

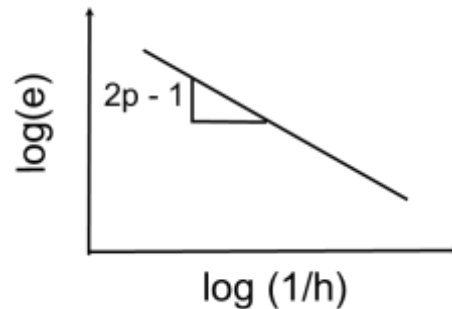
# Discontinuous versus Continuous Galerkin Finite Element Methods for Dynamic Problems

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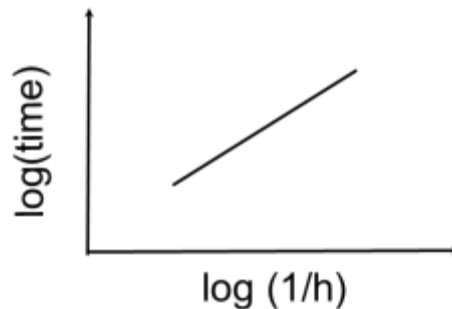
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# Comparison Criteria

- Convergence Rates: *error (e)* vs. *element size (h)*



- Solution Scaling: *cost* (CPU & wall **time**, FLOP count) vs *no. of elements (N)*



- **Efficiency: cost vs. error**
- Memory usage
- Software Engineering aspects: e.g. ease of implementation and extensibility

# Numerical Method and Problem Types

- Underlying mathematical model:
  - Linear versus Non-Linear
  - PDE type: Elliptic, Parabolic and Hyperbolic
- **Solution features:** Sharp discontinuities, Shocks, Singularities, etc.
- Specifics of the numerical method:
  - Formulation type (single-field and multi-field formulations)
  - Element type
  - Integration scheme
- **Adaptive implementations:**  $h$ - and  $hp$ -adaptivity
- **Parallel computing**

# Problem statement

- PDE: Linearized elastodynamics for 1D-3D (hyperbolic equation)
- Exact solution: Infinitely smooth trigonometric solutions; *e.g.* for 3D:

$$u_0 = A_0 \sin(m_0 x_0) \sin(m_1 x_1) \sin(m_2 x_2) \sin(\alpha t),$$

$$u_1 = A_1 \cos(m_0 x_0) \cos(m_1 x_1) \sin(m_2 x_2) \sin(\alpha t),$$

$$u_2 = A_2 \cos(m_0 x_0) \sin(m_1 x_1) \cos(m_2 x_2) \sin(\alpha t),$$

- Numerical methods:
  - Continuous Galerkin Finite Method with various time integration schemes: Implementations are in [deal.ii](http://www.dealii.org/):

<http://www.dealii.org/>

- Spacetime discontinuous Galerkin Finite Element Method

# Time Marching Schemes

## Structural Dynamics: $M\ddot{u} + Ku = f(t, u)$

- Backward Euler: Implicit, first order accurate

$$\dot{U}^{n+1} = \frac{U^{n+1} - U^n}{\Delta t}, \quad \ddot{U} = \frac{U^{n+1}}{(\Delta t)^2} - \frac{U^n}{(\Delta t)^2} - \frac{\dot{U}^n}{\Delta t}$$

- Bathe's Method (2007): Implicit, second order accurate
  - Combines trapezoidal rule step with a backward difference formula

$$\dot{U}^{n+1} = \frac{1}{\Delta t} (3U^{n+1} - 4U^{n+1/2} + U^n), \quad \ddot{U}^{n+1} = \frac{1}{\Delta t} (3\dot{U}^{n+1} - 4\dot{U}^{n+1/2} + \dot{U}^n)$$

- Newmark Methods:

$$U^{n+1} = U^n + (\Delta t)\dot{U}^n + \frac{(\Delta t)^2}{2} \left\{ (1 - 2\beta)\ddot{U}^n + 2\beta\ddot{U}^{n+1} \right\}$$

$$\dot{U}^{n+1} = \dot{U}^n + (\Delta t) \left\{ (1 - \gamma)\ddot{U}^n + \gamma\ddot{U}^{n+1} \right\}$$

- Average Acceleration : Unconditionally stable, second order accurate
  - $\beta = 1/4, \gamma = 1/2$
- Linear Acceleration: Unconditionally stable, second order accurate
  - $\beta = 1/6, \gamma = 1/2$

# Time Marching Schemes

## Structural Dynamics: $M\ddot{u} + Ku = f(t, u)$

- Generalized  $\alpha$ -Methods: Unconditionally stable, second order accurate

$$M \left[ (1 - \alpha_m) \ddot{U}^{n+1} + \alpha_m \ddot{U}^n \right] + K \left[ (1 - \alpha_f) U^{n+1} + \alpha_f U^n \right] = (1 - \alpha_f) F^{n+1} + \alpha_f F^n$$

$$\alpha_m < \alpha_f \leq \frac{1}{2}, \quad \gamma = \frac{1}{2} - \alpha_m + \alpha_f, \quad \beta_n \geq \frac{1}{4} + \frac{1}{2}(\alpha_f - \alpha_m)$$

- Hilber-Hughes-Taylor (HHT)  $\alpha$ -Method  $\{\alpha_m = 0\}$

$$\alpha_f \in \left[ 0, \frac{1}{3} \right], \quad \gamma = \frac{1 + 2\alpha_f}{2}, \quad \beta = \frac{(1 + \alpha_f)^2}{4}$$

- Wood-Bossak-Zienkiewicz (WBZ)  $\alpha$ -Method  $\{\alpha_f = 0\}$

$$\alpha_m \in \left[ 0, \frac{1}{3} \right], \quad \gamma = \frac{1 + 2\alpha_m}{2}, \quad \beta = \frac{(1 + \alpha_m)^2}{4}$$

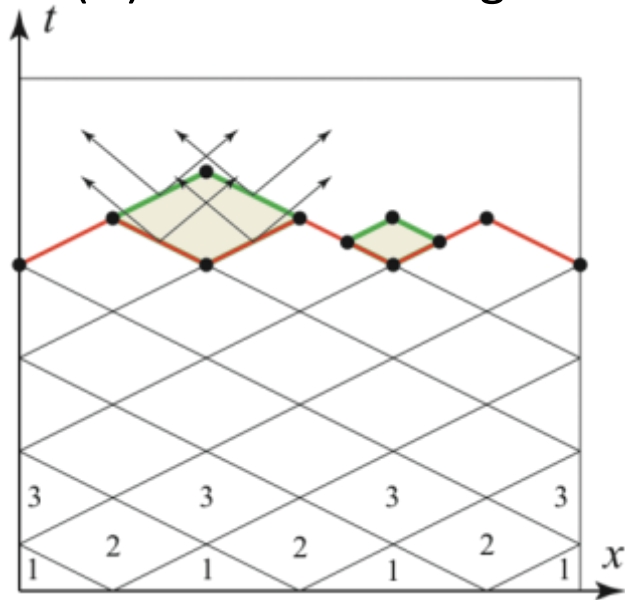
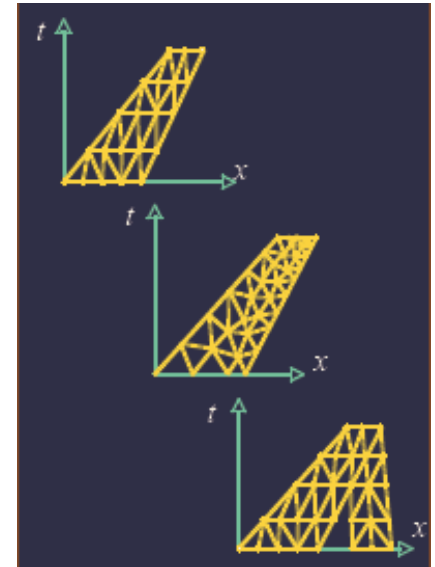
# Spacetime Discontinuous Galerkin Method

- Discontinuous basis functions
- Direct discretization of spacetime



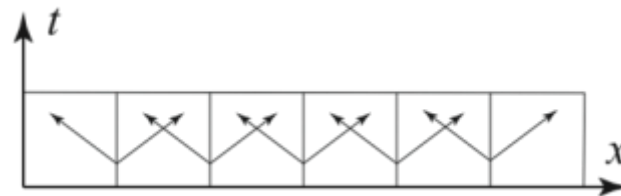
DG + spacetime meshing + causal meshes for hyperbolic problems:

- Local solution property
- $O(N)$  solution scaling



SDG

Extruded meshes impose a global artificial coupling



Time marching methods

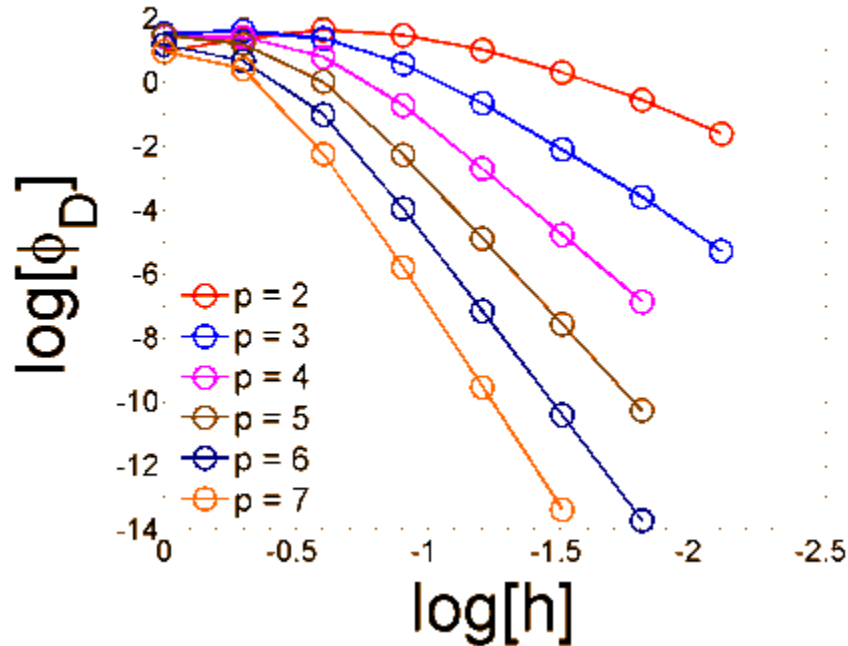
# FEM comparisons



# Convergence Rate

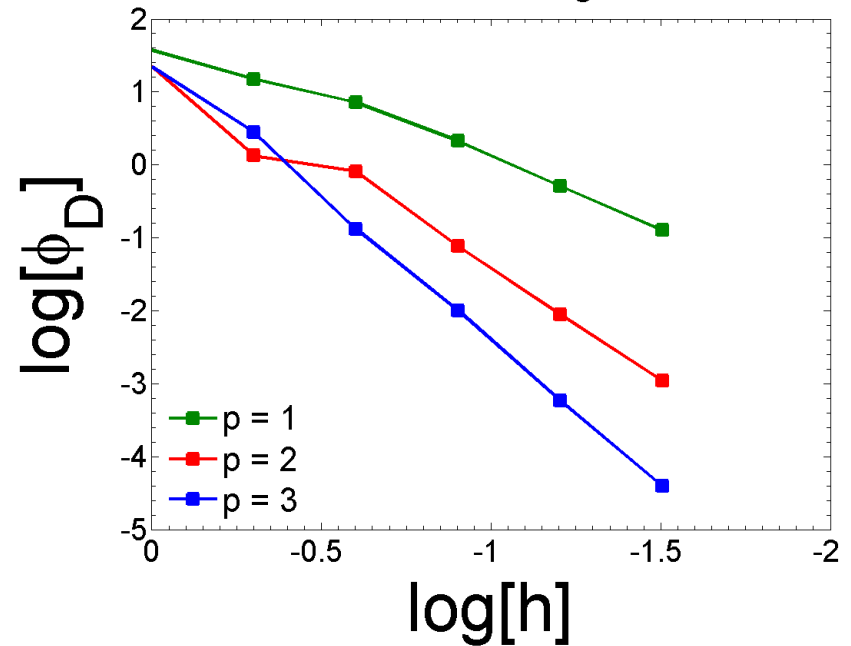
SDG

d=2, 1F, mc, SDG



CFEM, Average  $\alpha$

d=1, 1F, AvgA

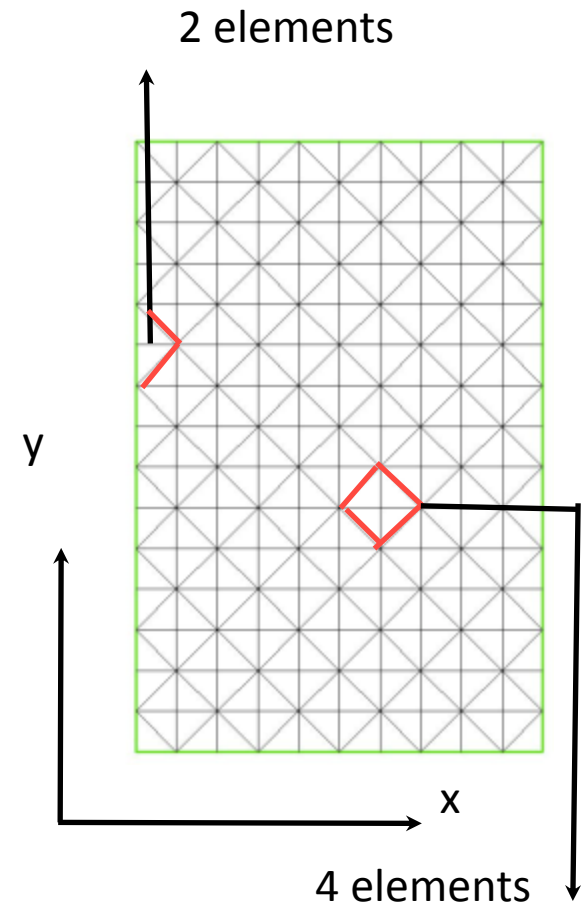
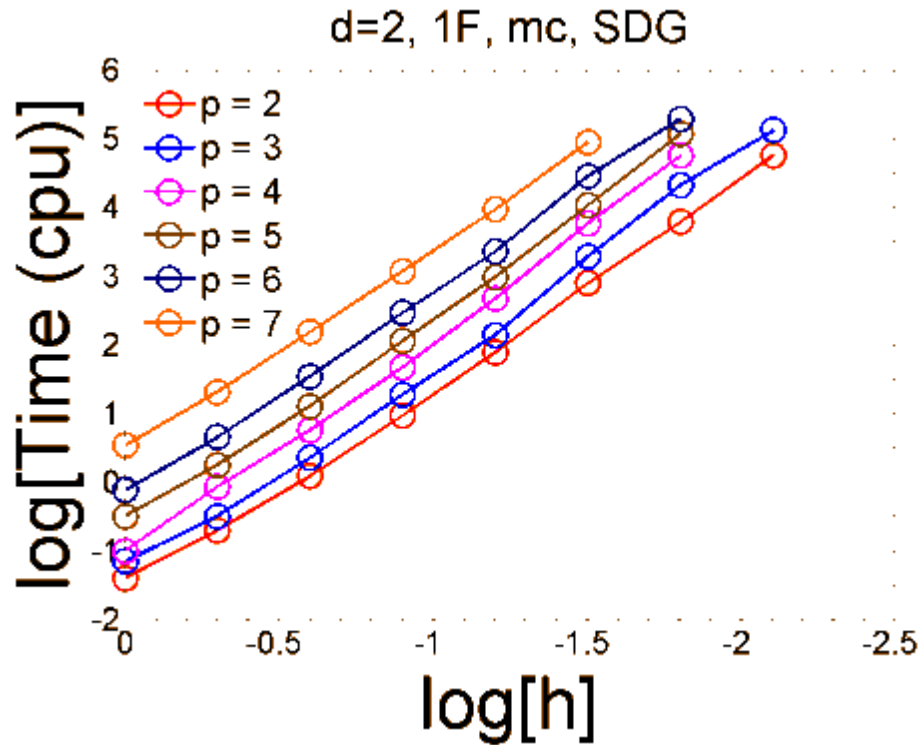


$$e = Ch^{ap+b} \Rightarrow \log(e) = \log(C) - (ap + b) \log(1/h)$$

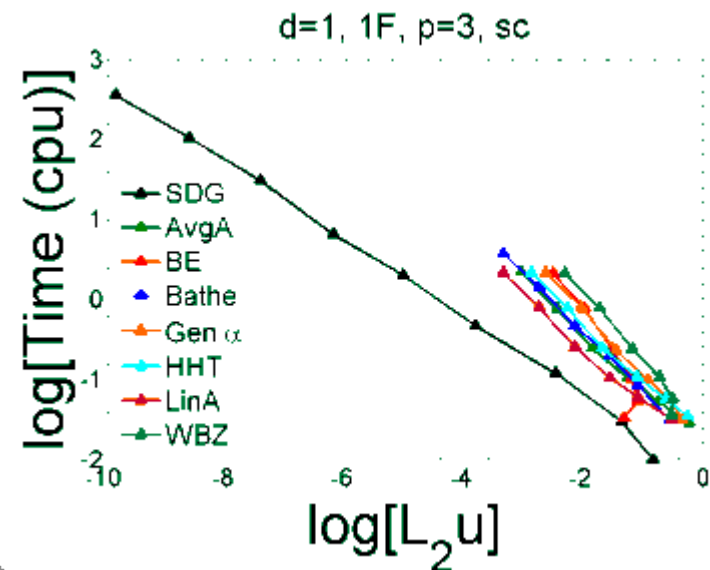
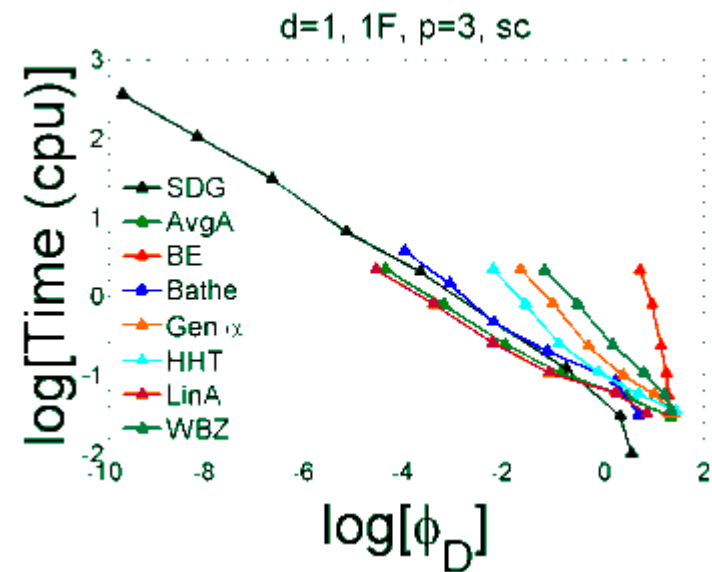
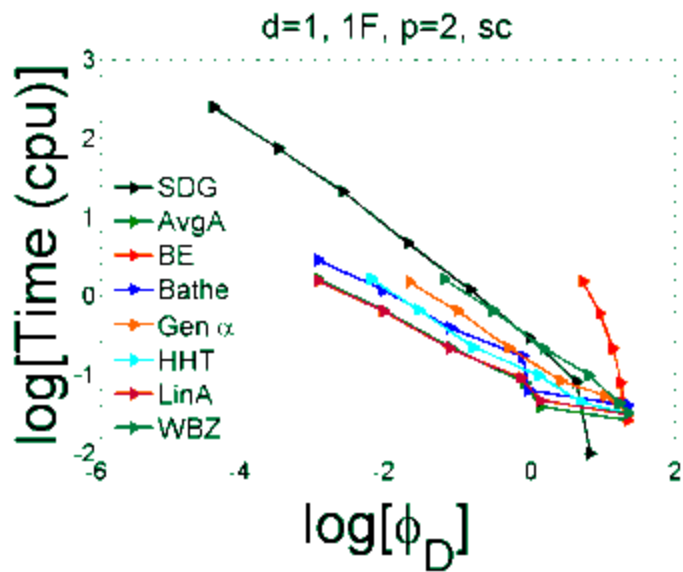
a and b depend on **both** spatial and temporal discretization and integration schemes

# Solution Scaling

SDG: Solution scales versus number of elements



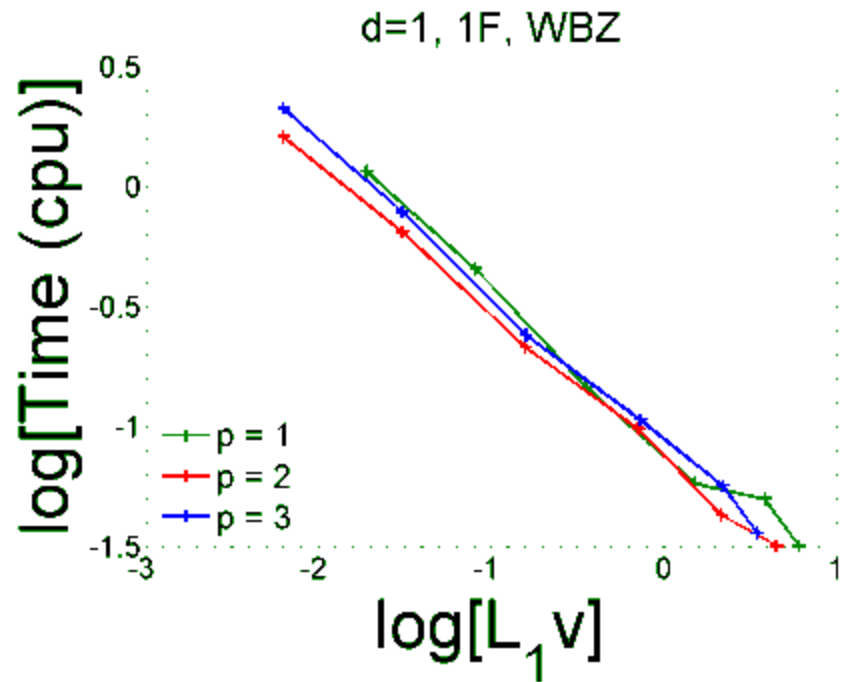
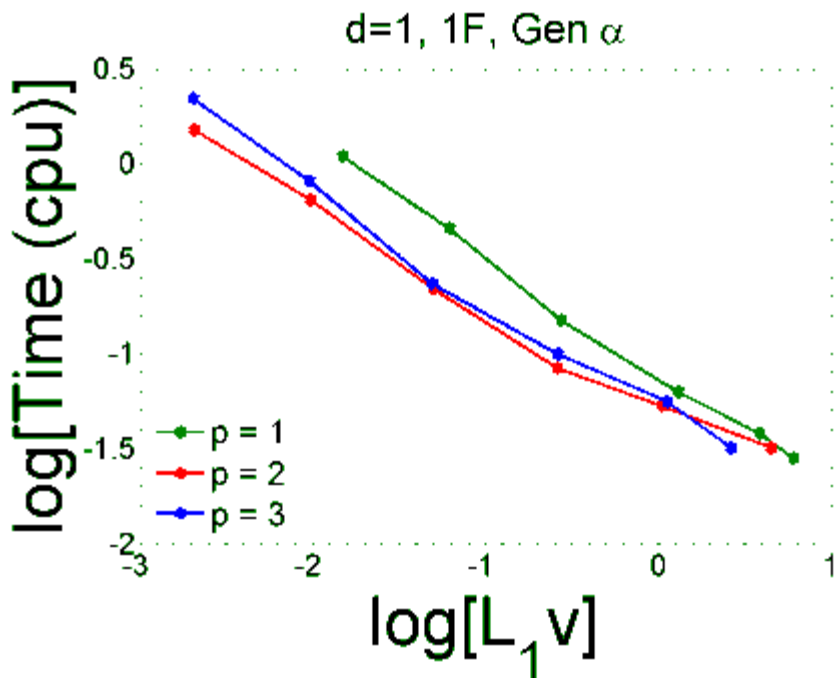
# Efficiency



- Average and Linear a are the most efficient in time marching schemes.
- SDG is less efficient than CFEM time marching, but as  $p$  increases SDG becomes more efficient.
- SDG method can exhibit higher convergence rate as  $p$  increases.

## Other criteria

# 1. Order of accuracy in time

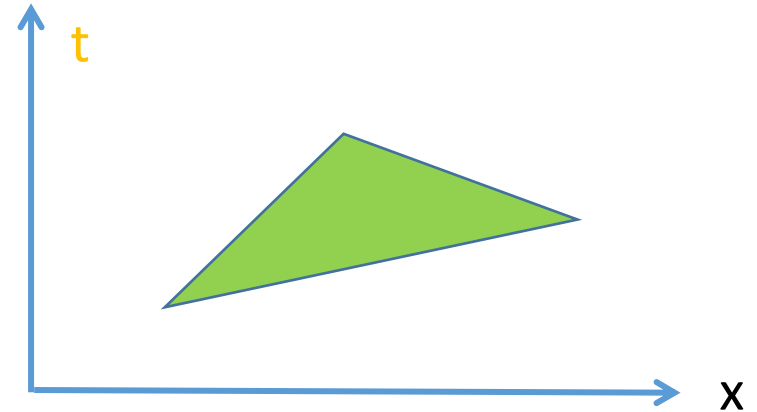
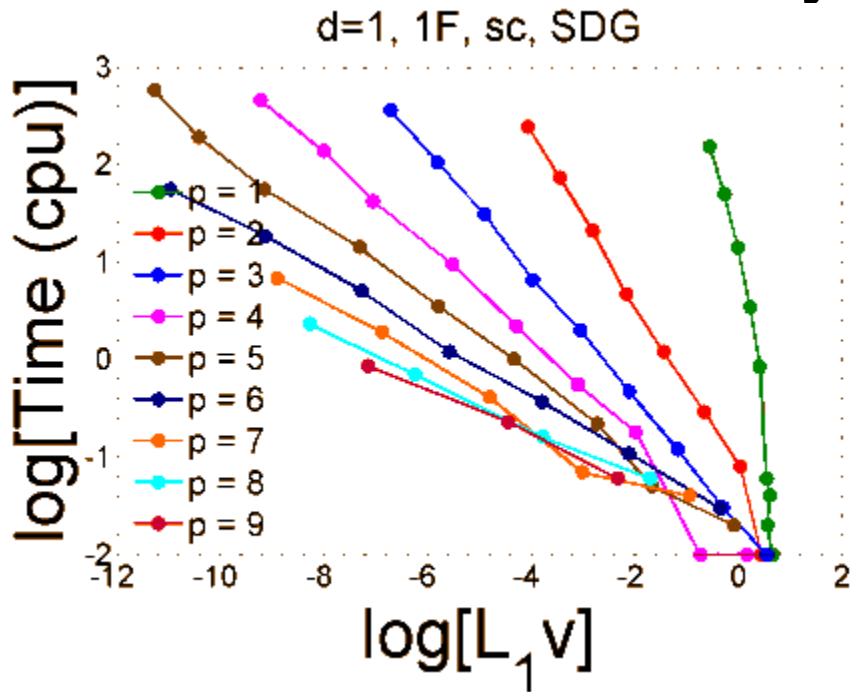


$$e = O(h^{ap+b}), \quad \text{spatial}$$

$$e = O(\Delta t^n) \quad \text{temporal}$$

- Eventually order of integration in time can limit the convergence rate.
- The efficiency of the method may decrease or not change by increasing  $p$ .

# 1. Order of accuracy in time (SDG)

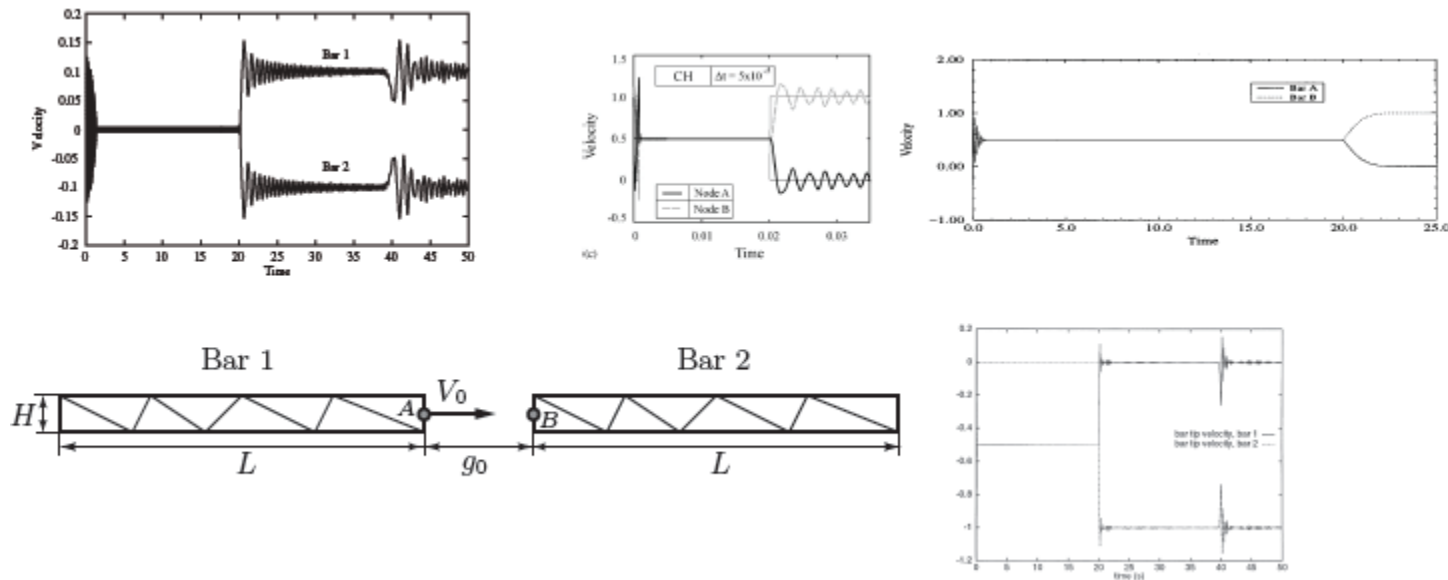


$$u = a_0 1 + a_1 x + a_2 t + a_3 x^2 + a_4 x t + a_5 t^2 + \dots$$

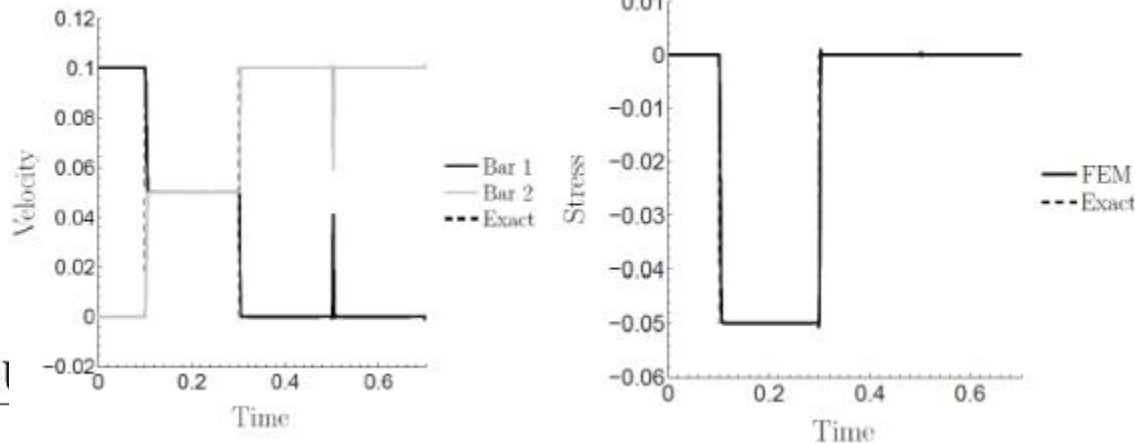
- The solution is simultaneously interpolated by finite elements in space & time.
- Order of convergence and efficiency increase as p increases.

# 2. Discontinuities & high gradients in solution

Benchmark problem [Hughes (76);Laursen, Chawla (97); Czekanski, Meguid (01); Cirak, West (05); *etc.*]



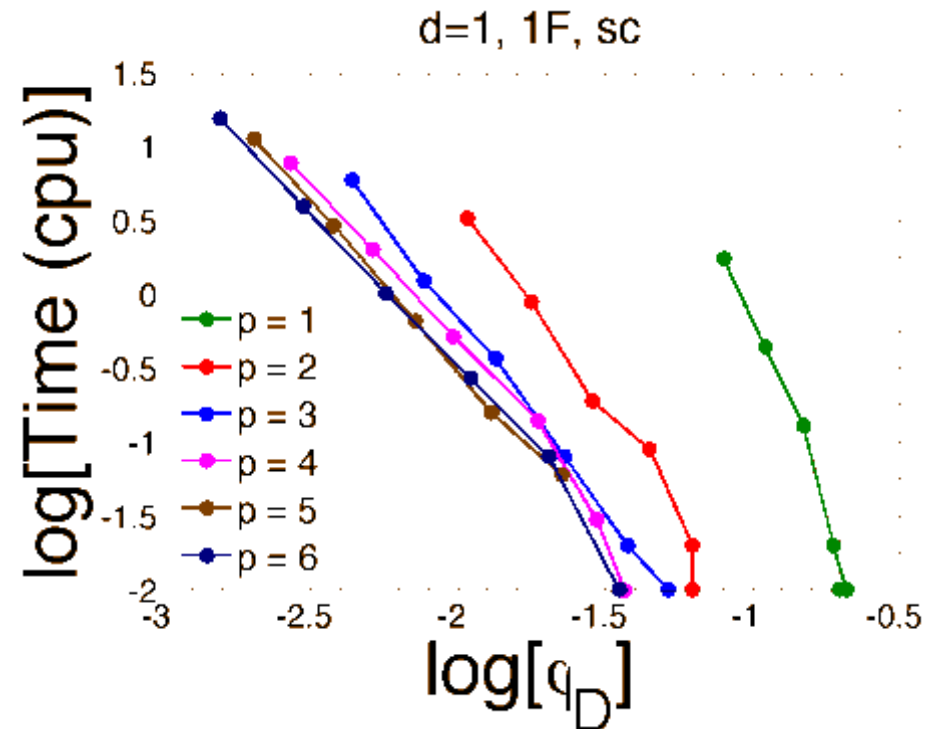
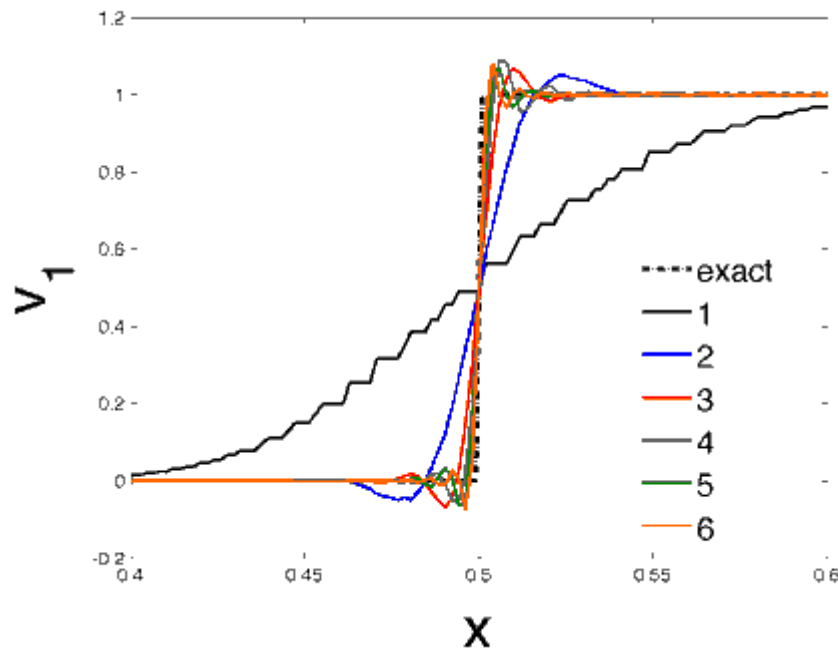
Riemann solutions incorporated in *Spacetime Discontinuous Galerkin* finite element method



Unlike other solutions, SDG results are not overly damped and are free of numerical oscillations and overshoot / undershoot

## 2. Discontinuities & high gradients in solution

Step function captured by SDG method for  $1/h = 128$ ,  $p = 1$  to  $p = 6$



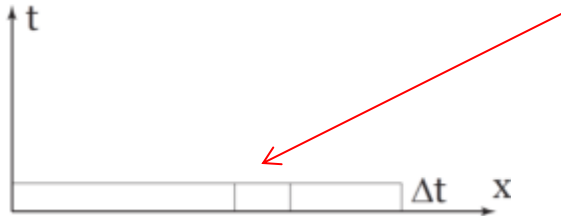
- Solution is free from global scale numerical artifacts.
- Although the order of convergence is limited by discontinuity, higher order polynomials are still more efficient!



# 3. Multiscale features

## Time-marching methods

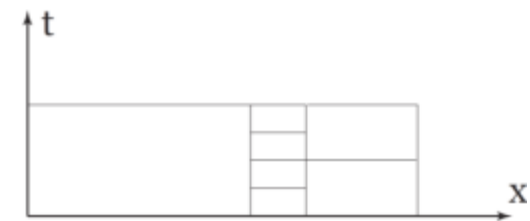
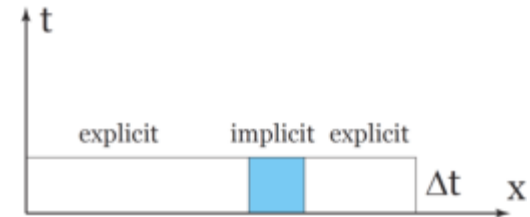
- Time step is limited by smallest elements



- Improvements:

- **Implicit-Explicit (IMEX)** methods: increase the time step by using implicit integration for small elements
- **Local time-stepping**: subcycling for smaller elements enables using larger global time steps

→ { Explicit: stability  
Implicit: Accuracy



## SDGFEM

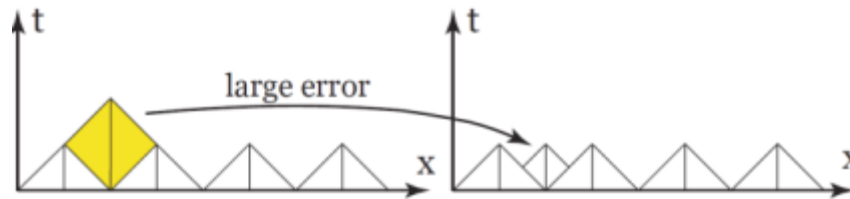
- Small elements locally have smaller progress in time (no global time step constrains)
- None of the complicated “improvements” of time marching methods needed

SDGFEM graciously and efficiently handles highly multiscale domains

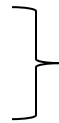


# 4. Adaptivity

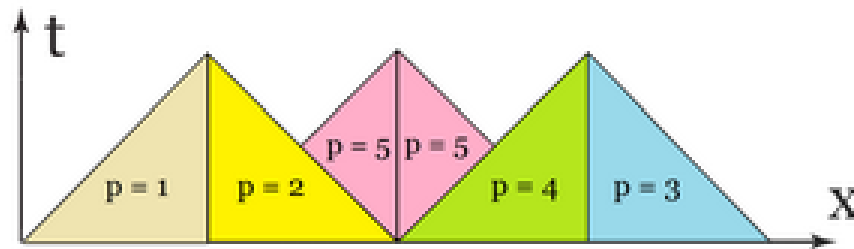
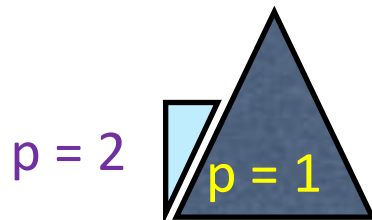
- **Local adaptive operations:** no need for reanalysis of the entire domain



- **Arbitrary h-refinement**
- **Arbitrary p-enrichment**



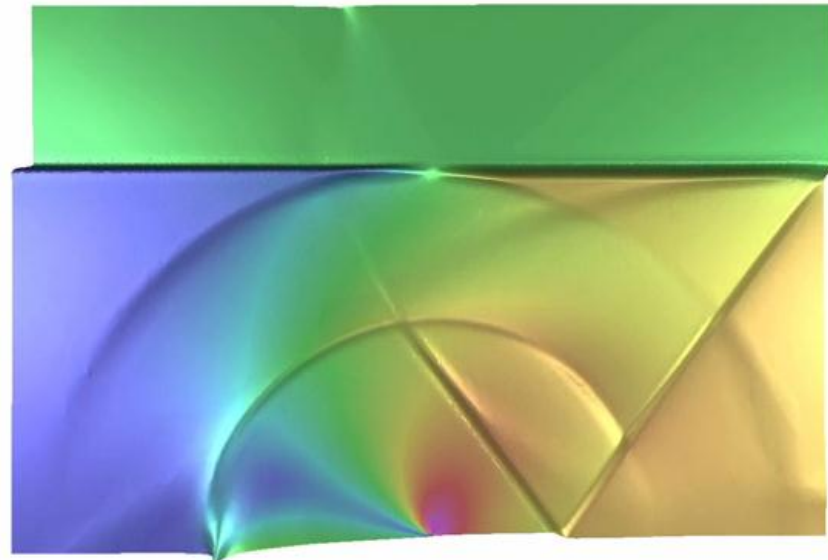
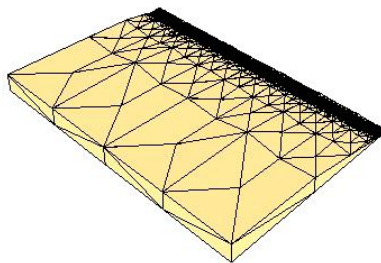
Similar to other DG methods, it does not require transition elements to change  $h$  or  $p$



- **Arbitrarily high & local resolution in time**
- **SDGFEM ideal for multiscale meshes:** meshes generated by adaptive operations are highly multiscale, with the latter being a major concern in time marching schemes (previous slide)

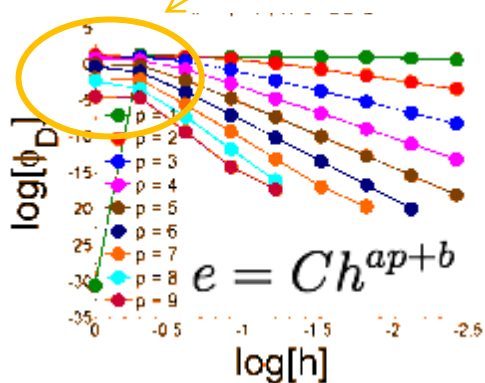
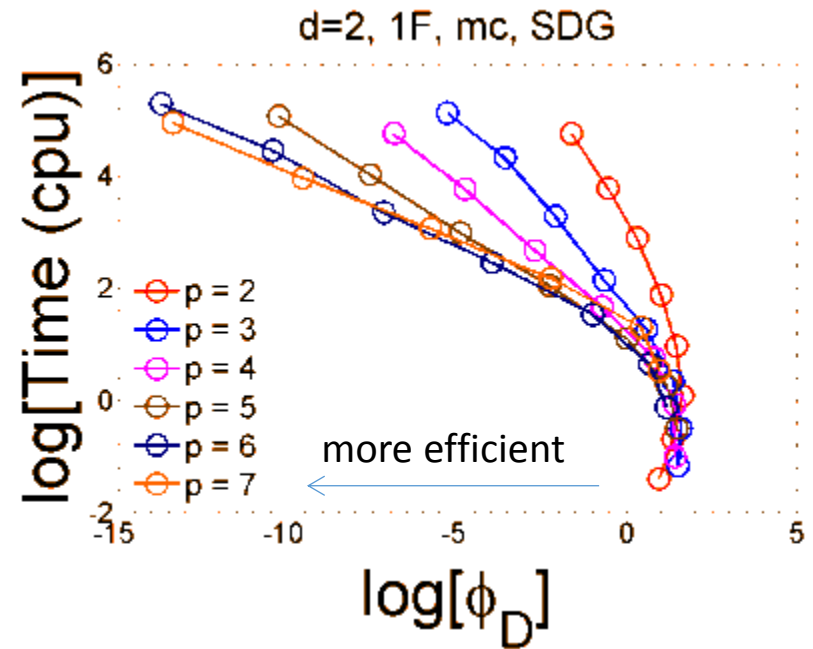
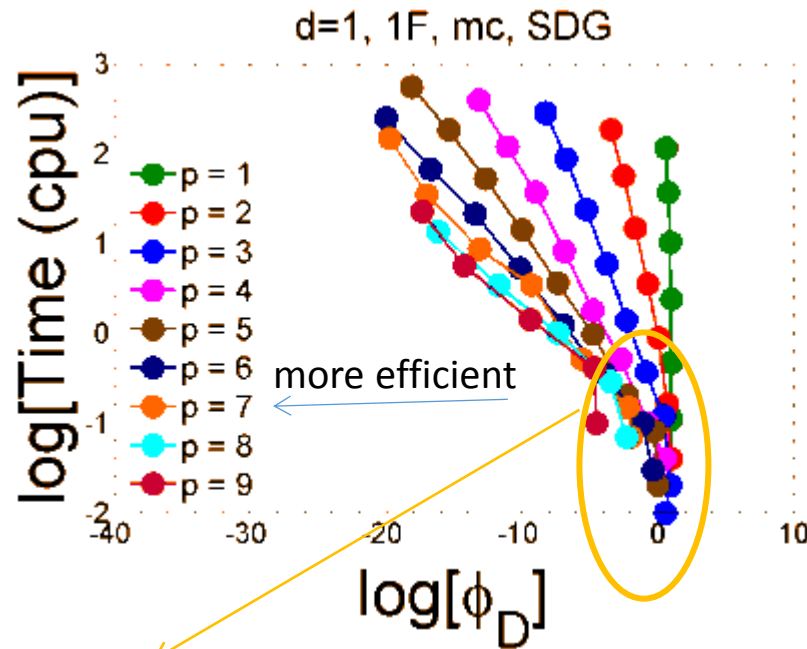
# Crack-tip wave scattering

- These meshes for a crack-tip wave scattering problem are generated by adaptive operations. Refinement ratio smaller than  $10^{-4}$ .



# 5. Higher order methods

- Is  $p$ -enrichment always more efficient for smooth problems?



- For larger systems (3F vs 1F), higher order polynomials may not be more efficient!
- How about continuous Galerkin methods?

# Conclusion

- For more thorough study to better capture SDGFEM benefits there needs to be:
  - Higher order dimension
  - Higher polynomial order
- SDGFEM are more accurate and efficient for high order dimension problems with high order polynomial
- SDGFEM better capture discontinuous features
- Local solution property of the method implies that both assembly and solution stages of the FEM simulation scale linearly versus number of elements

**THANK YOU FOR YOUR TIME AND ATTENTION!**