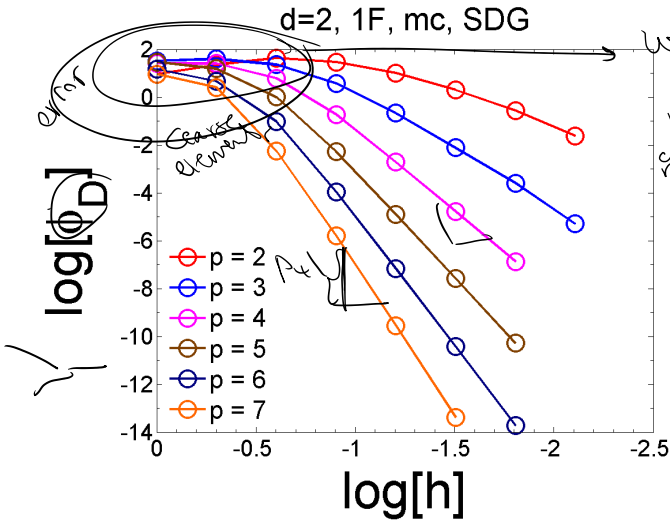


Higher order elements in 2D and 3D

Motivation

Higher order elements have a higher convergence rate

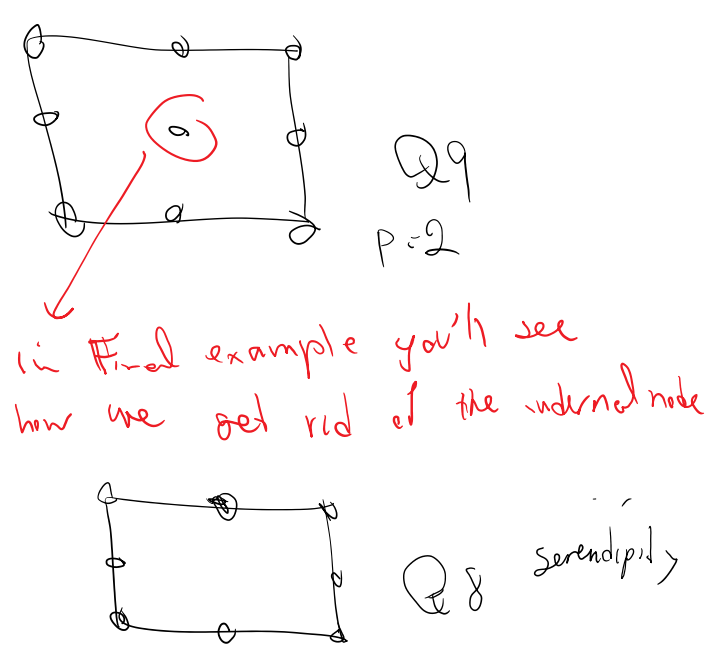
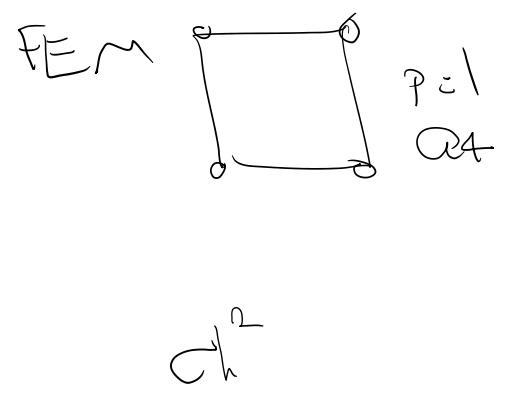


error = $C h^{p+1}$

log error = $\log C + (p+1) \log h$

we have general $C h^{p+1}$

Higher order element is better because convergence rate is $p+1$

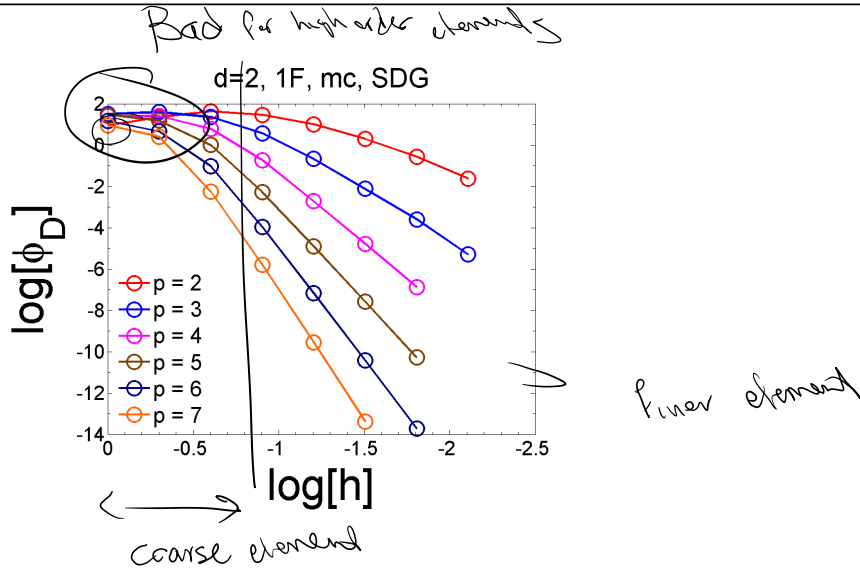


$C h^3$

Efficiency: for the same resource (Wall clock time, memory, etc) we'll get a lower error

If the solution is smooth enough (not dealing with strong and weak discontinuities such as crack tip, sharp wave fronts, shocks in fluid mechanics, ...) it is often beneficiary to use higher order elements as we benefit from higher convergence rate.

BUT the solution should be accurate enough (already using small elements) so we are in the asymptotic convergence rate



Sample efficiency plot

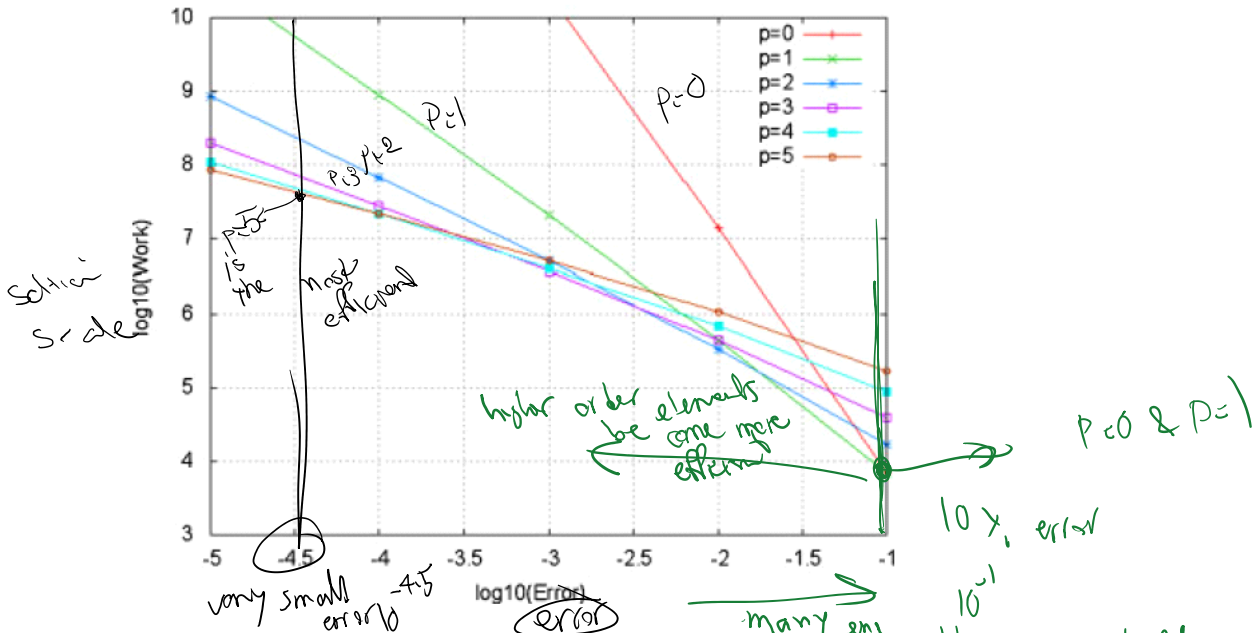
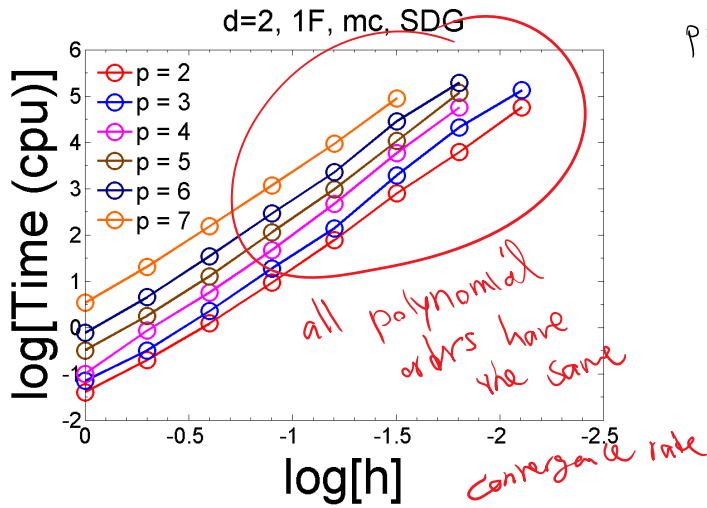


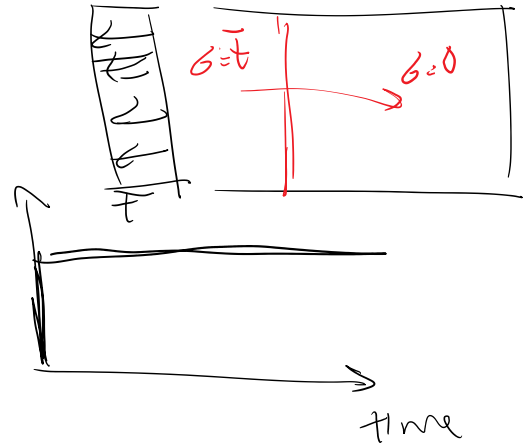
Figure 1. Asymptotic work estimates for 3-D linear problems

If the problem is not smooth enough, we wouldn't get to optimal convergence

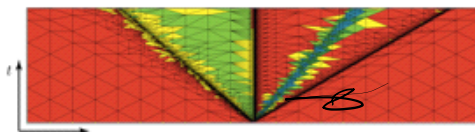
rate



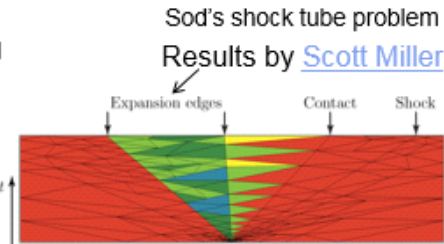
problem with nonsmooth solution



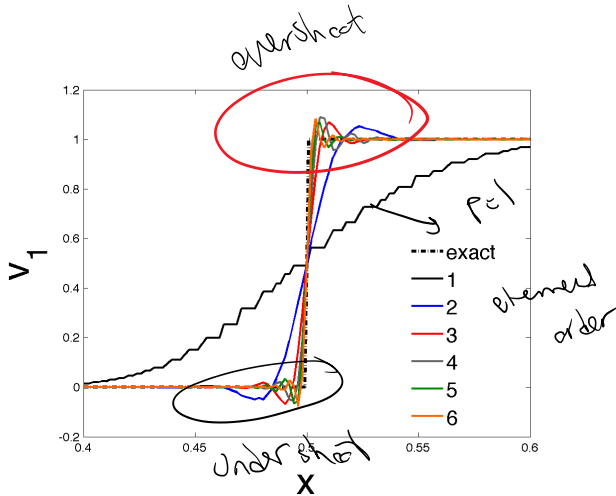
- Adaptive operations in spacetime:
 - Front-tracking better than shock capturing
 - hp-adaptivity better than h-adaptivity



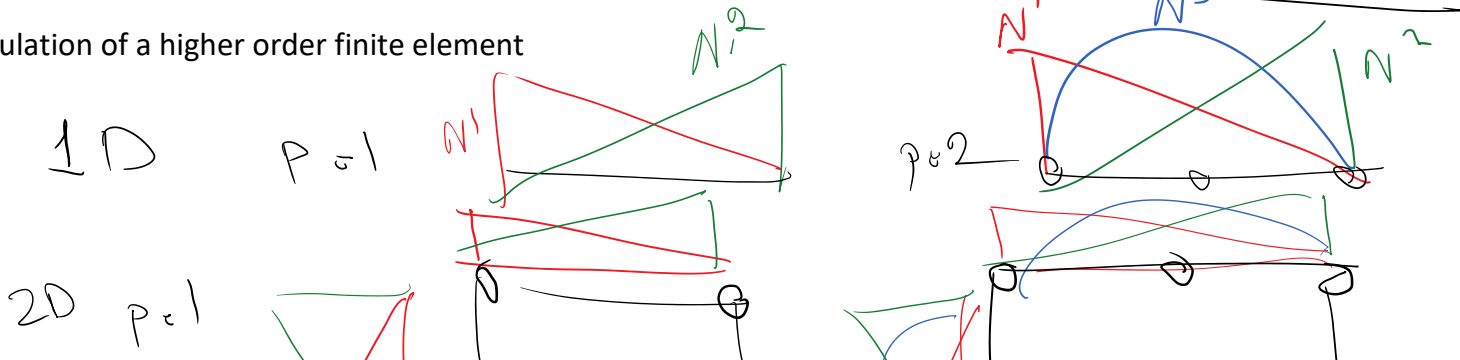
Shock capturing: 473K elements



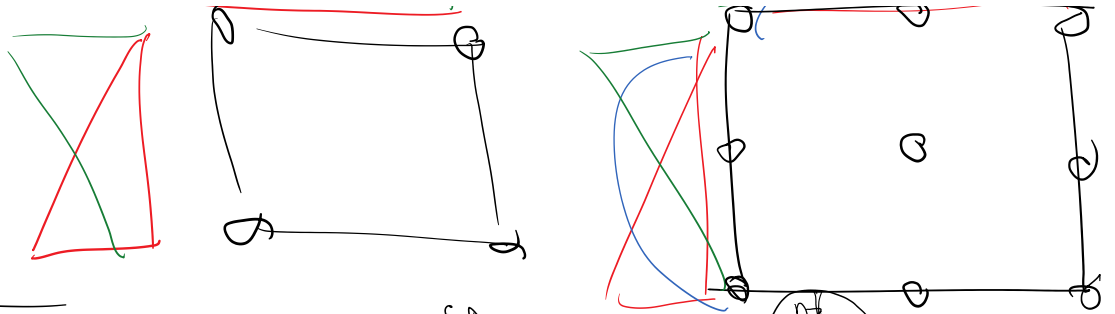
Shock tracking: 446 elements



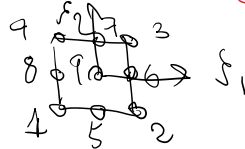
Formulation of a higher order finite element



2D $p=1$



$p=2$ element in 2D



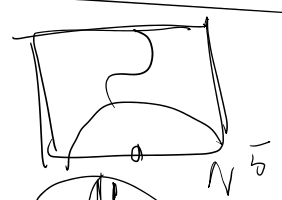
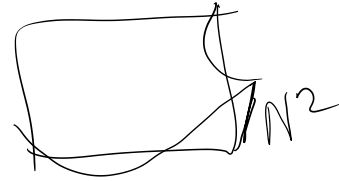
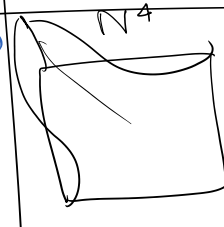
$$N^2(\xi_1) = \xi_1(1-\xi_1)$$

$$N^3(\xi_1) = 1 - \xi_1^2$$

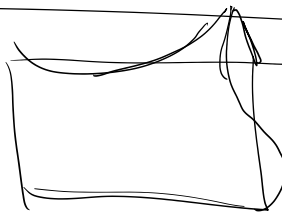
$$N^1(\xi_1) = \xi_1(1-\xi_1)$$

$$N^1_{1D}(\xi_2) = \xi_2(1-\xi_2)$$

$$N^1_{1D}(\xi_1) N^1_{1D}(\xi_2)$$

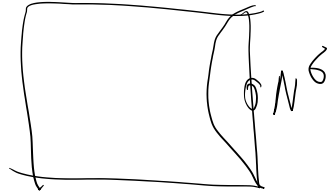
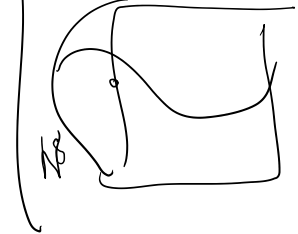


$$N^2_{1D}(\xi_1) = \xi_1(1-\xi_1^2)$$



$$N^7(\xi_1, \xi_2) = N^3_{1D}(\xi_1) N^2_{1D}(\xi_2)$$

$$N^3_{1D}(\xi_1) = 1 - \xi_1^2$$



$$k = \int_{\xi_1=-1}^{\xi_1=1} \int_{\xi_2=-1}^{\xi_2=1} B_j^t (J^{-1} K J^{-t} |J|) B_j \, d\xi_1 \, d\xi_2$$

So the element is 2nd order in ξ_1 & ξ_2

$$N = \begin{bmatrix} N^1(\xi_1, \xi_2) & \dots & N^9(\xi_1, \xi_2) \end{bmatrix}$$

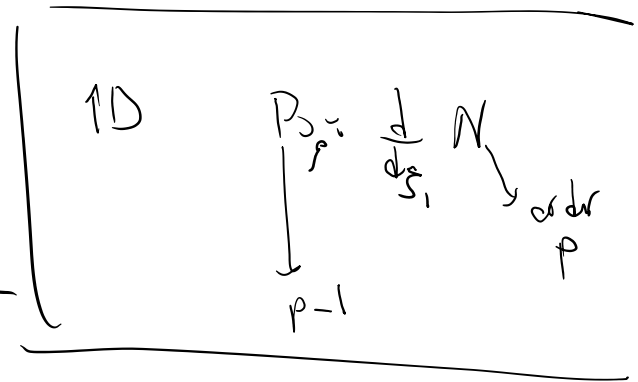
$$N = [N(\xi_1, \xi_2) \dots]$$

$$N(\xi_1, \xi_2)$$

$$N(\xi_1, \xi_2) = \xi_1(1-\xi_1)\xi_2(1-\xi_2)$$

For 2D will be different

our element is order 2 in ξ_1 , order 2



$\xi = \xi_2$

$$R_{\xi_2} = \begin{pmatrix} \frac{\partial N^1}{\partial \xi_1} & \frac{\partial N^2}{\partial \xi_1} & \dots & \frac{\partial N^9}{\partial \xi_1} \\ \frac{\partial N^1}{\partial \xi_2} & \frac{\partial N^2}{\partial \xi_2} & \dots & \frac{\partial N^9}{\partial \xi_2} \end{pmatrix}$$

$$R_{\xi_1} = \begin{pmatrix} (1-2\xi_1)\xi_2(1-\xi_2)/4 & \frac{\partial N^7}{\partial \xi_1} & \dots & \frac{\partial N^9}{\partial \xi_1} \\ \xi_1(1-\xi_1)(1-2\xi_2)/4 & \frac{\partial N^7}{\partial \xi_2} & \dots & \frac{\partial N^9}{\partial \xi_2} \end{pmatrix}$$

$$K = \int_{\xi_1=-1}^1 \int_{\xi_2=-1}^1 B^T \sigma^{-1} \kappa \sigma^{-t} |J| dB$$

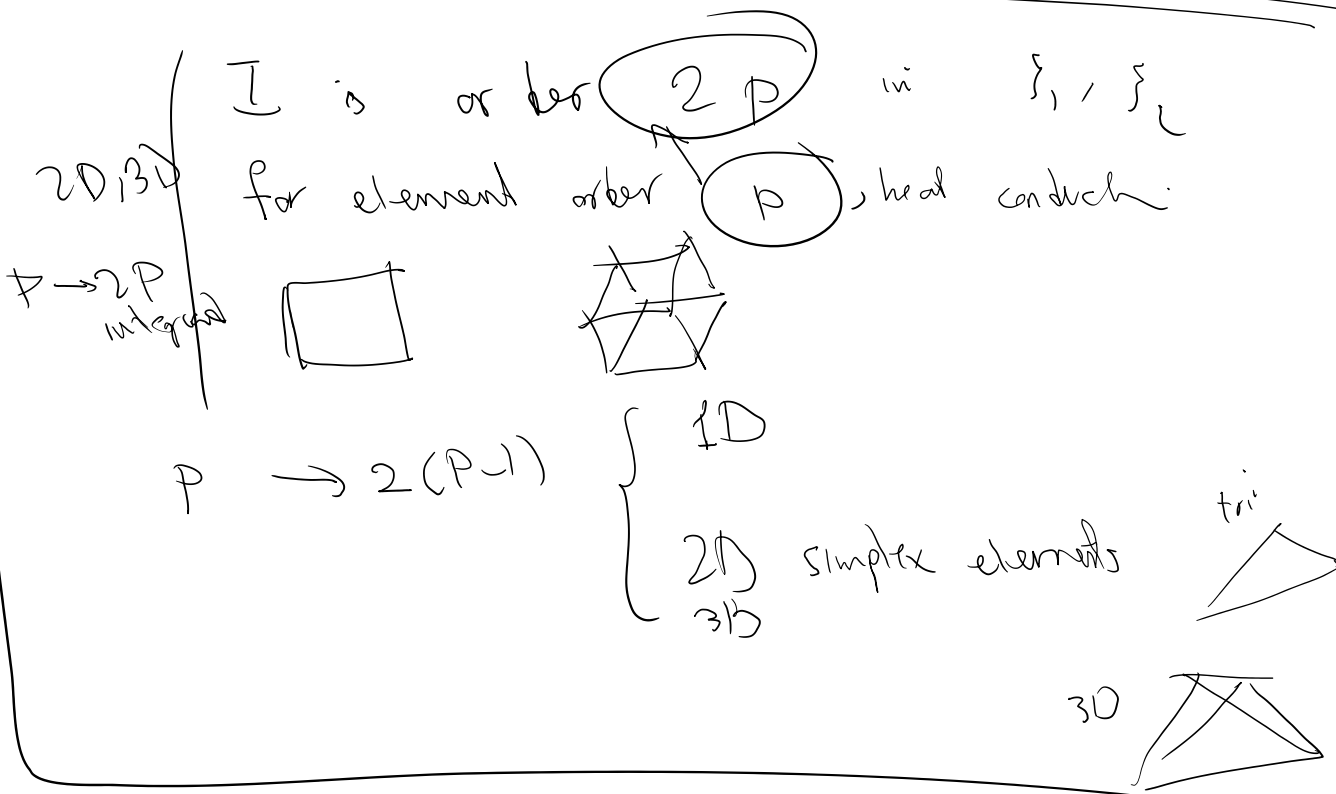
$$B_{\xi_1}^T \begin{pmatrix} \frac{(1-2\xi_1)\xi_2(1-\xi_2)}{4} & \frac{\xi_1(1-\xi_1)(1-\xi_2)}{4} \\ \frac{\partial N^7}{\partial \xi_1} & \frac{\partial N^7}{\partial \xi_2} \\ \dots & \dots \\ \frac{\partial N^9}{\partial \xi_1} & \frac{\partial N^9}{\partial \xi_2} \end{pmatrix} \sigma^{-1} \kappa \sigma^{-t} \begin{pmatrix} \frac{(1-2\xi_1)\xi_2(1-\xi_2)}{4} & \dots \\ \frac{\xi_1(1-\xi_1)(1-\xi_2)}{4} & \dots \\ \dots & \dots \\ \frac{\partial N^9}{\partial \xi_1} & \dots \\ \frac{\partial N^9}{\partial \xi_2} & \dots \end{pmatrix} B_{\xi_2}$$

Ignore this

$$I(\xi_1) = \frac{((1-2\xi_1)\xi_2(1-\xi_2))^2}{4} + \frac{(\xi_1(1-\xi_1)(1-2\xi_2))^2}{4} \quad I$$

order 2 in ξ_1
order 4 in ξ_2

order 4 in ξ_1
" 2 in ξ_2



Integration of k

$$K = \int_{\xi_1=-1}^1 \int_{\xi_2=-1}^1 \left(B^T \sigma^{-1} k \sigma^{-t} t B \right) d\xi_1 d\xi_2$$

$I(\xi_1, \xi_2)$ order 4 in ξ_1 , order 4 in ξ_2

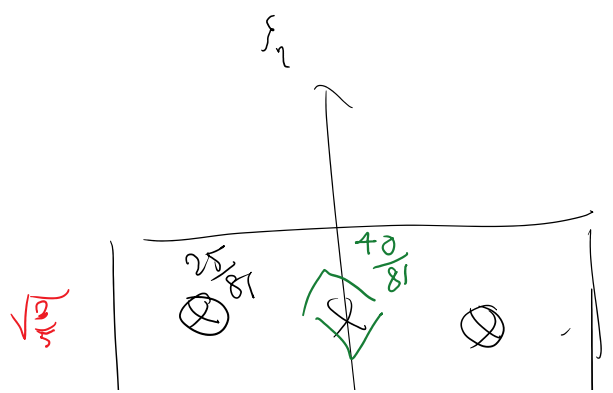
$$o_{\xi_1} = 4 \rightarrow n_{\xi_1} = \text{ceil} \left(\frac{o_{\xi_1} + 1}{2} \right) = 3$$

$$o_{\xi_2} = 4 \rightarrow n_{\xi_2} = 3$$

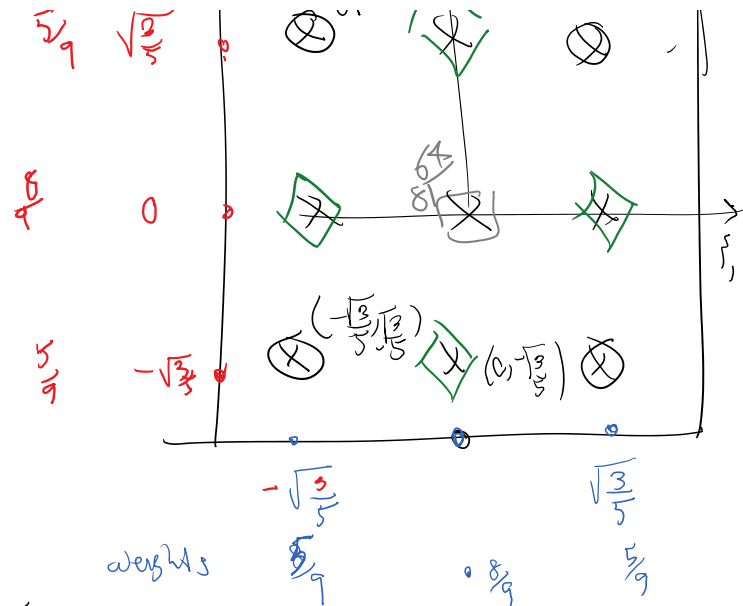
Go to the Gauss table

Gauss Points ($\pm x_i$)	Weights (w_i)
$n = 2$	
0.57735 02691 89626	1.00000 00000 00000
$n = 3$	
0.00000 00000 00000	0.88888 88888 88888
0.77459 66692 41483	0.55555 55555 55555

$\sqrt{2/5}$



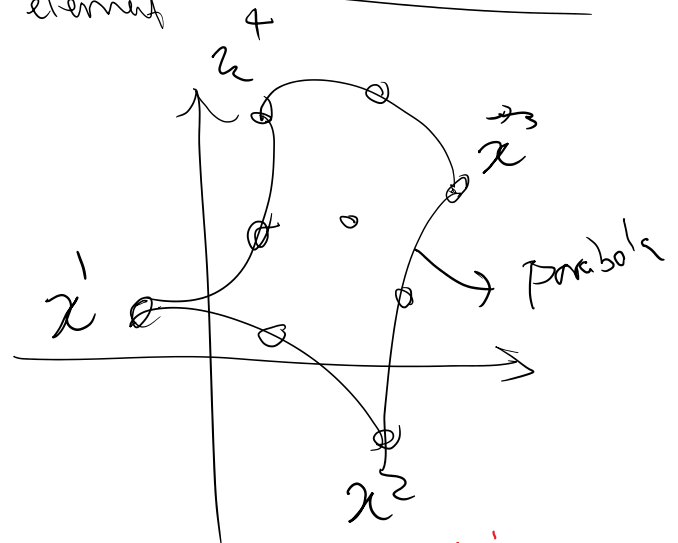
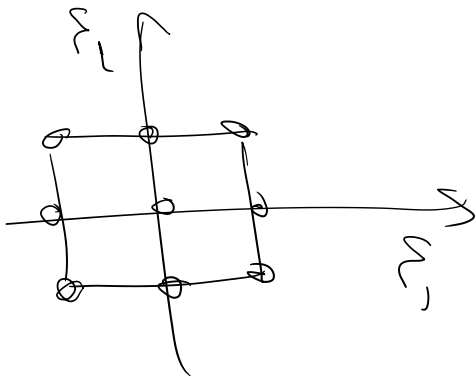
0.00000 00000 00000	0.88888 88888 88888
0.77459 66692 41483	0.55555 55555 55555
n = 4	
0.33998 10435 84856	0.65214 51548 62546
0.86113 63115 94053	0.34785 48451 37454
n = 5	
0.00000 00000 00000	0.56888 88888 88889
0.53846 93101 05683	0.47862 86704 99366
0.90617 98459 38664	0.23692 68850 56189



$$k = \sum_{i=1}^9 \omega^i \Gamma(\xi_1^i, \xi_2^i)$$

$$\omega^i = \frac{25}{81} (\xi_1^i \xi_2^i)' = \left(-\sqrt{\frac{3}{5}}, -\sqrt{\frac{3}{5}}\right)$$

things we can do with $p=2$ element



$$\mathcal{X} = (x, y) = (x(\xi_1, \xi_2), y(\xi_1, \xi_2))$$

$$x(\xi_1, \xi_2) = \sum_{i=1}^9 x^i N^i(\xi_1, \xi_2)$$

$$y(\xi_1, \xi_2) = \sum_{i=1}^9 y^i N^i(\xi_1, \xi_2)$$

$$\text{solve } T(\xi_1, \xi_2) = \sum_{i=1}^9 T^i N^i(\xi_1, \xi_2)$$

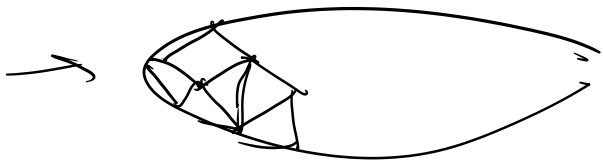
iso parametric element

solve is the same over as geometry

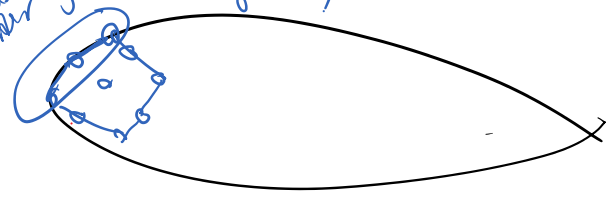
same interpolant for solve & geometry

Application: modeling complex geometries well
 less a much in capturing the geometry

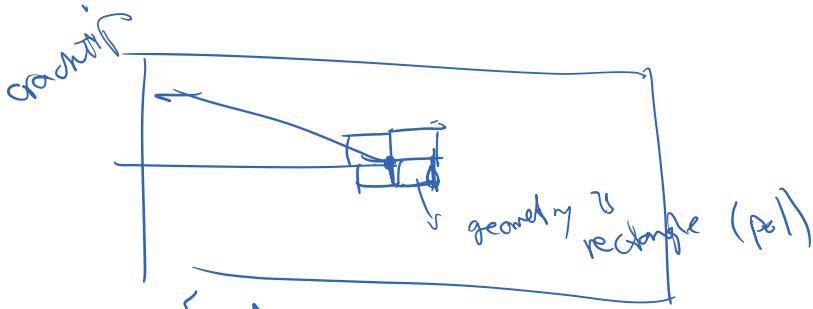
Application of meshing



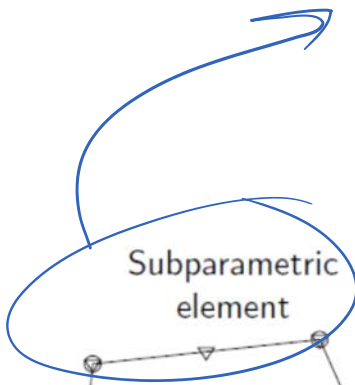
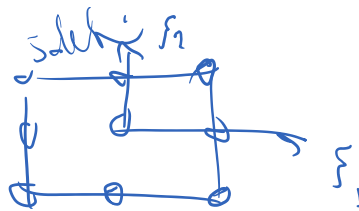
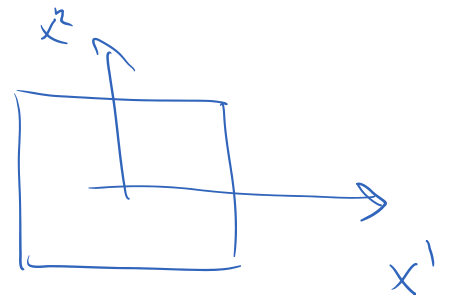
does a much better job of capturing the geometry



There are cases that we only deal with simple geometries but the solution should be accurate



but the solution can be more accurate



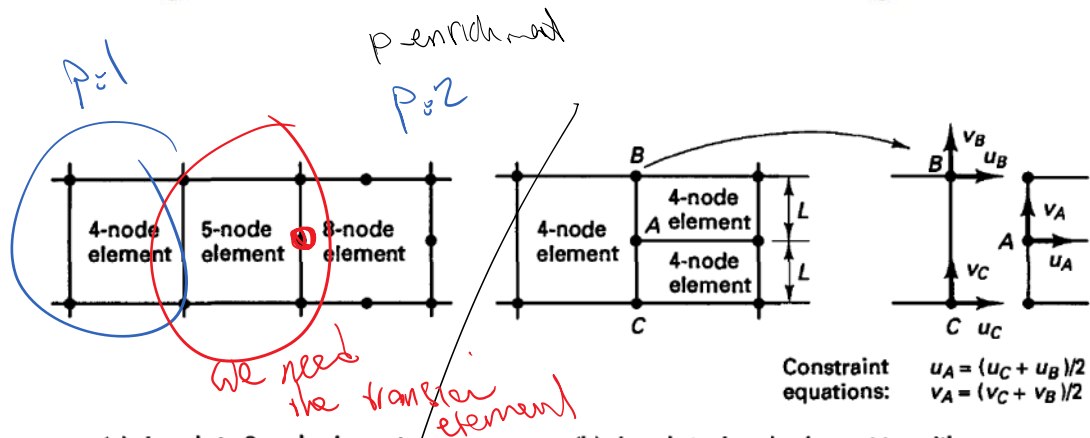
Subparametric element
 more field nodes than geometrical nodes

Superparametric element
 more geometrical nodes than field nodes

Isoparametric element
 same number of geom and field nodes

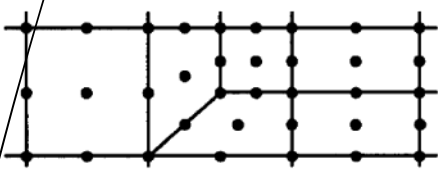
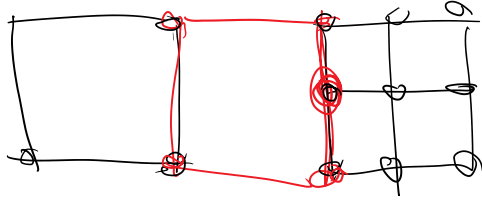
$p=1$

per node



(a) 4-node to 8-node element transition region

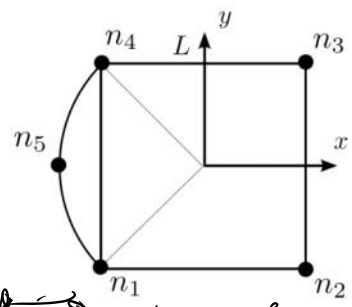
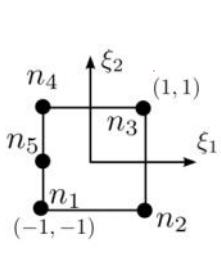
(b) 4-node to 4-node element transition; from one to two layers



(c) 9-node to 9-node element transition region; from one to two layers

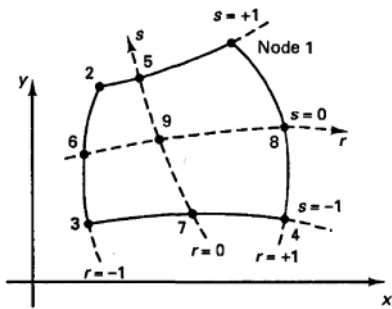
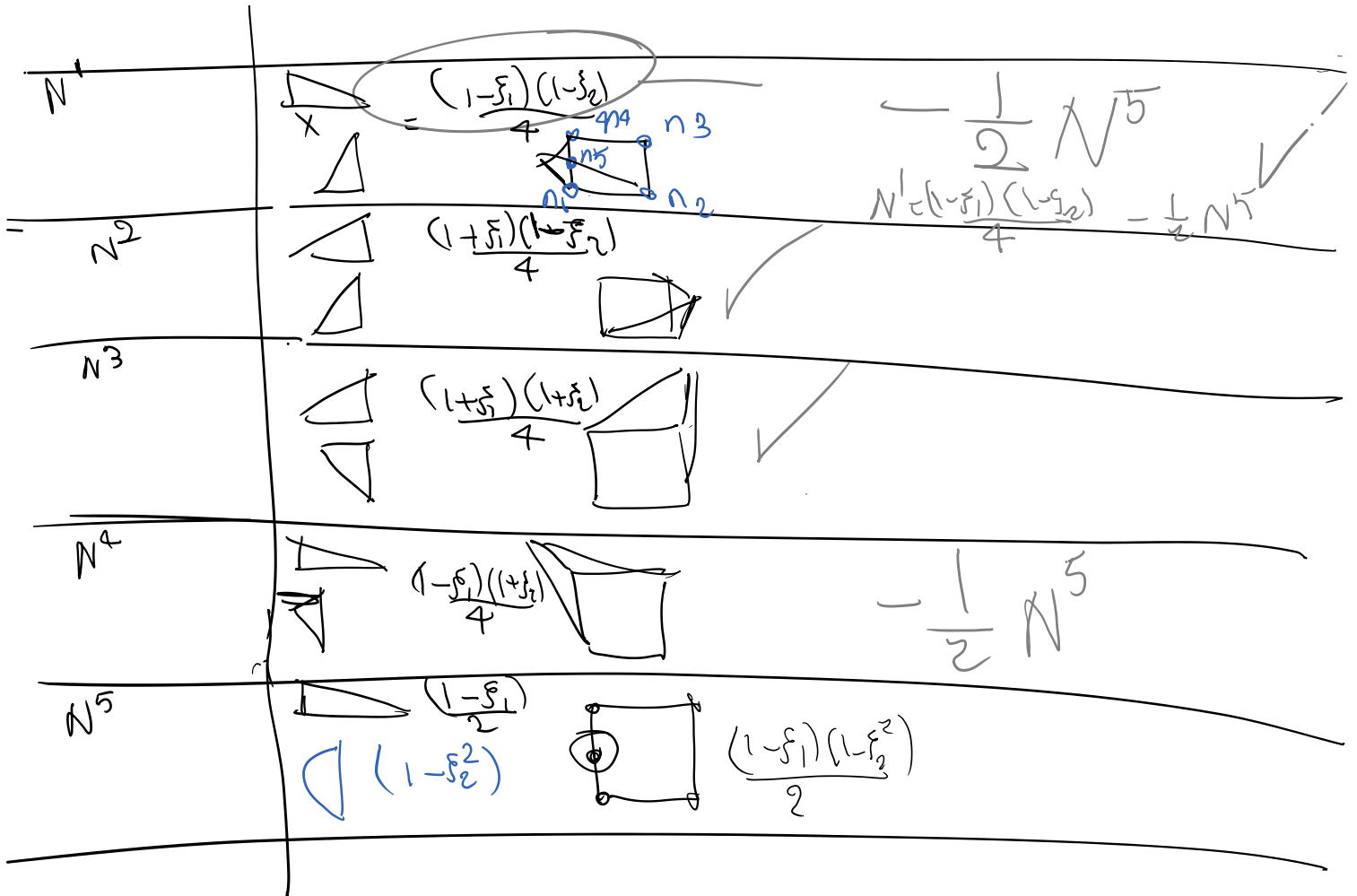
h-refinement

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connecting element

start with basis functions & modify it



(a) 4 to 9 variable-number-nodes two-dimensional element

Include only if node i is defined

	$i=5$	$i=6$	$i=7$	$i=8$	$i=9$
$h_1 = \frac{1}{4}(1+r)(1+s)$	$-\frac{1}{2}h_5$			$-\frac{1}{2}h_8$	$-\frac{1}{4}h_9$
$h_2 = \frac{1}{4}(1-r)(1+s)$	$-\frac{1}{2}h_5$	$-\frac{1}{2}h_6$			$-\frac{1}{4}h_9$
$h_3 = \frac{1}{4}(1-r)(1-s)$		$-\frac{1}{2}h_6$	$-\frac{1}{2}h_7$		$-\frac{1}{4}h_9$
$h_4 = \frac{1}{4}(1+r)(1-s)$			$-\frac{1}{2}h_7$	$-\frac{1}{2}h_8$	$-\frac{1}{4}h_9$
$h_5 = \frac{1}{2}(1-r^2)(1+s)$					$-\frac{1}{2}h_9$
$h_6 = \frac{1}{2}(1-s^2)(1-r)$					$-\frac{1}{2}h_9$
$h_7 = \frac{1}{2}(1-r^2)(1-s)$					$-\frac{1}{2}h_9$
$h_8 = \frac{1}{2}(1-s^2)(1+r)$					$-\frac{1}{2}h_9$
$h_9 = (1-r^2)(1-s^2)$					

(b) Interpolation functions