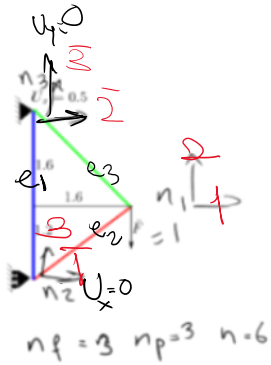


From last time

Step 14: Compute prescribed dof forces



node	P	pos	v	f
1	0	1	-2.23	0
	0	2	-3.29	0
2	1	1	0.0	0?
	0	3	-1.2	-1
3	1	2	0.5	0?
	1	3	0.0	0?

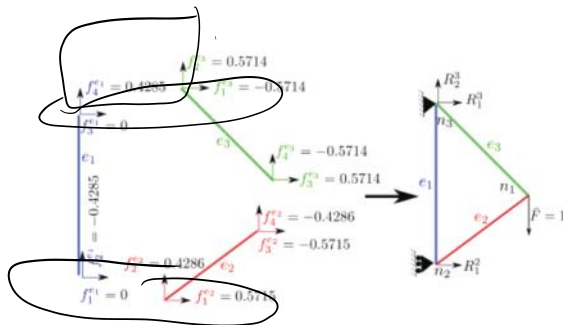
$$U_p = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \begin{bmatrix} -2.23 \\ -3.29 \\ -1.2 \end{bmatrix}$$

$$F_p = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \begin{bmatrix} \\ \\ \end{bmatrix}$$

$$K_{ref} F_D = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

e	LEM	dof Map	dofs	fe
1	[2 3]	[1 3 2 3]	[0.0 -1.2 .5 0]	
2	[2 1]	[1 3 1 2]	[0.0 -1.2 -2.23 -3.29]	
3	[3 1]	[2 3 1 2]	[.5 0 -2.23 -3.29]	

Truss Example: Reaction Forces



- First, we compute reaction forces by adding up forces from individual elements that contribute to reaction forces:

$$R_1^2 = f_1^{e1} + f_1^{e2} = 0 + 0.5715 = 0.5715 \quad (397a)$$

$$R_1^3 = f_3^{e1} + f_3^{e3} = 0 + -0.5714 = -0.5714 \quad (397b)$$

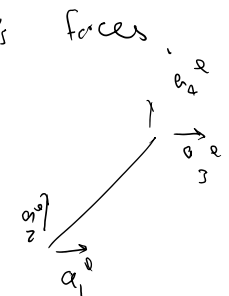
$$R_2^3 = f_4^{e1} + f_2^{e3} = 0.4285 + 0.5714 = 0.9999 \quad (397c)$$

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we first need to calculate each element's forces

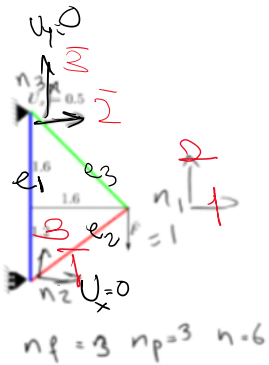
$$f^e = K^e a^e - f_f^e - f_w^e$$

$$= -f_e^e = -(f_r^e + f_w^e - f_p^e)$$



$$= - \frac{f_e}{\text{assembly}} = -(f_r + f_N - f_D)$$

for term project we simply have $f^e = K_a^e e$



node	p	pos	v	f
1	0	1	-2123	0
	0	2	-329	0
2	1	1	0.0	.5715
	0	3	-1.2	-1
3	1	2	0.5	-.5715
	1	3	0.0	1

$$U_p = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \begin{bmatrix} -2123 \\ -3.29 \\ -1.2 \end{bmatrix}$$

K_{ref}

$$F_D = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$F_p = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \begin{bmatrix} 0 + .5715 \\ 0 - .5715 \\ .4285 + .5714 \end{bmatrix} = \begin{bmatrix} .5715 \\ -.5715 \\ 1 \end{bmatrix}$$

e	LEM	dof Map	dofs	f ^e
1	[2 3]	[1 3 2 3]	[0.0 -1.2 .5 0]	[0, -.4285 0 .4285]
2	[2 1]	[1 3 1 2]	[0.0 -1.2 -2123 -3.29]	[.5715 .4286 -5715 -4286]
3	[3 1]	[2 3 1 2]	[.5 0 -2123 -3.29]	[-.5714 0.5714 .5714 -.5714]

$$f = K_a^e e$$

for e = 1:ne loop over elements

fee = feo element total force = element all forces except essential force

for i = 1:nedof loop over rows of ke; nedof = element # dof

$l = \text{dofMap}(i)$ local to global dof map M_i^e

if $(l < 0)$ corresponds to a prescribed dof, we skip free dofs

for j = 1:nedof loop over columns of ke. ALL columns (dofs) of p and f used

$\text{fee}(i) = \text{fee}(i) - \text{ke}(i, j) * \text{edofs}(j)$ edofs: element dofs = a^e

end

$F_p(-l) = F_p(-l) - \text{fee}(i)$

1. element's total force fee component i'th is computed → added to $F_p(-l)$

2. -l used because $l < 0$: prescribed dof

3. fee is subtracted

end

end

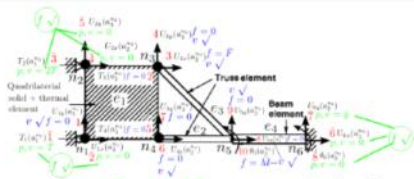
end

```

for n = 1:nNodes
  for dofi = 1: node(n).nndof num dof for node (n)
    if node(n).ndof(dofi).p == true prescribed dof
      posn = node(n).ndof(dofi).pos position of dof in global prescribed force  $F_p$ 
      node(n).ndof(dofi).f =  $F_p(-posn)$ 
      1. set prescribed dof force to corresponding force in global  $F_p$  ( $F_p$ )
      2. posn < 0; prescribed dof
    end
  end
end
end
end

```

Step 15: Compute/output nodes & elements: a) nodes



- After free dof values and prescribed dof forces are calculated, we can output the results.
- Node output is general, while element output is specific to its type. Sample pseudocode:

```

for n = 1:nNodes
  print: node (n) from (nNodes) nodes
  coord: (node(n).coordinate)
  for dofi = 1: node(n).nndof num dof for node (n)
    print dof:
      dof (dofi) from (node(n).nndof) dofs
      Field: (node(n).ndof(dofi).Field)
      Index: (node(n).ndof(dofi).index)
      Value: (node(n).ndof(dofi).value)
      Force: (node(n).ndof(dofi).force)
      prescribed: (node(n).ndof(dofi).p) may only be output for debugging purposes
      position: (node(n).ndof(dofi).position) may only be output for debugging purposes
    end
  end
end

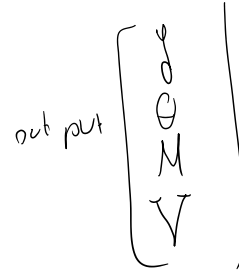
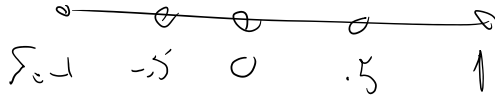
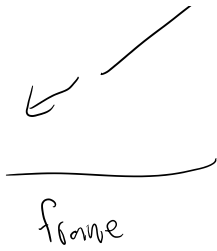
```

- Refer to slides 398 and 397 for other data members in node and dof objects.

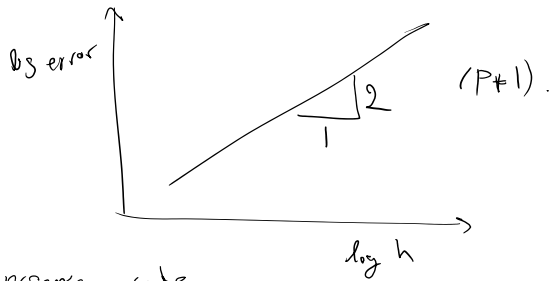
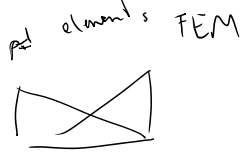
Nodes $\left\{ \begin{array}{l} \text{value} \\ \text{force} \\ \text{boolean (p)} \\ \text{pos} \end{array} \right\}$ verbose output

Elements $\left\{ \begin{array}{l} p \\ k \\ a \\ \text{post-process} \end{array} \right\}$

$\frac{AE}{L} (U_3 - U_1) + S (U_7 - U_2)$

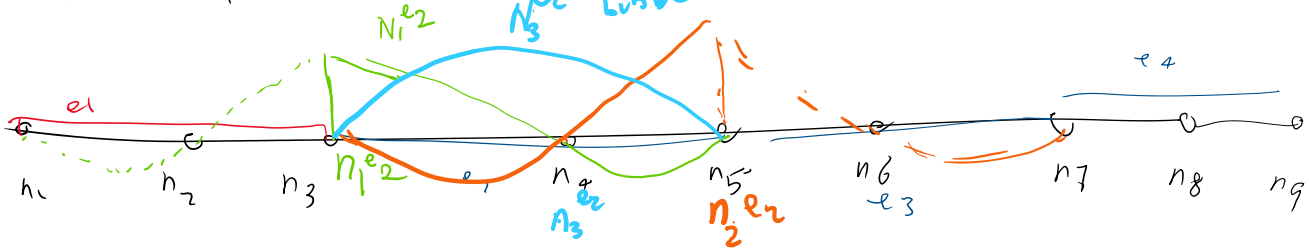


Higher order elements and quadrature



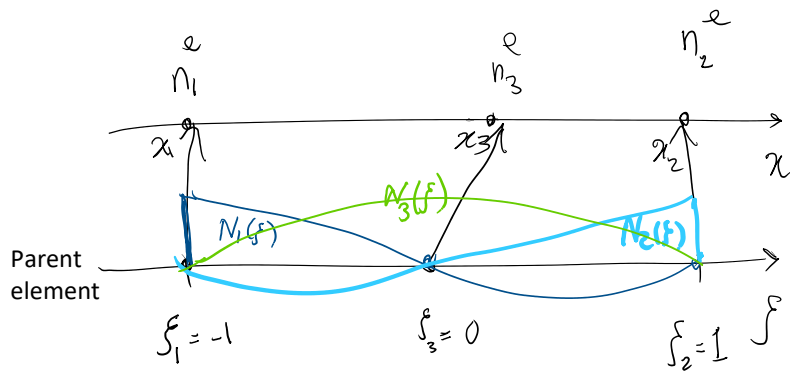
p=2 elements has faster convergence rate

How do p=2 FEM look like



Calculate shape functions for p=2 elements:

We express the shape functions in the parent element



$$N_1(\xi) = \alpha_0 + \alpha_1 \xi + \alpha_2 \xi^2 \quad \text{find } \alpha_i's$$

$$\forall i \dots (\xi - \xi_j) / (\xi - \xi_i) \dots$$

fig 1

... ..

fig 1

$$N_1(x) = \frac{(x - x_2)(x - x_3)}{(x_1 - x_2)(x_1 - x_3)} = \frac{(x - (-1))(x - 0)}{(-1 - (-1))(-1 - 0)}$$

$$= \frac{x(x - 1)}{2}$$

$$N_1(x_1) = 1$$

$$N_1(x_2) = 0 \quad N_1(x_3) = 0$$

$$N_2(x) = \frac{(x - x_1)(x - x_3)}{(x_2 - x_1)(x_2 - x_3)} = \frac{(x - (-1))(x - 0)}{(-1 - (-1))(-1 - 0)} = \frac{x(x + 1)}{2}$$

$$N_3(x) = \frac{(x - x_1)(x - x_2)}{(x_3 - x_1)(x_3 - x_2)} = \frac{(x - (-1))(x - (-1))}{(0 - (-1))(0 - (-1))} = 1 - x^2$$

① $N(x) = [N_1(x), N_2(x), N_3(x)] = \left[\frac{x(x-1)}{2}, \frac{x(x+1)}{2}, 1-x^2 \right]$

Lagrange Polynomials

$L_i(x)$

$$L_i(x) = \frac{\prod_{j \neq i} (x - x_j)}{\prod_{j \neq i} (x_i - x_j)}$$

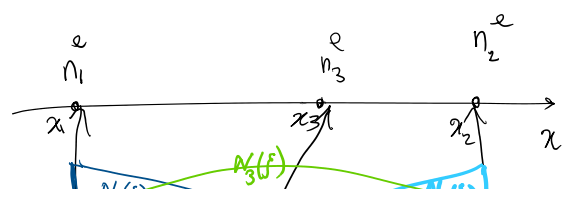
②

$K = ?$ bar : weak $\int w' E A u' dx$

\downarrow
 $E A = D$

$$K^e = \int_{x_1}^{x_3} \begin{bmatrix} B_1 \\ B_2 \\ B_3 \end{bmatrix} EA \begin{bmatrix} B_1 & B_2 & B_3 \end{bmatrix} dx \quad (3)$$

$R, \frac{d}{dx} N$



$$B = \frac{d}{dx} N$$

$$\int_{-1}^1 \left(\frac{dx}{df} \right) df$$

pull the integral back to f

$$B = \frac{d}{dx} N = \frac{1}{\left(\frac{dx}{df}\right)} \cdot \frac{d}{df} N, \quad B = \frac{1}{J} B_f \quad (4)$$

$$dx = \left(\frac{dx}{df}\right) df \quad (5)$$

plug (4) & (5) into (3)

$$K^e = \int_{-1}^1 \frac{1}{J} \begin{bmatrix} B_{f1} \\ B_{f2} \\ B_{f3} \end{bmatrix} EA \frac{1}{J} [B_{f1} \ B_{f2} \ B_{f3}] (J df) \quad (6)$$

$$B_f = ? \quad B_f = \frac{d}{df} N = \frac{d}{df} \left[\frac{f(f-1)}{2} \quad \frac{f(f+1)}{2} \quad 1-f^2 \right]$$

$$\rightarrow B_f = \left[f - \frac{1}{2} \quad f + \frac{1}{2} \quad -2f \right] \quad (7)$$

$$x(f) = ?$$

idea

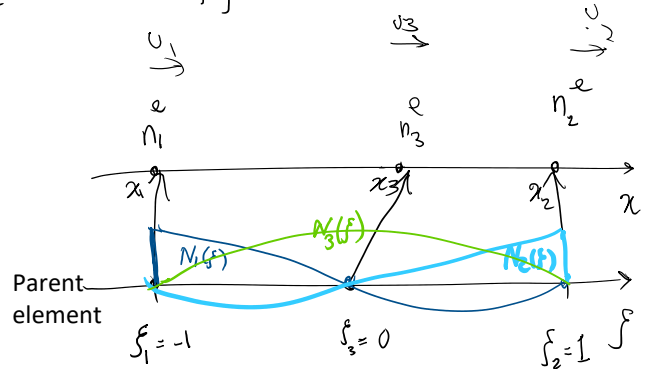
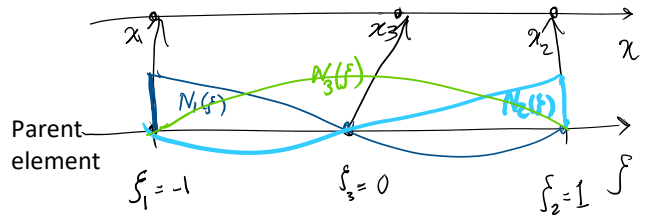
u_1, u_2, u_3 are nodal displacements

$$u(f) = u_1 N_1(f) + u_2 N_2(f) + u_3 N_3(f)$$

$$\text{eg } f = f_1 = -1 \quad u(f_1) = u_1 \underbrace{N_1(f_1)}_1 + u_2 \underbrace{N_2(f_1)}_0 + u_3 \underbrace{N_3(f_1)}_0 = u_1$$

$$x(f) = x_1 N_1(f) + x_2 N_2(f) + x_3 N_3(f) \quad (8)$$

$$J = \frac{dx}{df} = x_1 \frac{dN_1}{df} + x_2 \frac{dN_2}{df} + x_3 \frac{dN_3}{df} = x_1 \left(f - \frac{1}{2} \right) + x_2 \left(f + \frac{1}{2} \right) + x_3 (-2f)$$



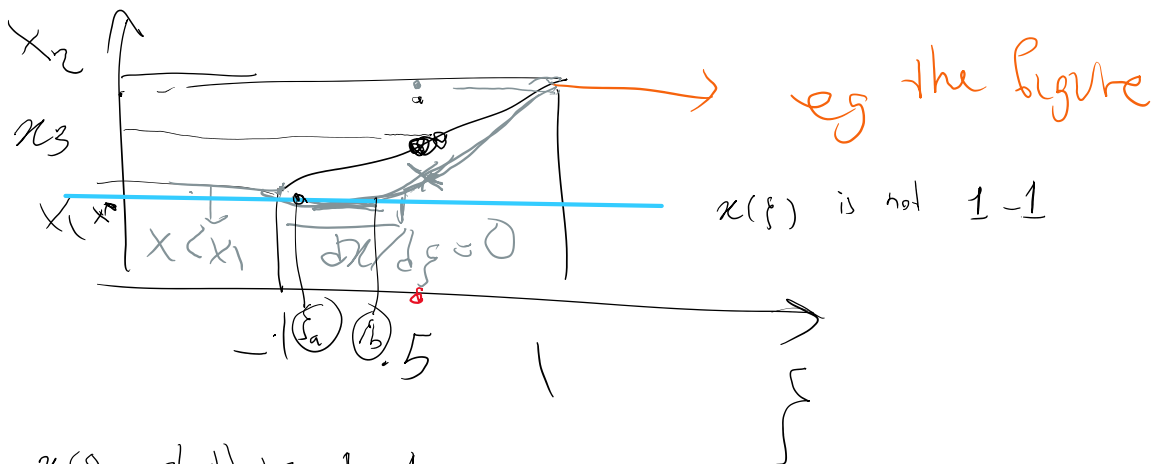
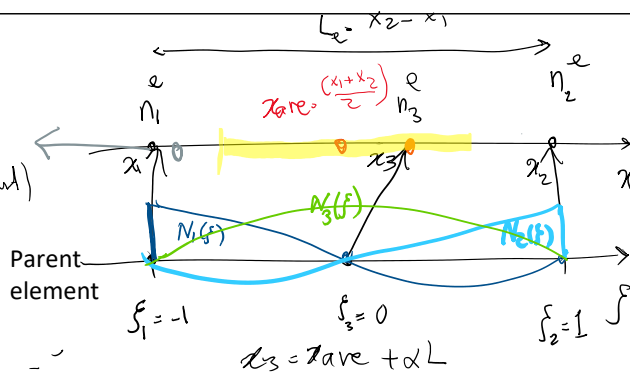
$$J(\xi) = 2 \left(x \frac{1+x^2}{2} - x^3 \right) \xi + \frac{1}{2} (x_2 - x_1)$$

9

$$J(\xi) = 2(x_{ave} - x^3)\xi + \frac{L_e}{2}$$

if $x_3 = x_{ave}$ (unskewed element)

$$J(\xi) = \frac{L_e}{2} \quad \text{linear} \\ \xi \rightarrow x$$



$x(\xi)$ is not 1-1

$x(\xi)$ should be 1-1

In HW you'll show that for $|\alpha| > 0.25$

$J(\xi) = 0$ @ one point @ $|\alpha| > 0.25$ is not acceptable

In fracture mechanics for $\alpha = 0.25$ we can recover LEFM singular stress and strain fields with FEM

$$k^e = \int_{-1}^1 \frac{EA(\xi)}{2\xi(x_2 - x_3) + \frac{L\xi}{2}} \begin{bmatrix} \xi - \frac{1}{2} \\ \xi + \frac{1}{2} \\ -2\xi \end{bmatrix} \begin{bmatrix} \xi - \frac{1}{2} & \xi + \frac{1}{2} & -2\xi \end{bmatrix} d\xi$$

$J(\xi)$ & prismatic & Homogeneous material

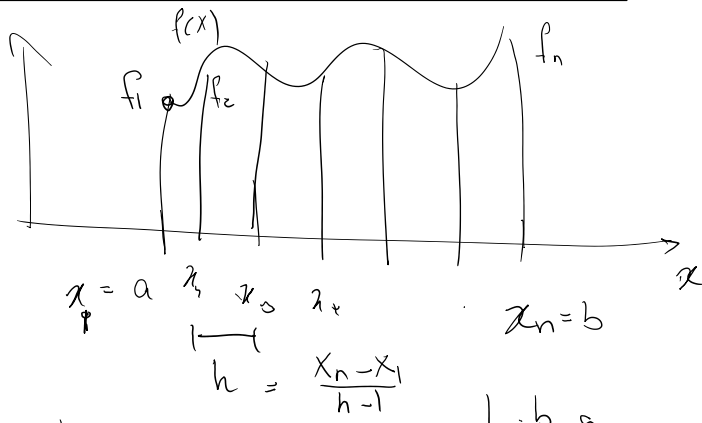
if $EA(\xi) = \text{constant}$ & $x_3 = x_2$ unskewed element & $J = \frac{L}{2}$

$$k^e = \frac{AE}{L} \begin{bmatrix} 7/3 & -8/3 & 1/3 \\ & 7/3 & -8/3 \\ \text{sym} & & 16/3 \end{bmatrix}$$

(10)

Numerical integration (quadrature)

Newton-Cotes method



$$\int_a^b f(x) dx \approx L \sum_{i=1}^n w_i f(x_i) \quad (11)$$

NC

n pts
n-1 segments

for different n's we have different w's

n=1

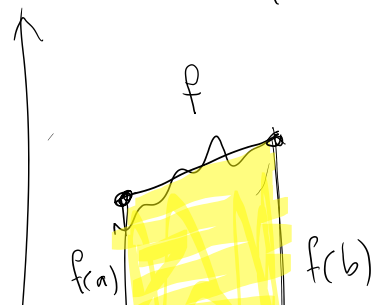
$$\int_a^b f(x) dx \approx L f(x_1) \times 1$$

rectangular rule $w_1 = 1$



n=2

$$\int_a^b f(x) dx \approx L \left(\frac{f(a) + f(b)}{2} \right)$$



$$\int_a^b f(x) dx = L \left(\frac{f(a) + f(b)}{2} \right)$$
$$= L (w_1 f(x_1) + w_2 f(x_2))$$
$$w_1 = w_2 = \frac{1}{2}$$

trapezoidal rule

