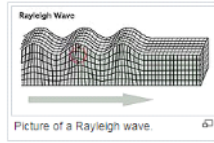


$$C_R / C_S \approx \frac{0.862 + 1.14\nu}{1 + \nu}$$



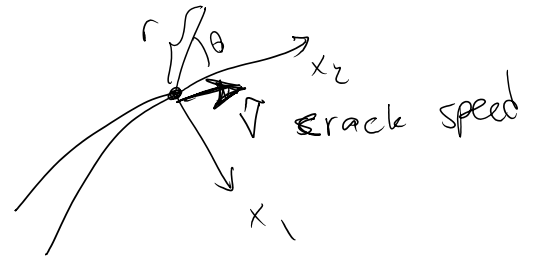
$$\Sigma_I^{11} = \frac{1}{D} \left\{ (1 + \alpha_B^2) \frac{\cos \frac{1}{2} \theta_I}{\sqrt{\gamma_I}} - 4\alpha_I \alpha_B \frac{\cos \frac{1}{2} \theta_B}{\sqrt{\gamma_B}} \right\}$$

$$s_{ij} = \frac{K_I}{\sqrt{2\pi r}} \Sigma_{ij}^{\tilde{v}}(\theta, \tilde{v})$$

Σ 's are divided by $D(\tilde{v})$

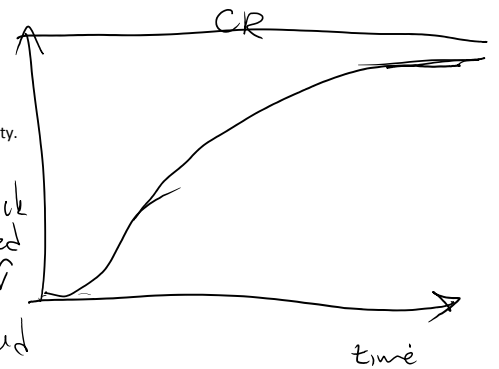
and $D(\tilde{v}) \rightarrow 0$

$\Rightarrow \tilde{v} \rightarrow C_R$
Rayleigh wave speed

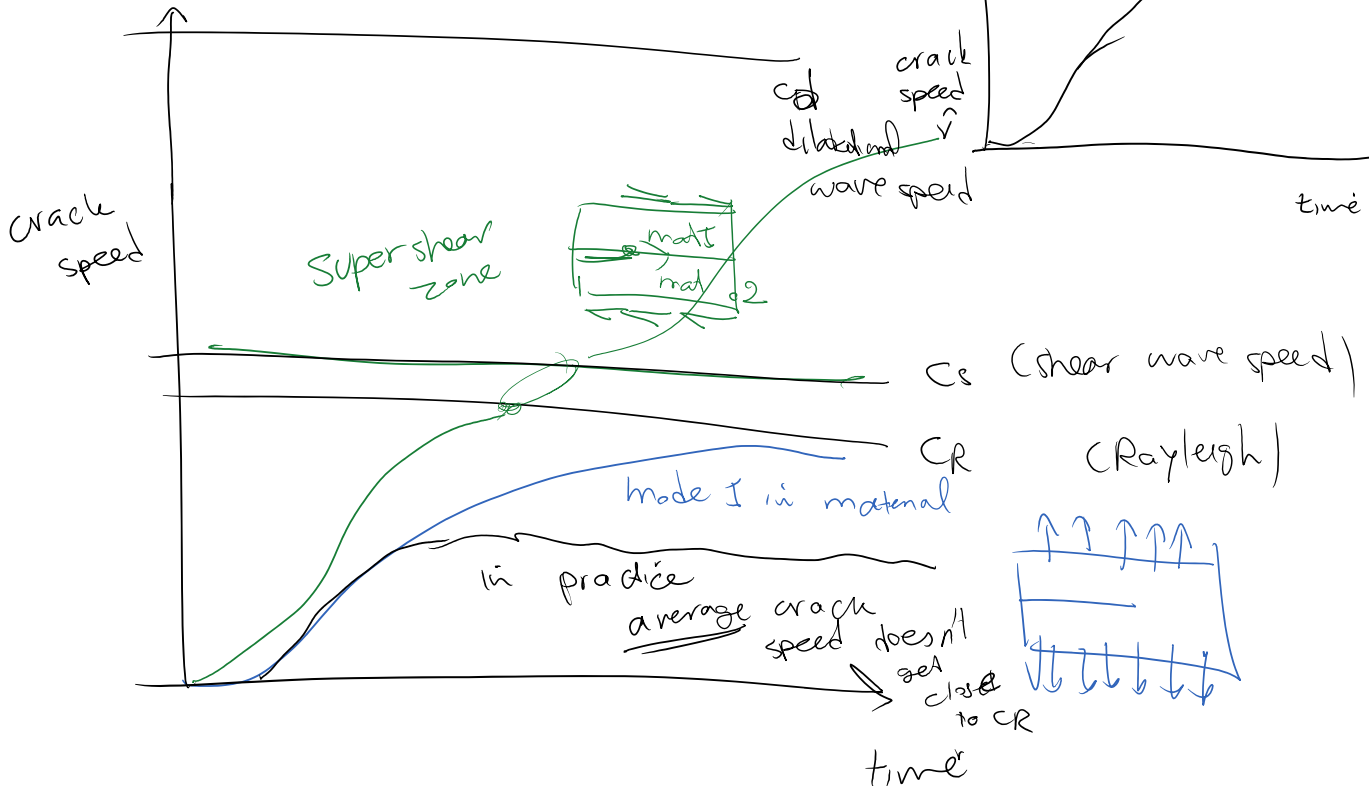


so $\Sigma_{ij}^{\tilde{v}}(\theta, \tilde{v}) \rightarrow \infty$

$\Rightarrow \tilde{v} \rightarrow C_R$



For one material under mode I loading, maximum possible crack speed is Rayleigh wave speed when then angular functions tend to infinity.

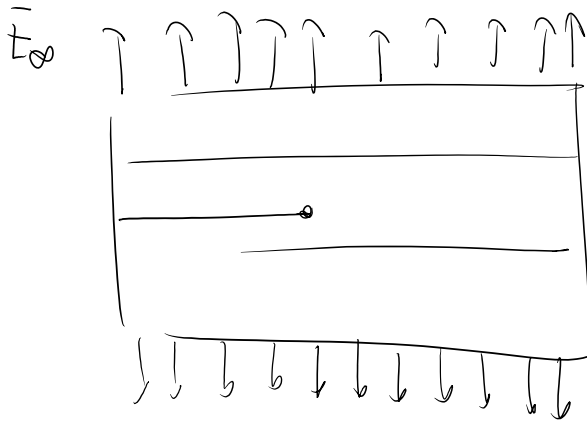
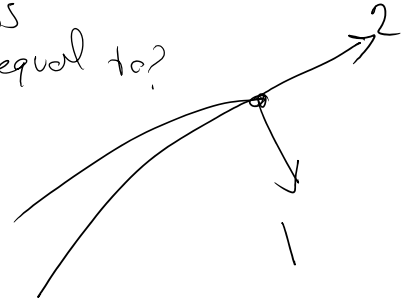


Steps for solving a dynamic LEFM problem

1. $K_{(K)} = ?$

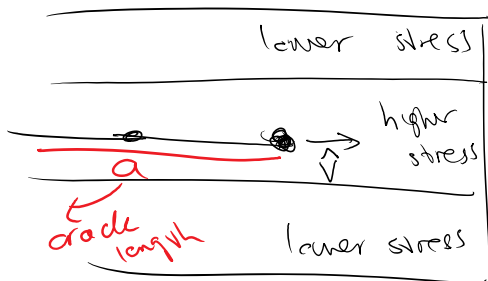
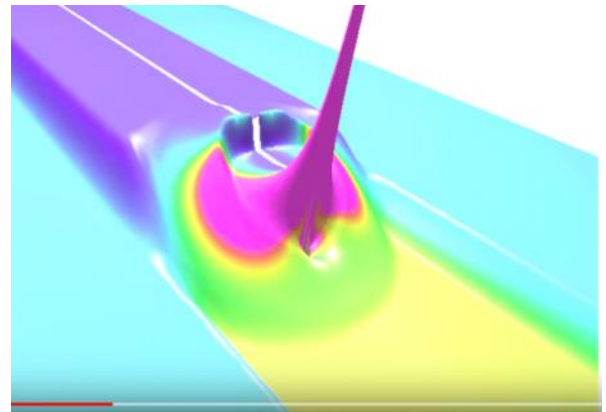
what is stress intensity factor equal to?

I or I for mode I
 II or II " " II



example
 infinite domain

for example
 we want
 to calculate
 K_{at} this
 time



$$K_{(K)}(t, a, \hat{v}) =$$

$$K_{(K)}(\hat{v}) \underbrace{K_{(K)}(t, a, 0)}_{\text{quasi-static problem!}}$$

zero crack speed

Basically get $K_{(K)}(t, a, 0)$

from quasi-static & multiply it by $K_{(K)}(\hat{V})$

$K_{(K)}(\hat{V})$ = stationary to dynamic SIF factor

Universal function (independent of loading, geometry, ...)

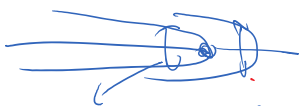
$$K_{(K)}(\hat{V}) \approx \left(1 - \frac{\hat{V}}{c_R}\right) \sqrt{1 - \frac{\hat{V}}{c(K)}} \quad \begin{matrix} c_U = c_d \\ c_{(2)} = c_s \end{matrix}$$

$$K_{\perp}(\hat{V}) \approx \left(1 - \frac{\hat{V}}{c_R}\right) \sqrt{1 - \frac{\hat{V}}{c_d}}$$

$$K_{\parallel}(\hat{V}) \approx \left(1 - \frac{\hat{V}}{c_R}\right) \sqrt{1 - \frac{\hat{V}}{c_s}}$$

2. Energy release rate in dynamic fracture:

Recall $G \sim K$



opening functions behind it

Stresses ahead of crack

in static case we obtained

$$G = \frac{1-\nu}{2\mu} [K_{\perp}^2 + K_{\parallel}^2]$$

In dynamic case for the same K 's more energy is released ($\Sigma \rightarrow \infty$ as $\hat{V} \rightarrow c_R$)

$$G = \frac{1-\nu}{2\mu} [A_{\perp}(\hat{V}) K_{\perp}^2 + A_{\parallel}(\hat{V}) K_{\parallel}^2]$$

$$u = \frac{1-\nu}{2\mu} [A_I(\hat{v}) K_I + A_{II}(\hat{v}) K_{II}]$$

$A_I(\hat{v}), A_{II}(\hat{v})$ are universal functions depending on \hat{v}

$$\hat{v} \rightarrow 0 \quad A_I, A_{II} \rightarrow 1$$

Rayleigh speed limit ($\hat{v} \rightarrow c_R$)

$$A_{I(II)} = O((c_R - \hat{v})^{-1})$$

$$A_I & A_{II} \propto \frac{1}{c_R - \hat{v}}$$

$$\text{as } \hat{v} \rightarrow c_R \quad A_I \text{ \& } A_{II} \rightarrow \infty$$

Dynamic Griffith criterion:

When does a crack propagate?

$G = R$ (resistance) crack can grow

also called Γ_0 (similar to K_{IC} is called fracture toughness)

$$G(\hat{v}) = \Gamma_0(\hat{v}) \quad \text{typically } \Gamma_0(\hat{v}) \nearrow$$

$\propto \hat{v} \nearrow$

but for many applications $\Gamma_0(\hat{v}) = \Gamma_0(\hat{v}=0)$ is

used (some error is involved)

$$K_{(k)}(t, a, \hat{v}) = K_{(k)}(\hat{v}) K_{(k)}(t, a, 0)$$

$$G = \frac{1-\nu}{2\mu} \left[A_{\text{I}}(\hat{v}) K_{\text{I}}^2 + A_{\text{II}}(\hat{v}) K_{\text{II}}^2 \right]$$

$$G = \Gamma_0(\hat{v}) \quad \text{for crack propagation}$$

Equations for dynamic crack propagation

(A)

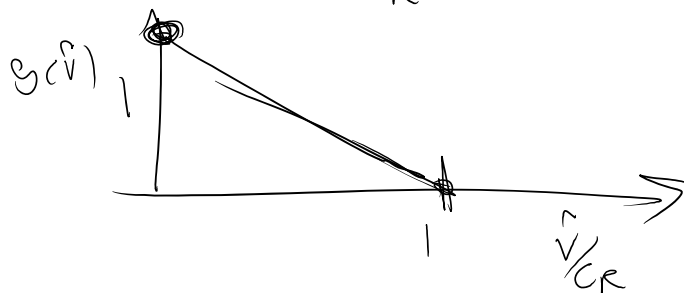
For mode I

$$\frac{1-\nu}{2\mu} \left(\underbrace{A(\hat{v})}_{A_{\text{I}}} \underbrace{K^2(\hat{v})}_{K_{\text{I}}^2} \right) \underbrace{K^2(t, a, 0)}_{\text{quasi-static } K} = \Gamma_0$$

(independent of \hat{v})

$g(\hat{v}) = A(\hat{v}) K^2(\hat{v})$ is a universal function that is very accurately approximated by,

$$g(\hat{v}) \approx 1 - \frac{\hat{v}}{C_R} \quad \text{for } 0 \leq \hat{v} \leq C_R$$



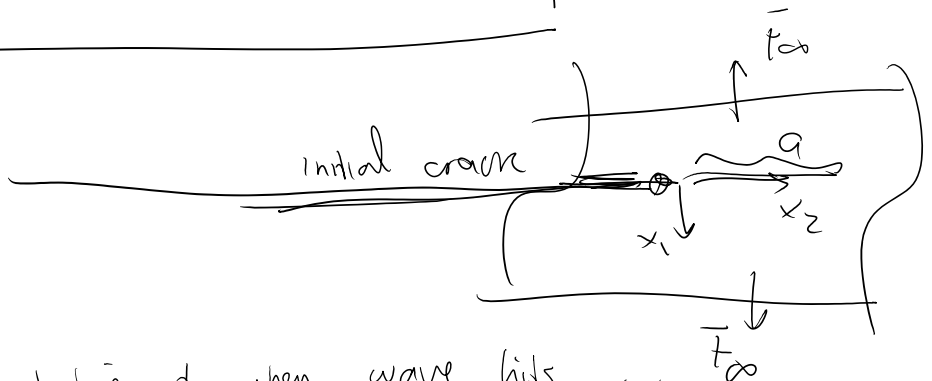
$$\frac{1-\nu}{2\mu} g(\hat{v}) K^2(t, a, a) = \Gamma_0$$

$$g(\hat{v}) \approx 1 - \frac{\hat{v}}{cR}$$

Mode I
crack
propagation

Sample problem

$$\bar{\sigma} = 2 \bar{T}_{\infty}$$
 experienced
in crack line



$$K(t, a, 0) = C \sqrt{2\pi c_d t} \bar{\sigma}$$
 relative to when wave hits crack line
 crack speed
 (new) crack length
 dilatation of wave speed

$$C = \frac{\sqrt{2(1-\nu)}}{\pi(1-\nu)}$$

plugging K in ~~in~~ we get

time scale

$$g(\hat{v}) = \frac{\mu \Gamma_0}{(1-\nu) \pi c_d (C \bar{\sigma})^2 t}$$

$$g(\hat{v}) \in [0, 1] \quad \left(\frac{\tau_0}{t} \right)$$

$$g(\hat{v}) \approx 1 - \frac{\hat{v}}{c_R}$$

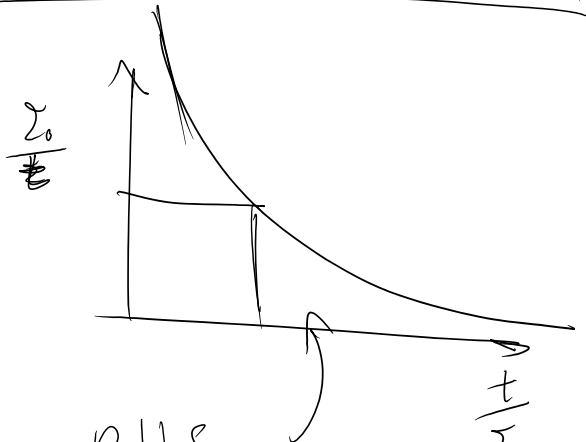
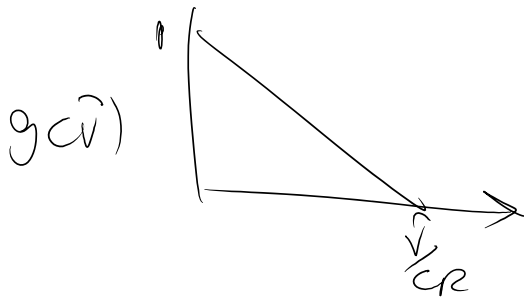
$$\Sigma_0 = \frac{\mu \Gamma_0}{(1-\nu) \pi c_d (C\bar{\sigma})^2}$$

$$= \frac{\pi \mu \Gamma_0 c_d}{4 C C_s \bar{\sigma}^2}$$

$$\hat{v} = 0 \quad g(\hat{v}) = 1$$

$$\frac{\tau_0}{t} \in [\infty, 1]$$

$$t = 0^+, \tau_0$$



Crack can propagate when R.H.S becomes

$$\leq 1$$

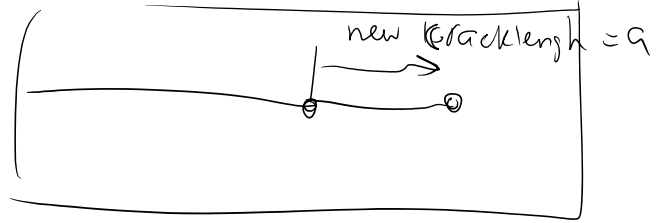
$$\frac{\tau_0}{t} = 1 \Rightarrow$$

$$t_{\text{initiation}} = \tau_0$$

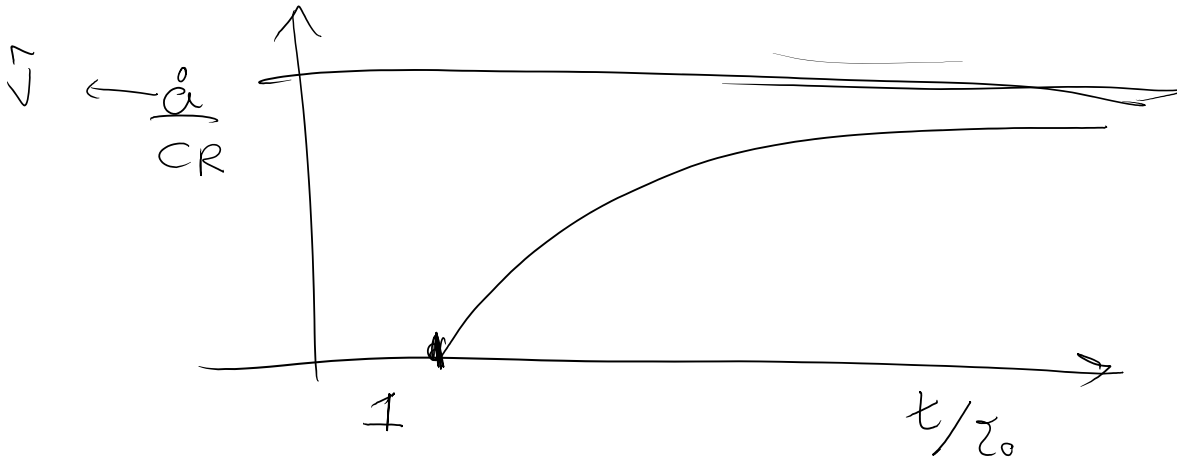
After that

$$g(\hat{v}) \approx 1 - \frac{\hat{v}}{c_R} = \frac{\tau_0}{t}$$

$$\dot{V} = \frac{da}{dt} = \dot{a}$$



$$1 - \frac{\dot{a}}{C_R} = \frac{\gamma_0}{t} \implies \boxed{\frac{\dot{a}}{C_R} = 1 - \frac{\gamma_0}{t}}$$



$$1 - \frac{\dot{a}}{C_R} = \frac{\gamma_0}{t}$$

Integrate this to get a,

$$\boxed{\frac{a}{C_R \gamma_0} = \frac{t}{\gamma_0} - 1 - \ln\left(\frac{t}{t_0}\right)}$$

Some other features of Dynamic fracture

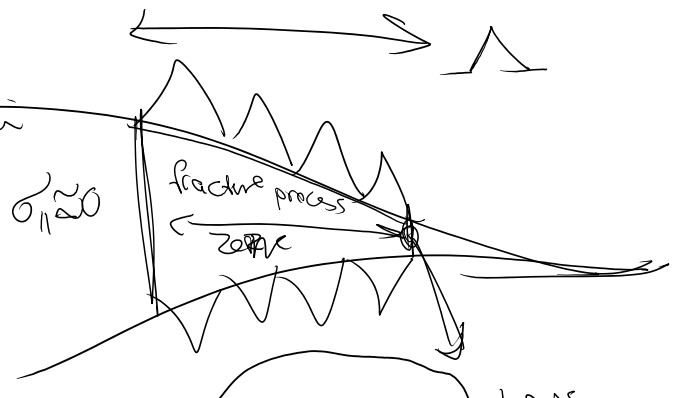
Static estimates

$$\sqrt{K} = S \sqrt{\frac{M}{1-D}}$$

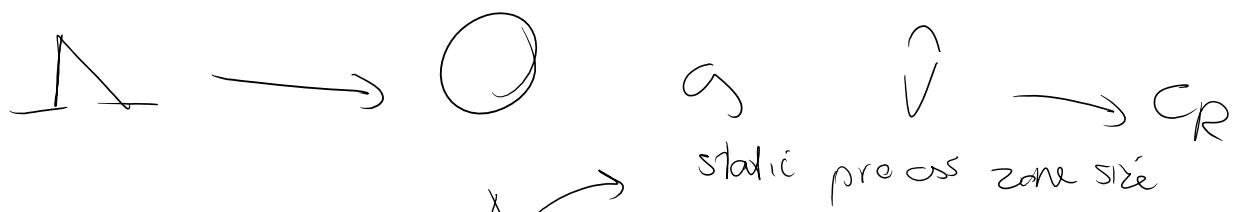
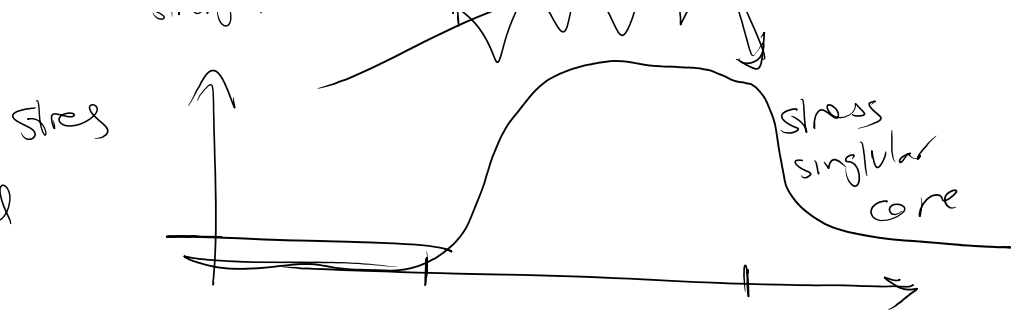
$$S = \int \frac{1}{4} \text{ Dugdale model}$$

fracture toughness
or
work of separation

material strength

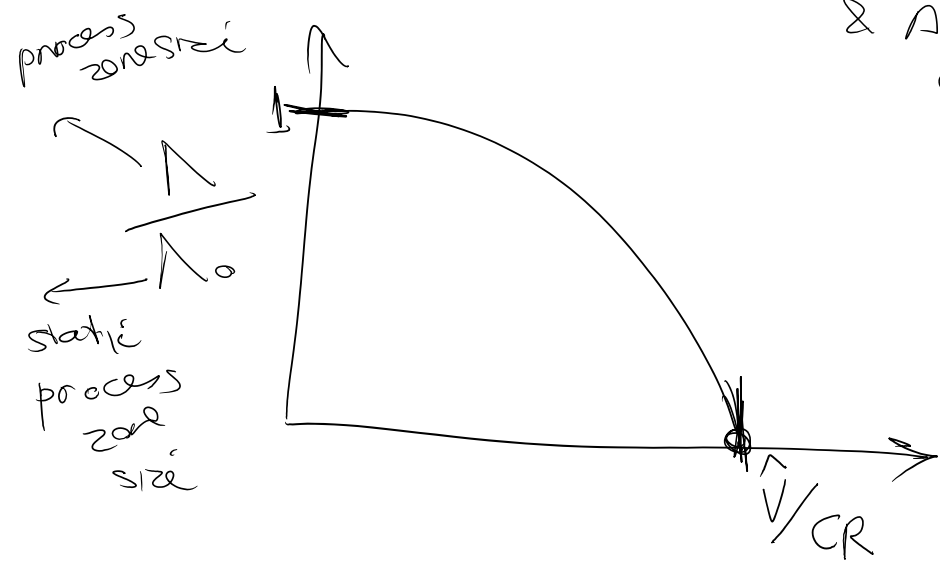


$S = \frac{1}{4}$ - dynamic model
 $\frac{1}{16}$ Potential based cohesive model



$$\Delta(\hat{V}) = \frac{\Delta_0}{A(\hat{V})}$$

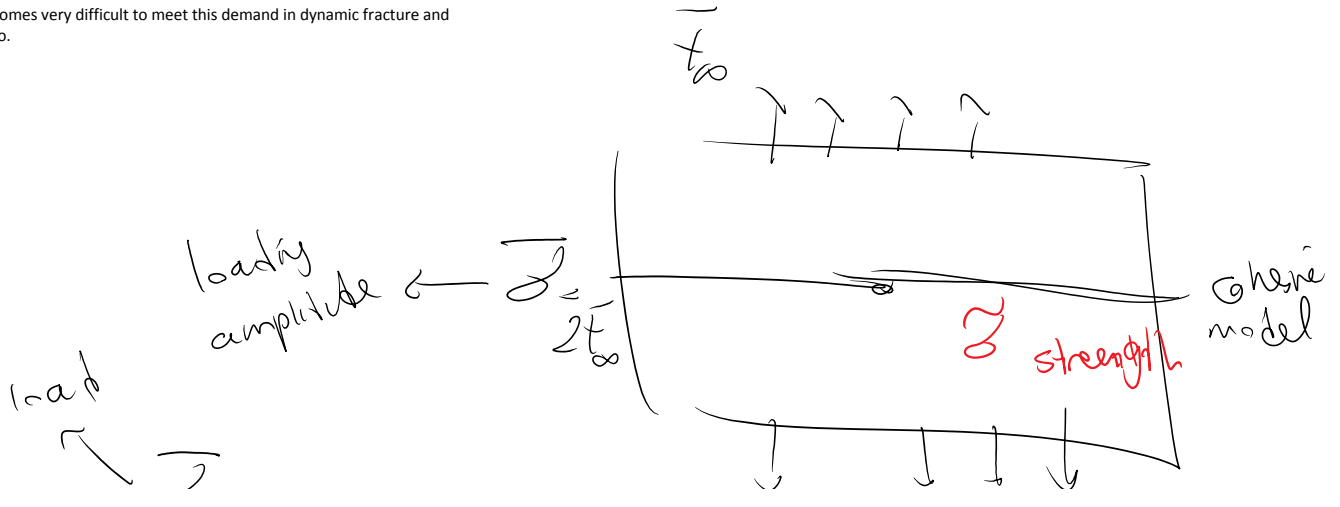
$A(\hat{V}) \rightarrow \infty$
 as $\hat{V} \rightarrow CR$
 & $A(\hat{V}) = 1$
 at $\hat{V} = 0$



Suggested value: Use at least 4 to 10 elements in fracture process zone.

Challenge: It becomes very difficult to meet this demand in dynamic fracture and FP shrinks to zero.

Question:





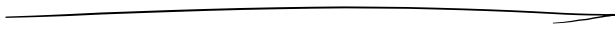
normalized load

static LEFM

process zone size $\rightarrow \frac{\Delta}{r_s}$

singular dominant zone $\leftarrow r_s$

$$\propto \left(\frac{\Delta}{r_s} \right)^2$$



Same thing holds in dynamics