

Step 10: calculating stiffness matrix

Example of virtual function:

```
// Step 10: Compute element stiffness/force (ke, foe (fre: source term; fNe: Neumann BC))
virtual void Calculate_ElementStiffness_Force() = 0;
```

```
class PhyElementBar : public PhyElement
{
public:
    virtual void setGeometry();
    virtual void setInternalMaterialProperties(PhyMaterial*
    pMat);
    virtual void Calculate_ElementStiffness_Force();
    virtual void SpecificOutput(ostream& out) const;
    double L;
    double A;
    double E;
};

void PhyElementBar::Calculate_ElementStiffness_Force()
{
    // compute stiffness matrix:
    ke.resize(2, 2);
    double factor = A * E / L;
    ke(0, 0) = ke(1, 1) = factor;
    ke(1, 0) = ke(0, 1) = -factor;
}
```

Step 11: Assembly from local to global system

All the elements have the same form of assembly to the global system

Truss example: Assembly of global system

e	e_1	e_2	e_3
	$\begin{array}{c} u_4 \\ u_3 \\ \hline u_5 = 0 \\ \theta = 0 \\ c = 0 \\ s = 1 \\ \hline u_2 \\ u_1 \\ u_4 \\ u_1 = 0 \end{array}$	$\begin{array}{c} u_4 \\ u_3 \\ \hline u_5 = 0 \\ \theta = 90^\circ \\ c = 0 \\ s = 1 \\ \hline u_2 \\ u_1 \\ u_4 \\ u_1 = 0 \end{array}$	$\begin{array}{c} u_2 \\ u_3 \\ \hline u_4 = 0 \\ \theta = \tan^{-1}(\frac{3}{4}) \\ c = 0.8 \\ s = 0.6 \\ \hline u_1 \\ u_2 \\ u_3 \\ u_4 \\ u_1 = 0 \end{array}$
k_e	$k_{e_1} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & -1 \\ 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \end{bmatrix}$ $\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0.3571 & 0 & -0.3571 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0.3571 & 0.3571 \end{bmatrix}$	$k_{e_2} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -0.48 \\ 0 & -0.48 & 0 & 0 \\ 0 & 0 & 0 & 0.48 \end{bmatrix}$ $\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0.32 & 0.24 & -0.32 & -0.24 \\ 0.24 & 0.18 & -0.24 & -0.18 \\ -0.32 & -0.24 & 0.32 & 0.24 \\ -0.24 & -0.18 & 0.24 & 0.18 \end{bmatrix}$	$k_{e_3} = \begin{bmatrix} 0.5 & 0 & 0 & 0 \\ 0 & 0.5 & 0 & 0 \\ 0 & 0 & 0.5 & 0 \\ 0 & 0 & 0 & 0.5 \end{bmatrix}$ $\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0.21 & 0.21 & 0.21 & 0.21 \\ 0.21 & 0.22 & 0.22 & 0.22 \\ -0.21 & -0.21 & 0.21 & 0.21 \\ -0.21 & -0.22 & 0.22 & 0.22 \end{bmatrix}$
r_e^e	$r_{e_1}^e = r_e^e + r_{r'}^e + r_N^e - r_D^e = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$	$r_{e_2}^e = r_{r'}^e + r_N^e - r_D^e = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$	$r_{e_3}^e = r_{r'}^e + r_N^e - r_D^e = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$
K	$K = \begin{bmatrix} 0.32 & 0.24 & -0.22 & -0.22 \\ 0.24 & 0.18 & -0.22 & -0.18 \\ -0.22 & -0.22 & 0.32 & 0.32 \\ -0.22 & -0.18 & 0.32 & 0.18 \end{bmatrix}$	$K = \begin{bmatrix} 0.32 & 0.24 & -0.22 & -0.22 \\ 0.24 & 0.18 & -0.22 & -0.18 \\ -0.22 & -0.22 & 0.32 & 0.32 \\ -0.22 & -0.18 & 0.32 & 0.18 \end{bmatrix}$	$K = \begin{bmatrix} 0.5410 & 0.019 & -0.34 & -0.1105 \\ 0.019 & 0.401 & -0.18 & 0.1105 \\ -0.34 & -0.18 & 0.5971 & -0.1105 \\ -0.1105 & 0.1105 & -0.1105 & 0.5971 \end{bmatrix}$
F	$F = F_N + F_e = \begin{bmatrix} 0 \\ -1 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0.1105 \\ 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0.1105 \\ -1 \\ 0 \\ 0 \end{bmatrix}$	$F = F_N + F_e = \begin{bmatrix} 0 \\ -1 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0.1105 \\ 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0.1105 \\ -1 \\ 0 \\ 0 \end{bmatrix}$	$F = F_N + F_e = \begin{bmatrix} 0 \\ -1 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0.1105 \\ 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0.1105 \\ -1 \\ 0 \\ 0 \end{bmatrix}$

Step 10 calculates k_e & f_e

$$K_{3 \times 2} = \begin{bmatrix} \text{---} & \text{---} \\ \text{---} & \text{---} \\ \text{---} & \text{---} \end{bmatrix}$$

$$F_{3 \times 1} = \begin{bmatrix} \text{---} \\ \text{---} \\ \text{---} \end{bmatrix}$$

Assembly of one element

forces

4

 $\rightarrow \Delta P_{Max} = \dots$ for $i = 1$: redof

for $i = 1 : \text{ndof}$
 local index
 global index $I = \text{dofMap}(i)$

term \rightarrow
 \downarrow
 $\text{dofMap} = [2 \ 3 \ 1 \ 2]$

If $I < 0$ // I prescribed

Continue;

end

~~$f_I = f_{\text{ext}}(i)$~~

for $j = 1 : \text{ndof}$

$J \in \text{dofMap}(j)$

If $J > 0$

$K(I, J) = K(I, J) + k_e(i, j);$

else

$f_D(i) = f_D(i) + k_e(i, j) * a_e(j);$

end

$f_{ee}(i) = f_{ee}(i) - f_D(i);$

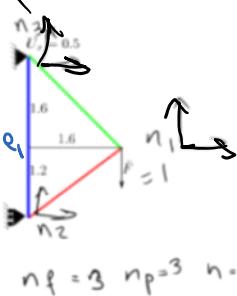
$F(I) = F(I) + f_{ee}(i);$

end

recall $f^e = f_0^e - f_D^e$

$$f_D^e = k_a^e$$

2 dof per node



node	P	pos	V	f
1	0	1	0	0
0	0	2	-1	
1	1	1	0	0?
2	0	3	0	0
3	1	2	0.5	0?
1	1	3	0.6	0?

step 6

e LEM \rightarrow dof Map \rightarrow dofs \rightarrow f

$$\begin{aligned} U_p &= \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \\ \text{size } n_p &= 3 \end{aligned}$$

$$F_p = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

$$\begin{aligned} &\xrightarrow{\text{updated map}} \\ F &= F_p = \begin{bmatrix} 0 \\ -1 \\ 0 \end{bmatrix} \\ n_p &= 1 \end{aligned}$$

step 7

$n_f = 3$

step 8

e	LEM	dof Map	dofs	fe
1	[2 3]	$\begin{bmatrix} T_3 \\ 2 \end{bmatrix}$	$\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$	
2	[2 1]	$\begin{bmatrix} T_3 \\ 1 \end{bmatrix}$	$\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$	
3	[3 1]	$\begin{bmatrix} T_3 \\ 1 \end{bmatrix}$	$\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$	

step 8 step 9

Step 11: Assembly from local to global system

- K and F (global stiffness and force) are already sized and set to zero.
- Element level (local) stiffness and force is calculated (Step 10).
- Element local to global dof M_e^e is already set (Step 8).
- Using dof map, we assemble local values to global values.
- Clearly, only free dofs are added to stiffness matrix and force vector.
- Element dof values (dofs: a^e is also set (Step 9).
- $f_D^e = k^e a^e$ may not need to be formed and can be directly added to f_e^e .

for $e = 1:n_e$ loop over elements

```

fee = feo element total force = element all forces except essential force
for i = 1:nedof loop over rows of ke; nedof = element # dof
    I = dofMap(i) local to global dof map  $M_e^e$ 
    if (I > 0) I corresponds to a free dof, we skip prescribed dofs
        for j = 1:nedof loop over columns of ke
            J = dofMap(j) global dof corresponding to j
            if (J > 0) now both I and J are free and can add  $ke(i,j)$  to global K
                 $K(I, J) = K(I, J) + ke(i, j)$ 
            else J < 0, prescribed dof j; add contributions of  $f_D^e = k^e a^e$  to  $f_e^e$ 
                fee(i) = fee(i) -  $ke(i, j) * edofs(j)$  edofs: element dofs =  $a^e$ 
            end
        end
        F(I) = F(I) + fee(i) element's total force fee component i'th is computed → added to F(I)
    end
end
end

```

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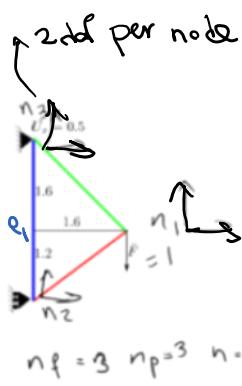
Step 12: Solve global (free) dof a from $Ka = F$

- Two major computational costs during FEM solve are:
 - ➊ **Assembly:** Refers to: all node, element, and dof set up; computation of local ke and fee ; assembly of those to global system. This step scales linearly versus n_e (n_e)
 - ➋ **Linear algebra solution: $Ka = F$:** We solve for unknown a . Although conceptually simple, this step is a major source of computational cost. It scales higher than linear versus $n_e \Rightarrow$ As the problem size increases this term becomes more dominant.
- Solution of $Ka = F$:
 - WE DO NOT OBTAIN a from $a = K^{-1}F$; We do not invert K .
 - We only solve the problem for the specific RHS of F .
 - In Comparison K^{-1} corresponds to the solution of $Ka = F$ for n_f RHS of $F = e_i$, $i = 1, \dots, n_f$ where n_f is the number of rows (and columns) of K .
 - We employ methods such as LU factorization that computationally only solve the problem for the given RHS F .
 - We take advantage of the structure of stiffness matrix: symmetry, bandedness, sparsity in choosing the right solution technique.
 - order of free dofs affects band of the matrix → various algorithms reorder free dofs such that the matrix band get smaller and the solution cost is optimized.
 - In your term projects you can simply employ simply compute

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$$a = K^{-1}F$$

Step 13: Assign a to nodes and elements



$n_{dof} = 3 \times 2 = 6$

$n_p = 3 \rightarrow n_f = n_{dof} - n_p = 3$

node	P	pos	f
1	0	1	0
1	0	2	-1
2	1	1	0?
2	0	3	0?
3	1	2	0?
3	1	3	0?

step 6

$$U_p = \begin{bmatrix} -2 & 2 & 3 \\ 2 & -3 & 2 \\ 3 & -1 & 2 \end{bmatrix}$$

$$F_p = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

$$K_{np \times np} = \begin{bmatrix} 0 & -1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

Updated step 10
Step 7

e	LEM	dof Map	dofs	F_e
1	[2 3]	$F[1 2 3]$	$[0 0 0]$	$[0 0 0]$
2	[2 1]	$F[1 3 1 2]$	$[0 0 0]$	$[0 0 0]$
3	[3 1]	$F[2 3 1 2]$	$[0 0 0]$	$[0 0 0]$

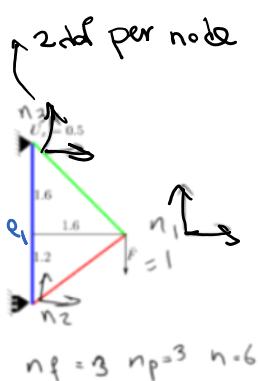
step 8 step 9

```

for n = 1:nNodes
    for dof = 1: node(n).nndof num dof for node (n)
        if node(n).ndof(dof).p == false free dof
            posn = node(n).ndof(dof).pos position of dof in global free F
            node(n).ndof(dof).v = dofs(posn) set free dof val to corresponding val in global dofs (a)
        end
    end
end

```

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$n_{dof} = 3 \times 2 = 6$

$n_p = 3 \rightarrow n_f = n_{dof} - n_p = 3$

node	P	pos	f
1	0	1	0
1	0	2	-1
2	1	1	0?
2	0	3	0?
3	1	2	0?
3	1	3	0?

step 6

$$U_p = \begin{bmatrix} -2 & 2 & 3 \\ 2 & -3 & 2 \\ 3 & -1 & 2 \end{bmatrix}$$

$$F_p = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

$$K_{np \times np} = \begin{bmatrix} 0 & -1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

Updated step 10
Step 7

e	LEM	dof Map	dofs	F_e
1	[2 3]	$F[1 2 3]$	$[0 0 0]$	$[0 0 0]$
2	[2 1]	$F[1 3 1 2]$	$[0 0 0]$	$[0 0 0]$
3	[3 1]	$F[2 3 1 2]$	$[0 0 0]$	$[0 0 0]$

step 8 step 9

```

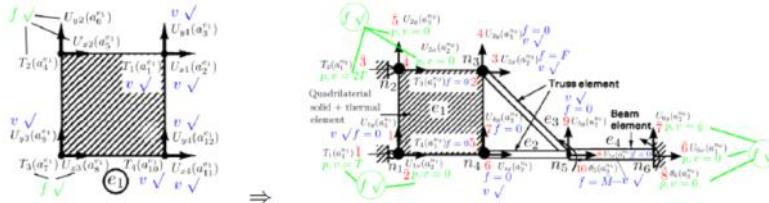
for e = 1:ne loop over elements
  for i = element(e).nedof loop over element dofs; nedof = # dof ( $n_{\text{dof}}^e$ )
    posn = element(e).dofMap(i) corresponding global position using dofMat ( $M_t^e$ )
    if (posn > 0) free dof
      element(e).edofs(i) = dofs(posn)
      set free element dof  $a^e$  to corresponding val in global dofs (a)
    end
  end
end

```

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Remaining things: Element forces and prescribed dof forces in global structure

Step 14: Compute prescribed dof forces



- At global nodes, the only unknowns at this stage are **prescribed forces (reaction forces for solid mechanics)**.
- To set global nodal prescribed forces we need to:
 - Compute all element forces:** f_o^e (all forces but f_D^e is calculated), we add this to contributions from nodal dof values (previously known prescribed and newly solved free dofs).
 - Add element nodal forces to get global nodal forces:** The contribution (sum) of all element forces at a given **prescribed dof** is equal to the **prescribed force (reaction force)** at that dof. For convenient we store these values in \mathbf{F}_p (n_p vector).
 - Assign prescribed global nodal dof forces** from their corresponding values in \mathbf{F}_p .
- loop over elements → steps 1 & 2; loop over nodes → step 3.

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2nd per node

$$n_{\text{dof}} = 3 \times 2 = 6$$

$$n_p = 3 \rightarrow n_p = n_{\text{dof}} - n_f = 3$$

$$n_f = 3 \quad n_p = 3 \quad n = 6$$

node	P	pos	f
1	0	1	0
1	0	2	-1
2	1	1	0?
2	0	3	0
3	1	2	0?
3	1	3	0?

step 6

$$\mathbf{U}_p = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

$$\mathbf{K}_{p,p} = \begin{bmatrix} -2 & 1 & 2 \\ 1 & -3 & 2 \\ 2 & 2 & -1 \end{bmatrix}$$

$$\mathbf{F}_p = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

updated step 10

$$\mathbf{f} = \mathbf{F} = \begin{bmatrix} 0 \\ -1 \\ 0 \end{bmatrix}$$

step 7

$$\mathbf{f}_e = (\mathbf{f}_o - \mathbf{f}_D) = \mathbf{P}_D^e - \mathbf{P}_O^e = \mathbf{k}_{p,e}^{-1} \mathbf{f}_o^e$$

e	LEM	dof Map	dofs	3b	Step 14
1	[2 3]	[T 3 2 3]	[0 -1.2 0.5]	[0 -0.4285 0.4285]	[Step 14]
2	[2 1]	[T 3 1 2]	[0 -1.2 2.3 -3.29]	[0.5715 4.286 -5.915 -4.286]	
3	[3 1]	[T 3 1 2]	[0.5 0.23 -3.29]	[0.5714 0.5714 -0.5714]	

step 8

step 9

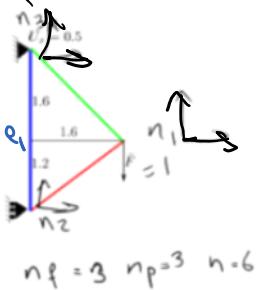
$$-f^e \begin{bmatrix} E_1 & E_2 \\ E_2 & E_3 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0.357 & 0 \\ 0 & 0 & 0 \\ 0 & -0.357 & 0 \\ 0 & 0 & 0 \\ 0 & 0.357 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ -1.2 \\ 0.5 \\ 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0.32 & 0.24 & -0.32 & -0.24 \\ 0.24 & 0.18 & -0.24 & -0.18 \\ -0.32 & -0.24 & 0.32 & 0.24 \\ -0.24 & -0.18 & 0.24 & 0.18 \end{bmatrix} \begin{bmatrix} 0 \\ -1.2 \\ -0.2123 \\ -3.2980 \end{bmatrix} =$$

$$\begin{bmatrix} 0.5715 \\ 0.4286 \\ -0.5715 \\ -0.4286 \end{bmatrix}$$

$$k^e \begin{bmatrix} V \\ E_1 \\ E_2 \\ E_3 \end{bmatrix} = \begin{bmatrix} 0.221 & -0.221 & -0.221 & 0.221 \\ -0.221 & 0.221 & 0.221 & -0.221 \\ -0.221 & 0.221 & 0.221 & -0.221 \\ 0.221 & -0.221 & 0.221 & 0.221 \end{bmatrix} \begin{bmatrix} 0.5 \\ 0 \\ 0 \\ -3.2980 \end{bmatrix} =$$

$$\begin{bmatrix} -0.5714 \\ 0.5714 \\ 0.5714 \\ -0.5714 \end{bmatrix}$$

2 dof per node



$$n_{dof} = 3 \times 2 = 6$$

$$n_p = 3 \rightarrow n_f = n_{dof} - n_p = 3$$

node	P	pos	V	f
1	0	1	-2.25	0
1	0	2	-3.29	-1
2	1	1	0.0	0?
2	0	3	1.2	0
3	1	2	0.5	0?
3	1	3	0.6	0?

$$U_P = \begin{bmatrix} 1 \\ -2 \\ 3 \end{bmatrix}$$

$$n_{dof} = 3$$

$$F_P = \begin{bmatrix} 1 \\ -3 \\ -1 \end{bmatrix}$$

$$n_p = 1$$

$$F = F_P - k_{perf} U_P = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

↓ Updated step 10

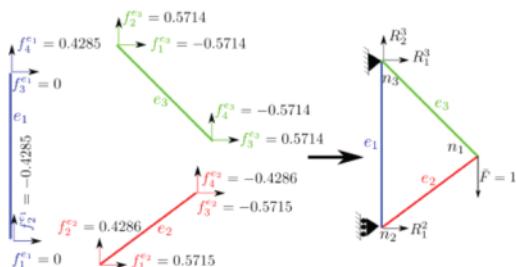
step 7

e	LEM	dof Map	dofs	3b	$\Delta f_e = f_e - f_D = f_e - f_O = k^e e - f_O$
1	[2 3]	F 1 3 2 3	[2] -1.2 [3] 0.5	[0]	$\Delta f_e = [0] -4.285$
2	[2 1]	F 1 3 1 2 1	[0] -1.2 [2] -3.29	[0]	$\Delta f_e = [0] -4.286$
3	[3 1]	F 2 3 1 2 3	[0] -2.25 [-3.29]	[0]	$\Delta f_e = [0] -5.715$

step 8

step 9

Truss Example: Reaction Forces



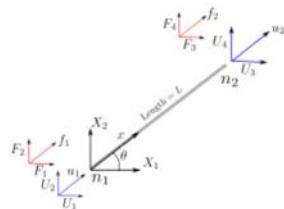
- First, we compute reaction forces by adding up forces from individual elements that contribute to reaction forces:

$$R_1^2 = f_1^{e1} + f_1^{e2} = 0 + 0.5715 = 0.5715 \quad (397a)$$

$$R_1^3 = f_3^{e1} + f_1^{e3} = 0 + -0.5714 = -0.5714 \quad (397b)$$

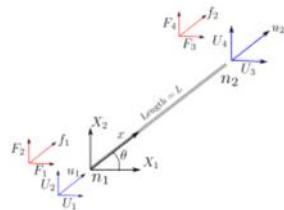
$$R_2^3 = f_4^{e1} + f_2^{e3} = 0.4285 + 0.5714 = 0.9999 \quad (397c)$$

Step 15: Compute/output nodes & elements: b) elements



- The computation and output of an element is again a **black box** function.

Step 15: Compute/output nodes & elements: b) elements



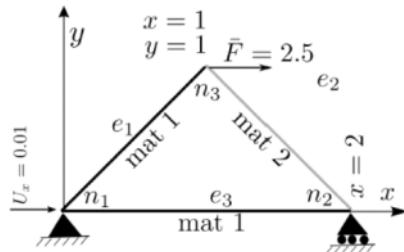
- The computation and output of an element is again a **black box** function.

Input file format

```

dim 2
ndofpn 2
Nodes
nNodes 3
id crd
1 0 0
2 2 0
3 1 1
Elements
ne 3
id elementType matID neNodes eNodes
1 3 1 2 1 3
2 3 2 2 3 2
3 3 1 2 1 2
PrescribedDOF
np 3
node node_dof_index value
1 1 0.01
1 2 0
2 2 0
FreeDOFs
nNonZeroForceDOFs 1
node node_dof_index value
3 1 2.5
Materials
nMat 2
id numPara Paras
1 2 100 1
2 2 200 2

```



$$E_1 = 100, A_1 = 1 \\ E_2 = 200, A_2 = 2$$

Output file format

- Main FEMSolver function would be:

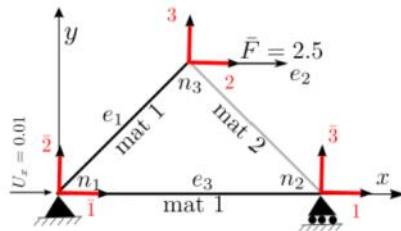
```
function FEMSolver(runName, verboseOutput)
```

- **runName** is the name of the run (e.g., TrussA).
- FEMSolver opens a file with name **runName.txt** to read the problem (with the format conforming to the sample on slide 455).
- This function, computes and outputs results in file **runName.out**.
- **verboseOutput**: if it is true more data will be output (explained on the next slide).
- Format of output file is
 - ① **Nodes**: Node dof values and forces (plus dof position and prescribed boolean with verbose option).
 - ② **Elements**: All element nodal forces (plus element specific output; e.g., axial force for bars and trusses, etc.).

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Output file format

```
Nodes
nNodes 3
id crd
values
forces
position(verbose)
prescribed_boolean(verbose)
1 0 0
a1_1 a1_2
F1_1 F1_2
-1 -2 (verbose)
1 1 (verbose)
2 2 0
a2_1 a2_2
F2_1 F2_2
1 -3 (verbose)
0 1 (verbose)
a3_1 a3_2
F3_1 F3_2
2 3 (verbose)
0 0 (verbose)
Elements
ne 3
id elementType
forces(verbose)
specific output
1 3
fee1_1 fee1_2 fee1_3 fee1_4 (verbose)
Te1
2 3
fee2_1 fee2_2 fee2_3 fee2_4 (verbose)
Te2
3 3
fee3_1 fee3_2 fee3_3 fee3_4 (verbose)
Te3
```



- lines with **(verbose)** are only output for **verboseOutput == 1**. Obviously **(verbose)** is not printed in either case and is only printed for clarity here.
- $a_{i,j}$: is value (solution) for node i dof number j ; e.g., $a_{3,1}$ is x displacement at node 3 ($x = 1, y = 1$).
- $F_{i,j}$: is force for node i dof number j ; e.g., $F_{3,1}$ is x force at node 3 (which should be equal to 2.5, why?).
- $fe_{i,j}$: is total force ($f_{oe} + f_{De}$) for element i dof number j ; e.g., $fe_{3,1}$ is the x force at its left node (global n_1).
- **Last item of element output is specific to its type.**
- For 2 node bar and truss elements Te_i is the axial force in the element.

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For the truss example in the class

TrussTestOutput.txt

```
Nodes
nNodes 3
id crd
values
forces
position(verbose)
prescribed_boolean(verbose)
```

```
1 1.6 1.2
-0.212127 -3.29812
0 -1
0 1
0 0
```

```

2 0 0
0 -1.2
0.571429 0
0 2
1 0

3 0 2.8
0.5 0
-0.571429 1
1 2
1 1

Elements
ne 3
id ElementType
forces(verbose)
specific output
1 3
-0 -0.428571 -0 0.428571
0.428571

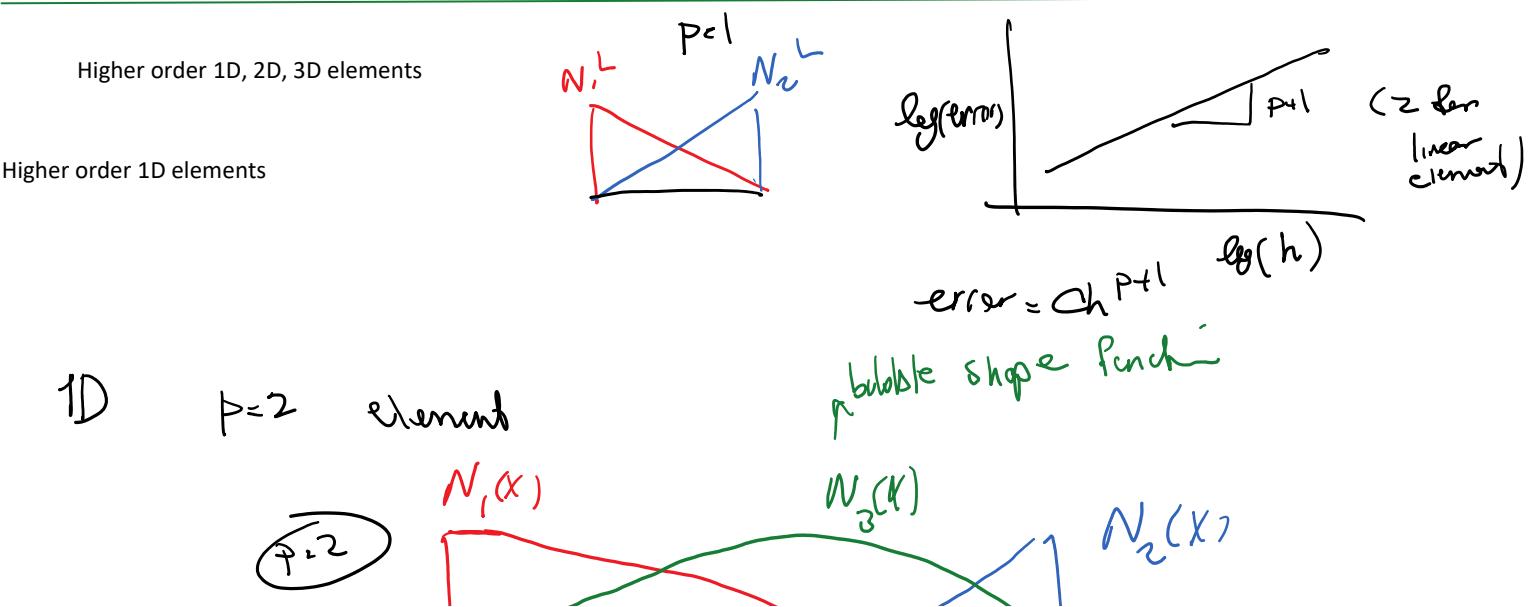
2 3
0.571429 0.428571 -0.571429 -0.428571
-0.714286

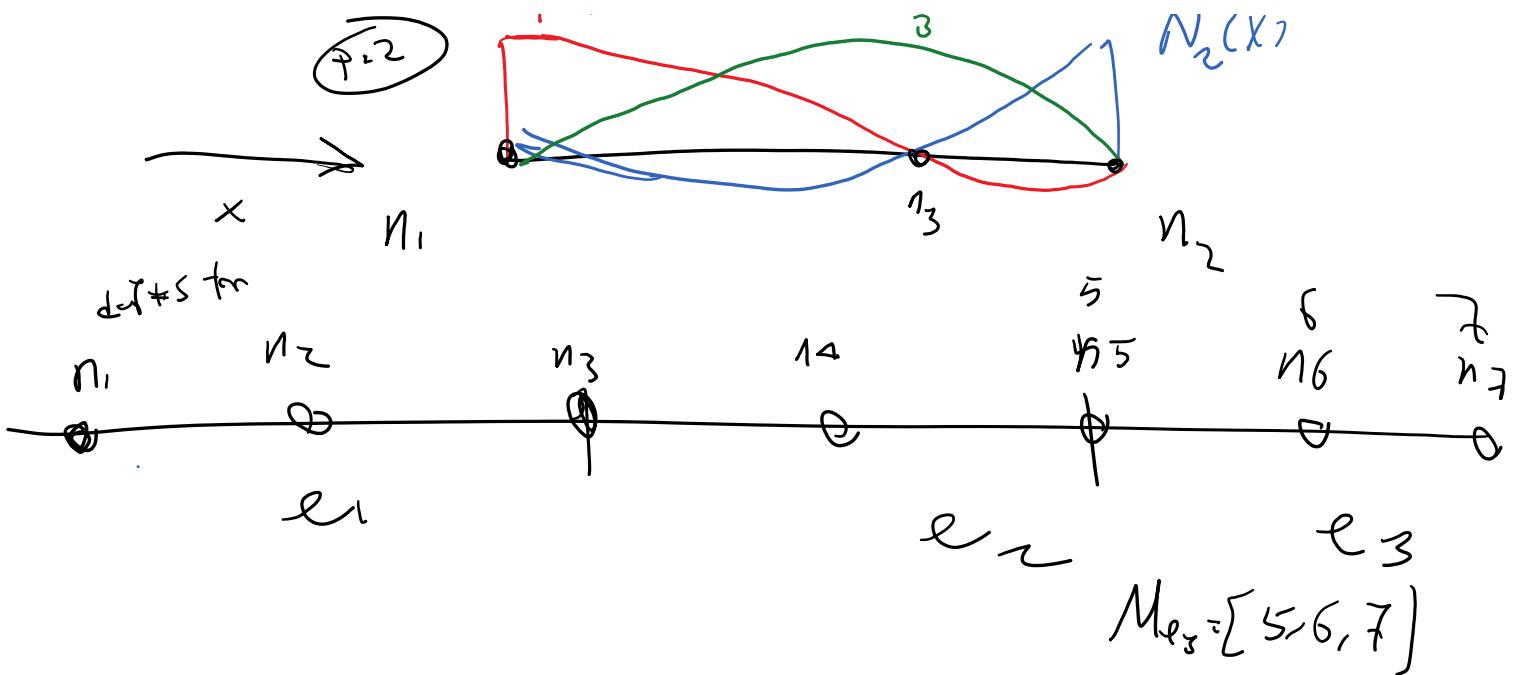
3 3
-0.571429 0.571429 0.571429 -0.571429
0.808122

global_unknowns-dofs
size 3 -0.212127 -3.29812 -1.2
Support_forces-Fp
size 3 0.571429 -0.571429 1
K
rows3 cols 3
0.540971 0.0190291 -0.24
0.0190291 0.400971 -0.18
-0.24 -0.18 0.537143

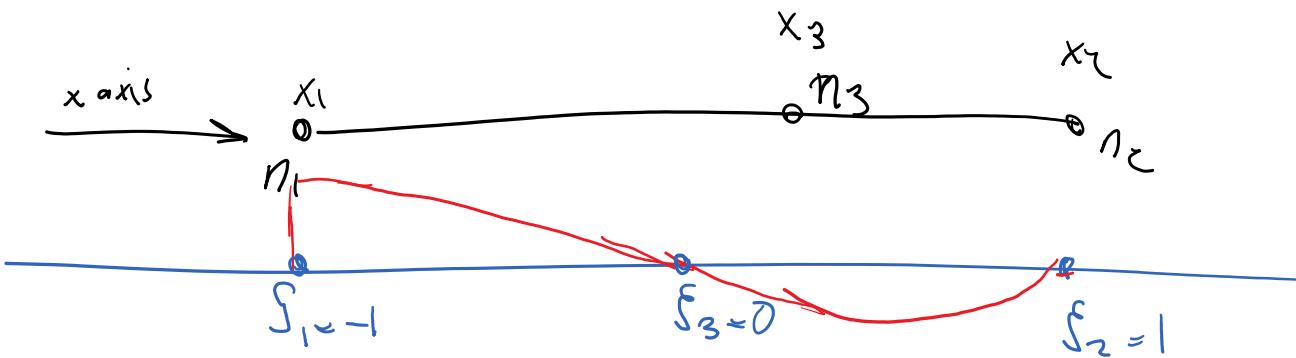
F
size 3 0.110485 -1.11049 0

```





Parent Geometry



$$N_1(\xi) = \frac{(\xi - \xi_2)(\xi - \xi_3)}{(\xi_1 - \xi_2)(\xi_1 - \xi_3)} \quad (L_1(s)) \quad \text{Lagrange polynomial}$$

$$N_1(\xi_1) = \frac{(\xi_1 - \xi_2)(\xi_1 - \xi_3)}{(\xi_1 - \xi_2)(\xi_1 - \xi_3)} = 1 \quad N_1(\xi_2) = \frac{(\xi_2 - \xi_1)(\xi_2 - \xi_3)}{(\xi_2 - \xi_1)(\xi_2 - \xi_3)} = 0$$

$$N_1(\xi_3) = 0$$