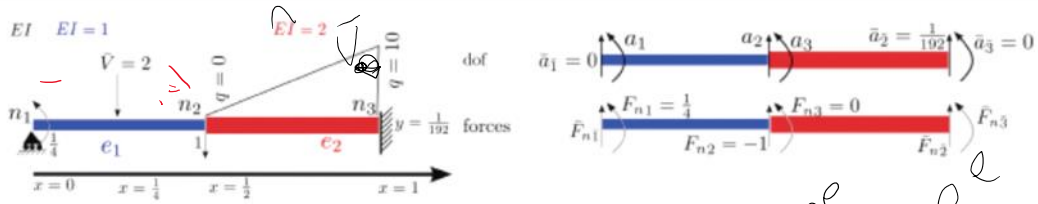


Beam example: Assembly of global system



Handwritten notes: $f_D^e = f_f^e + f_N^e - f_D^e$ and $f_D^e = k_a^e$. A circled note says '1D elements'.

e	e_1	e_2
k^e	$k^{e_1} = \frac{1}{(\frac{1}{2})^3} \begin{bmatrix} 12 & 3 & -12 & 3 \\ 3 & 1 & -3 & 0.5 \\ -12 & -3 & 12 & -3 \\ 3 & 0.5 & -3 & 1 \end{bmatrix}$ $\begin{matrix} \text{1} & \text{2} & \text{3} \\ \text{1} & \text{2} & \text{3} \\ \text{2} & \text{3} & \text{1} \\ \text{3} & \text{1} & \text{2} \end{matrix}$	$k^{e_2} = \frac{2}{(\frac{1}{2})^3} \begin{bmatrix} 12 & 3 & -12 & 3 \\ 3 & 1 & -3 & 0.5 \\ -12 & -3 & 12 & -3 \\ 3 & 0.5 & -3 & 1 \end{bmatrix}$ $\begin{matrix} \text{2} & \text{3} & \text{2} & \text{3} \\ \text{2} & \text{3} & \text{2} & \text{3} \\ \text{3} & \text{1} & \text{2} & \text{3} \\ \text{3} & \text{1} & \text{2} & \text{3} \end{matrix}$
f_r^e	$\bar{V} \begin{bmatrix} N_1^{e_1}(\xi_0) \\ N_2^{e_1}(\xi_0) \\ N_3^{e_1}(\xi_0) \\ N_4^{e_1}(\xi_0) \end{bmatrix} = -2 \begin{bmatrix} \frac{1}{2} \\ \frac{1}{8} \\ \frac{1}{2} \\ -\frac{2}{8} \end{bmatrix} = \begin{bmatrix} -1 \\ -\frac{1}{8} \\ -1 \\ \frac{1}{8} \end{bmatrix}$	$\text{equation (433); } r^e \begin{bmatrix} q_1 \\ q_2 \end{bmatrix}^T$ $\frac{1}{2} \begin{bmatrix} \frac{7}{20} & \frac{3}{20} \\ \frac{1}{3} & \frac{1}{3} \\ \frac{40}{20} & \frac{1}{20} \\ -\frac{1}{60} & -\frac{1}{40} \end{bmatrix} \begin{bmatrix} 0 \\ 10 \end{bmatrix} = \begin{bmatrix} \frac{3}{4} \\ \frac{1}{2} \\ \frac{4}{4} \\ -\frac{1}{8} \end{bmatrix}$
f_D^e	$k_{a_1}^{e_1} = \begin{bmatrix} 96 & 24 & -96 & 24 \\ 24 & 8 & -24 & 4 \\ -96 & -24 & 96 & -24 \\ 24 & 4 & -24 & 8 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$	$k_{a_2}^{e_2} = \begin{bmatrix} 192 & 48 & -192 & 48 \\ 48 & 16 & -48 & 8 \\ -192 & -48 & 192 & -48 \\ 48 & 8 & -48 & 16 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ \frac{1}{192} \\ 0 \end{bmatrix} = \begin{bmatrix} -\frac{1}{4} \\ -\frac{1}{4} \\ \frac{1}{4} \\ -\frac{1}{4} \end{bmatrix}$
f_e^e	$f_{e_1}^{e_1} = f_r^{e_1} + f_N^{e_1} - f_D^{e_1} = \begin{bmatrix} -1 \\ -\frac{1}{8} \\ -1 \\ \frac{1}{8} \end{bmatrix}$	$f_{e_2}^{e_2} = f_r^{e_2} + f_N^{e_2} - f_D^{e_2} = \begin{bmatrix} \frac{1}{4} \\ -\frac{1}{4} \\ \frac{1}{4} \\ -\frac{1}{4} \end{bmatrix}$

$$K = \begin{bmatrix} 8 & -24 & 4 \\ \text{sym.} & 96+192 & -24+48 \\ & & 8+16 \end{bmatrix}$$

$$= \begin{bmatrix} 8 & -24 & 4 \\ \text{sym.} & 288 & 24 \end{bmatrix}$$

$$F = F_n + F_e$$

$$= \begin{bmatrix} \frac{1}{4} \\ -\frac{1}{4} \\ 0 \end{bmatrix} + \begin{bmatrix} -\frac{1}{8} \\ -\frac{1}{8} \\ \frac{1}{8} \\ \frac{1}{8} \end{bmatrix} = \begin{bmatrix} -\frac{1}{8} \\ -\frac{1}{8} \\ \frac{1}{8} \\ \frac{1}{8} \end{bmatrix} \Rightarrow$$

$$k^e = \frac{EI}{L^3} \begin{bmatrix} 12 & 6L^e & -12 & 6L^e \\ & 4L^{e2} & -6L^e & 2L^{e2} \\ \text{sym.} & & 12 & -6L^e \\ & & & 4L^{e2} \end{bmatrix} \quad \text{for constant } E \text{ and } I \quad (427)$$

852 / 456

$$f_r^e \approx r^e \begin{bmatrix} q_1 \\ q_2 \end{bmatrix} \quad \text{where } r^e = L^e \begin{bmatrix} \frac{7}{20} & \frac{3}{20} \\ \frac{1}{3} & \frac{1}{3} \\ -\frac{1}{30} & -\frac{1}{20} \end{bmatrix} \quad \text{exact for linear } q \quad (433)$$

$$K = \begin{bmatrix} 8 & -24 & 4 \\ \text{sym.} & 96+192 & -24+48 \\ & & 8+16 \end{bmatrix}$$

$$= \begin{bmatrix} 8 & -24 & 4 \\ \text{sym.} & 288 & 24 \\ & & 24 \end{bmatrix}$$

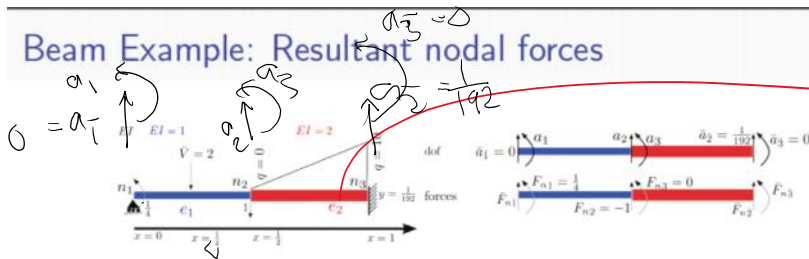
$$F = F_{n1} + F_e$$

$$= \begin{bmatrix} 1 \\ 4 \\ -1 \\ 0 \end{bmatrix} + \begin{bmatrix} -\frac{1}{8} \\ -1+\frac{2}{3} \\ \frac{1}{8}+\frac{1}{3} \end{bmatrix} = \begin{bmatrix} -\frac{1}{8} \\ -\frac{1}{24} \\ \frac{11}{24} \end{bmatrix} \Rightarrow$$

$$U = K^{-1}F$$

$$= \begin{bmatrix} 0.1 \\ 0.2 \\ 0.3 \end{bmatrix} = \begin{bmatrix} -\frac{7}{144} \\ -\frac{11}{6912} \\ \frac{1}{192} \end{bmatrix} = \begin{bmatrix} -.00607 \\ -.00332 \\ .023434 \end{bmatrix}$$

Beam Example: Resultant nodal forces

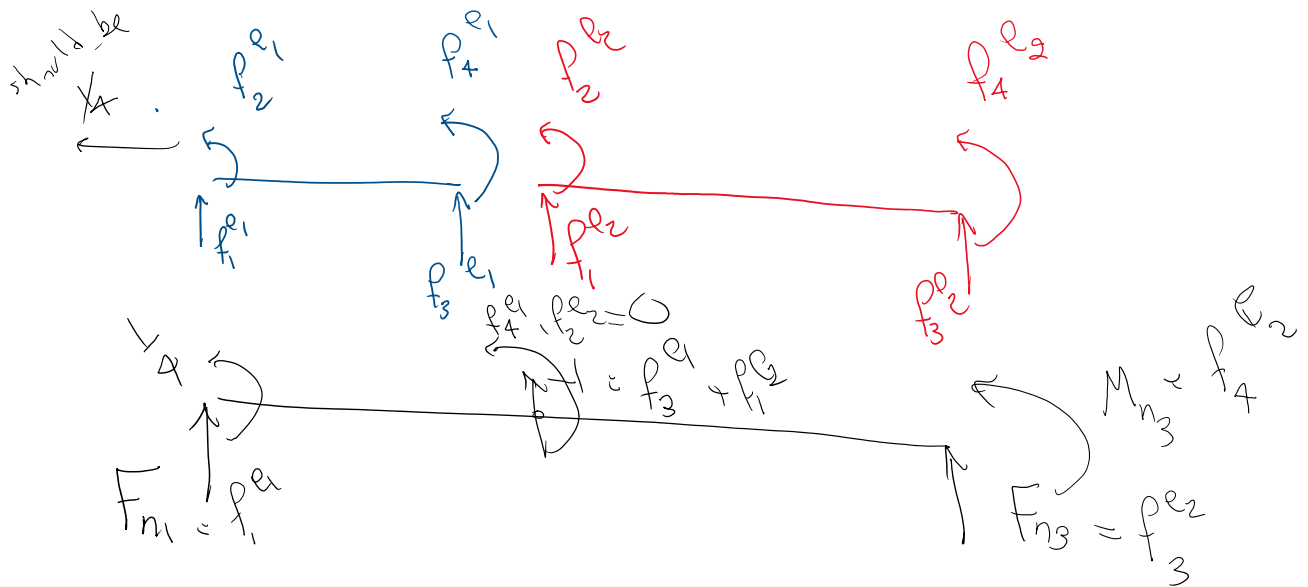


before $a_2 = \begin{bmatrix} 0 \\ 0 \\ \frac{1}{192} \\ 0 \end{bmatrix}$

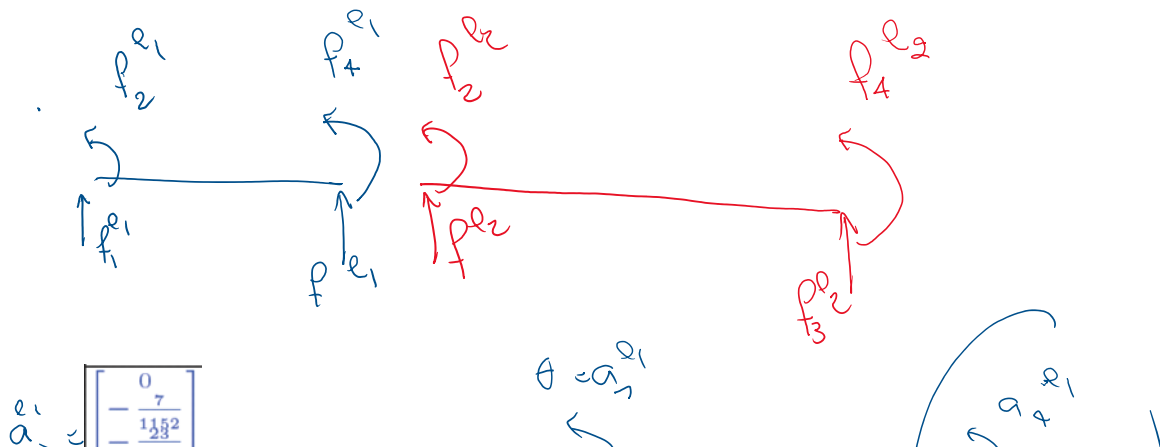
$a_2 = \begin{bmatrix} -.00332 \\ .023434 \\ \frac{1}{192} \\ 0 \end{bmatrix}$

$M_n = [2, 3, 2, 3]$

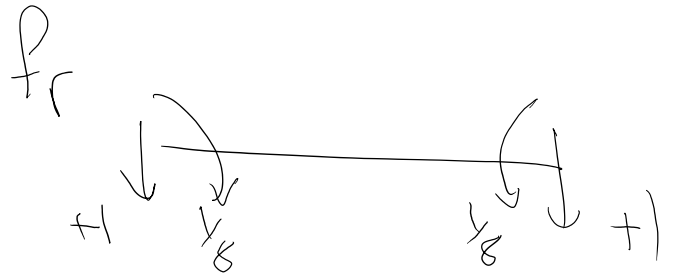
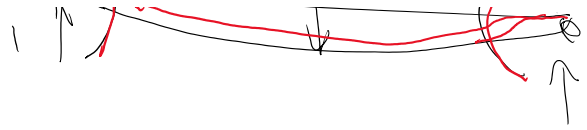
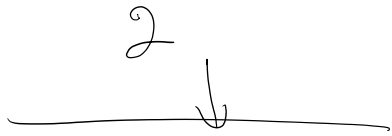
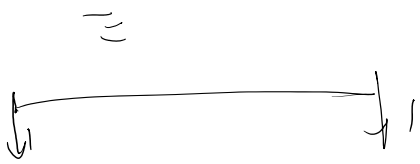
e	e1	e2
u ^e	0	$-\frac{7}{144}$
	$-\frac{11}{6912}$	$\frac{1}{192}$
	$\frac{1}{192}$	0



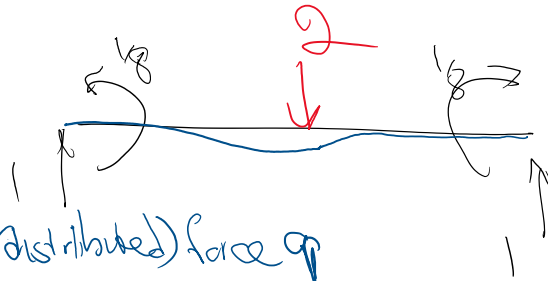
Basically, once we get the nodal forces, we can calculate the support forces:



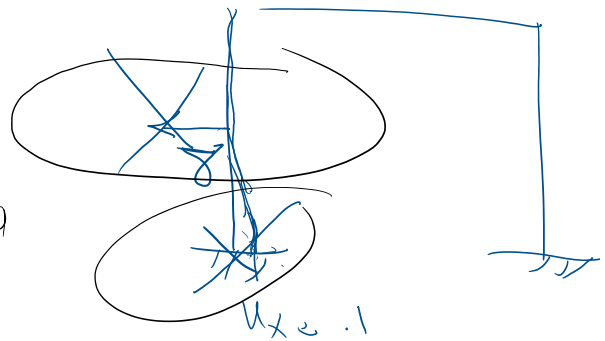
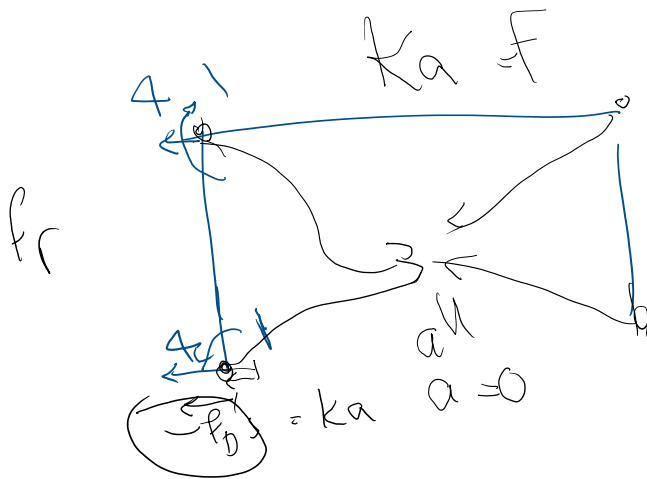
$$a_1 = \begin{bmatrix} 0 \\ -\frac{7}{144} \\ -\frac{11}{6912} \end{bmatrix}$$



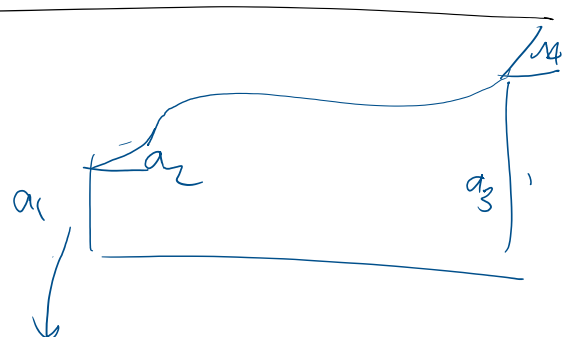
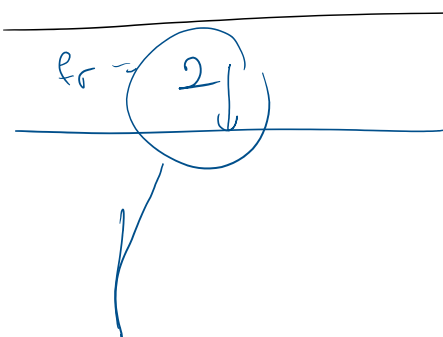
$-f_r$

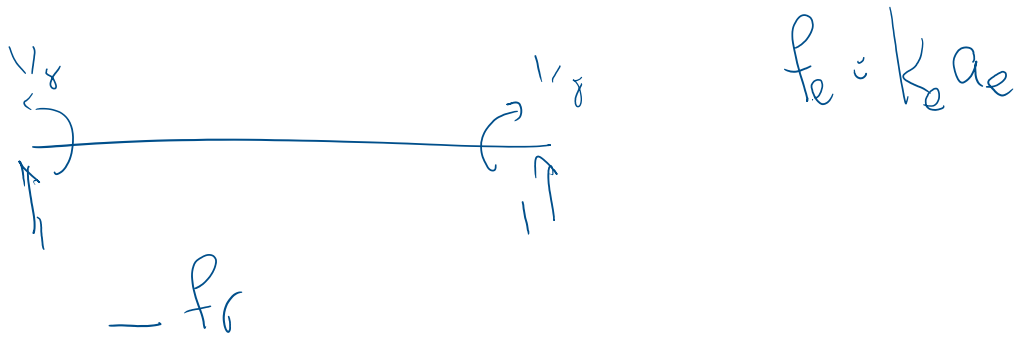


$-f_r$ balances (distributed) force q
 $-f_r$ makes all nodal a 's zero



$$f_e = f_r - f_0$$





actual nodal force is $f_r + k_a$

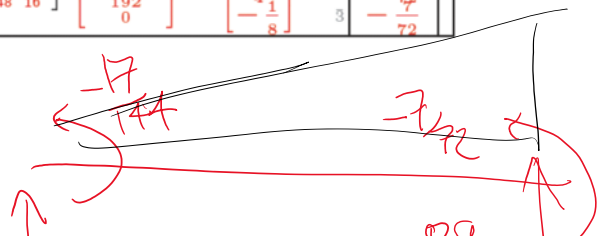
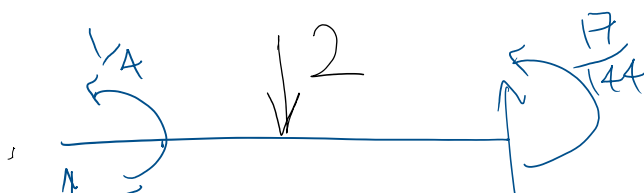
$$= -(f_r - f_D)$$

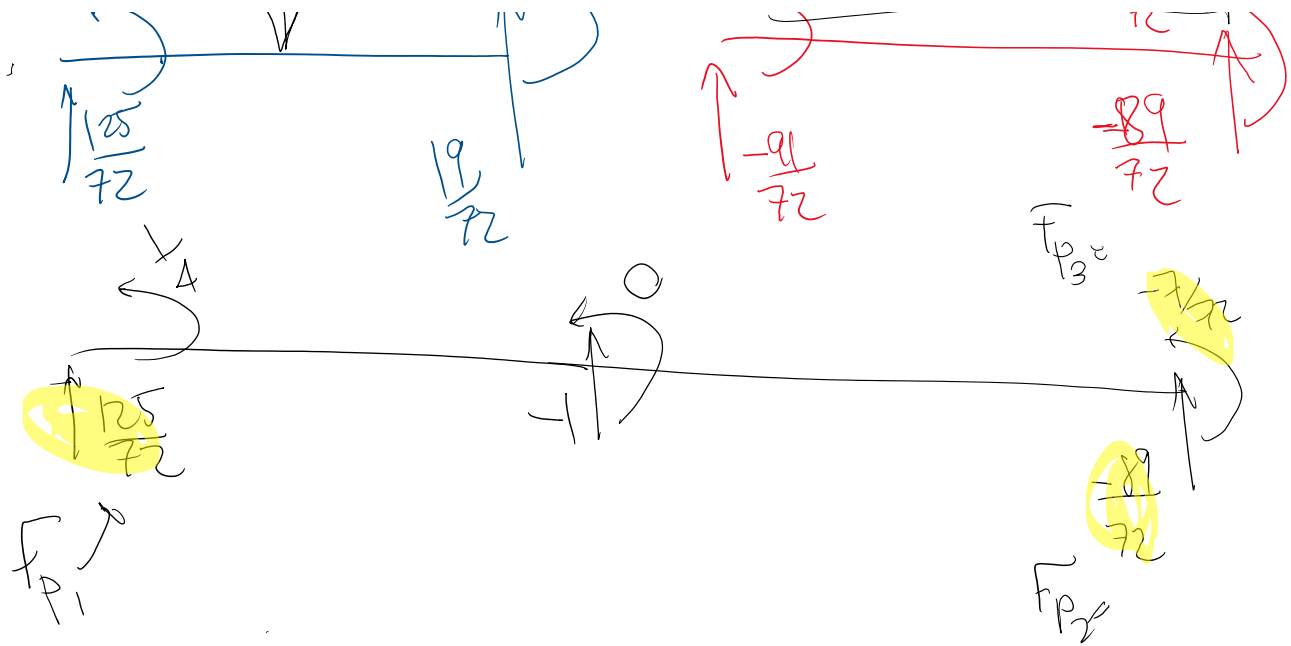
more general case
 $f_e = (f_r + f_N - f_D)$
 what we assembled to global force

f_e is acting on nodes of element

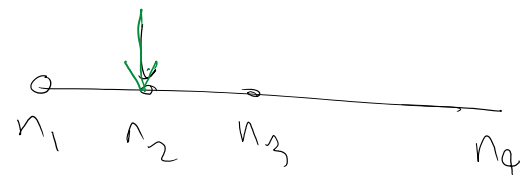
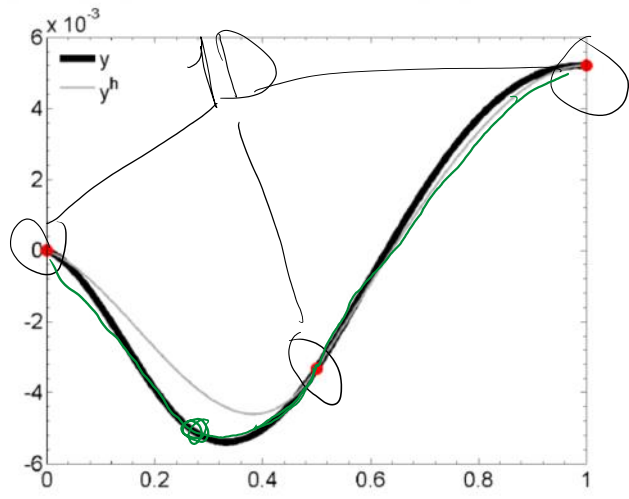
$$= -f_r - f_N + \underbrace{f_D}_{k_a}$$

$-f_e = k_{e1} a_1 - f_r - f_D =$ $\begin{bmatrix} 96 & 24 & -96 & 24 \\ 24 & 8 & -24 & 4 \\ -96 & -24 & 96 & -24 \\ 24 & 4 & -24 & 8 \end{bmatrix} \begin{bmatrix} 0 \\ 7 \\ -1152 \\ 232 \end{bmatrix} - \begin{bmatrix} -1 \\ -1 \\ -1 \\ 1 \end{bmatrix} =$ $\begin{bmatrix} 125 \\ 72 \\ 17 \\ 144 \end{bmatrix}$	$k_{e2} a_2 - f_r - f_D =$ $\begin{bmatrix} 192 & 48 & -192 & 48 \\ 48 & 16 & -48 & 8 \\ -192 & -48 & 192 & -48 \\ 48 & 8 & -48 & 16 \end{bmatrix} \begin{bmatrix} -23 \\ 6912 \\ 128 \\ 192 \end{bmatrix} - \begin{bmatrix} 3 \\ 4 \\ 12 \\ -4 \\ 1 \\ 8 \end{bmatrix} =$ $\begin{bmatrix} -91 \\ 17 \\ 144 \\ 72 \end{bmatrix}$
--	---



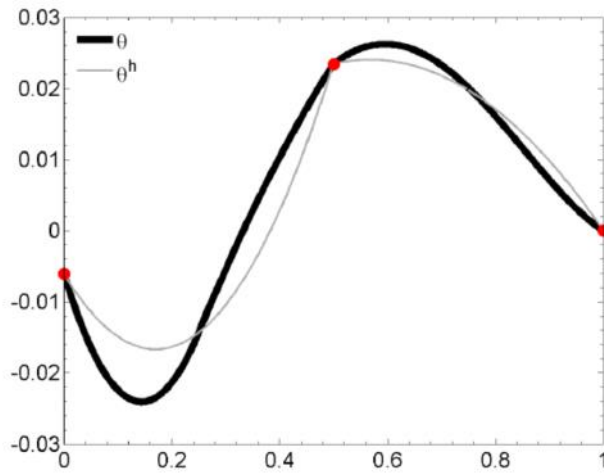


Beam Example: FEM vs. Exact solution: y



- Similar to bar element *FEM* and exact solutions match at nodes.
- This behavior is restricted to certain problems in 1D with constant material properties along the element and does not extend to more general cases.

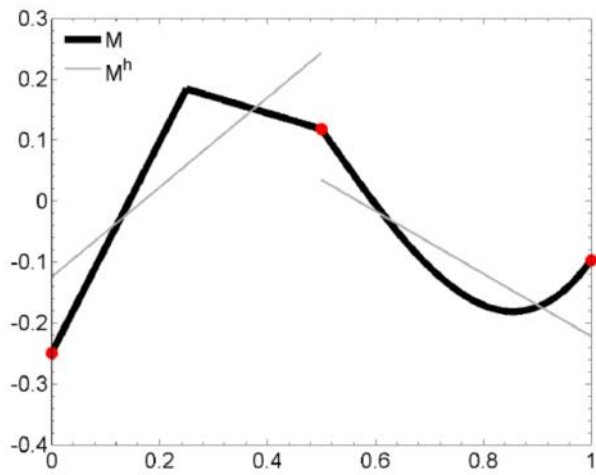
Beam Example: FEM vs. Exact solution: θ



- Rotations at nodes (rotational dofs) match those from exact solution.
- Again we emphasize that while this behavior is shared for certain types of 1D problems, it does not extend to more general cases.

377 / 456

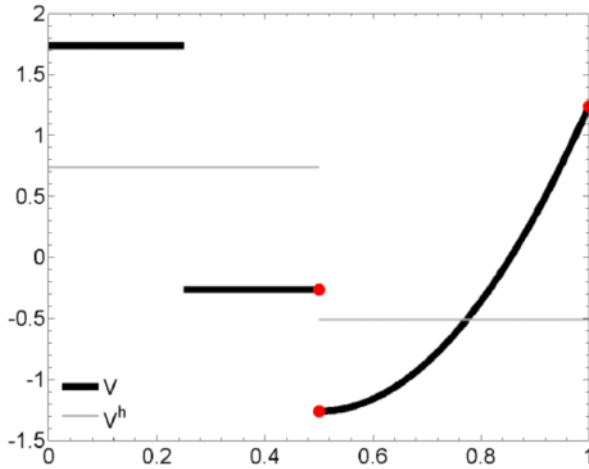
Beam Example: FEM vs. Exact solution: M



- It is clear that FEM solutions for M are much less accurate than those for y and θ when compared to exact solution.
- This is a [general behavior where FEM accuracy decreases for solution derivatives](#).

378 / 456

Beam Example: FEM vs. Exact solution: V



order of element

379 / 456

$$\|u - u_{\text{exact}}\|_2 = Ch^{P+1}$$

$$\|u' - u'_{\text{exact}}\| = Ch^{P+1-1}$$

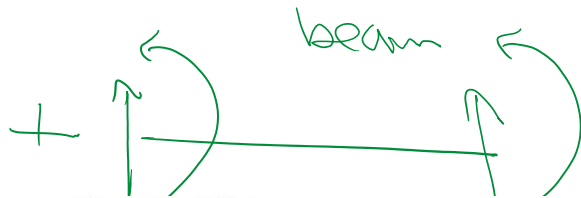
$$\|u^{(s)} - u_{\text{exact}}^{(s)}\| = Ch^{P-s}$$

Frame



- Axial deformation (in local coord.)

$$\frac{EA}{L} \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix} \begin{Bmatrix} \bar{u}_1 \\ \bar{u}_2 \end{Bmatrix} = \begin{Bmatrix} f_{y1} \\ f_{y2} \end{Bmatrix}$$



- Beam bending

$$\frac{EI}{L^3} \begin{bmatrix} 12 & 6L & -12 & 6L \\ 6L & 4L^2 & -6L & 2L^2 \\ -12 & -6L & 12 & -6L \\ 6L & 2L^2 & -6L & 4L^2 \end{bmatrix} \begin{Bmatrix} \bar{v}_1 \\ \bar{\theta}_1 \\ \bar{v}_2 \\ \bar{\theta}_2 \end{Bmatrix} = \begin{Bmatrix} f_{y1} \\ \bar{c}_1 \\ f_{y2} \\ \bar{c}_2 \end{Bmatrix}$$

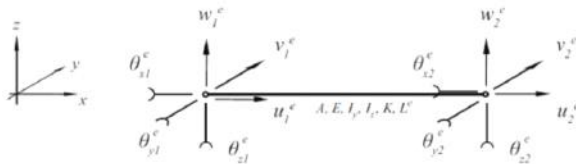
= frame



- Element matrix equation (local coord.)

$$\begin{bmatrix} a_1 & 0 & 0 & -a_1 & 0 & 0 \\ 0 & 12a_2 & 6La_2 & 0 & -12a_2 & 6La_2 \\ 0 & 6La_2 & 4L^2a_2 & 0 & -6La_2 & 2L^2a_2 \\ -a_1 & 0 & 0 & a_1 & 0 & 0 \\ 0 & -12a_2 & -6La_2 & 0 & 12a_2 & -6La_2 \\ 0 & 6La_2 & 2L^2a_2 & 0 & -6La_2 & 4L^2a_2 \end{bmatrix} \begin{Bmatrix} \bar{u}_1 \\ \bar{v}_1 \\ \bar{\theta}_1 \\ \bar{u}_2 \\ \bar{v}_2 \\ \bar{\theta}_2 \end{Bmatrix} = \begin{Bmatrix} \bar{f}_{x1} \\ \bar{f}_{y1} \\ \bar{c}_1 \\ \bar{f}_{x2} \\ \bar{f}_{y2} \\ \bar{c}_2 \end{Bmatrix} \quad \begin{aligned} a_1 &= \frac{EA}{L} \\ a_2 &= \frac{EI}{L^3} \end{aligned}$$

3D frame element: local system



A 3D 12-freedom beam element defined in a local system

source: B. Torstenfelt; <http://www.solid.iei.liu.se/Education/TMHL02/Book-Bars%20and%20Beams.pdf>

- 12 local dofs are:

$$\mathbf{a}^{eT} = \{u_1^e \ v_1^e \ w_1^e \ \theta_{x1}^e \ \theta_{y1}^e \ \theta_{z1}^e \ u_2^e \ v_2^e \ w_2^e \ \theta_{x2}^e \ \theta_{y2}^e \ \theta_{z2}^e\} \quad (445)$$

- They correspond to axial and bending displacements, and torsional and bending rotations:

$$u_1^e \ v_1^e \ w_1^e \ \theta_{x1}^e \ \theta_{y1}^e \ \theta_{z1}^e \quad \text{dofs of node } n_1 \quad (446a)$$

$$u_2^e \ v_2^e \ w_2^e \ \theta_{x2}^e \ \theta_{y2}^e \ \theta_{z2}^e \quad \text{dofs of node } n_2 \quad (446b)$$

$$\{u_1^e \ u_2^e\} \quad \text{axial displacements} \quad (446c)$$

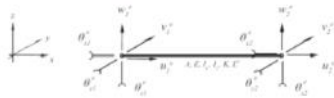
$$\{v_1^e \ w_1^e \ v_2^e \ w_2^e\} \quad \text{vertical displacements} \quad (446d)$$

$$\{\theta_{x1}^e \ \theta_{x2}^e\} \quad \text{axial (torsional) rotation} \quad (446e)$$

$$\{\theta_{y1}^e \ \theta_{z1}^e \ \theta_{y2}^e \ \theta_{z2}^e\} \quad \text{bending rotations} \quad (446f)$$

385 / 456

3D frame element: local system stiffness matrix



A 3D 12-freedom beam element defined in a local system

$$\mathbf{K}^{eT} = \begin{bmatrix} a_1 & 0 & 0 & 0 & 0 & 0 & -a_1 & 0 & 0 & 0 & 0 & 0 \\ b_1 & 0 & 0 & 0 & b_2 & 0 & -b_1 & 0 & 0 & 0 & 0 & b_2 \\ c_1 & 0 & -c_2 & 0 & 0 & 0 & -c_1 & 0 & -c_2 & 0 & 0 & 0 \\ d_1 & 0 & 0 & 0 & 0 & 0 & 0 & -d_1 & 0 & 0 & 0 & 0 \\ e_3 & 0 & 0 & 0 & e_2 & 0 & 0 & 0 & e_4 & 0 & 0 & 0 \\ & & & & b_3 & 0 & -b_2 & 0 & 0 & 0 & 0 & b_4 \\ & & & & & a_1 & 0 & 0 & 0 & 0 & 0 & 0 \\ & & & & & & b_1 & 0 & 0 & 0 & -b_2 & 0 \\ & & & & & & & c_1 & 0 & 0 & e_2 & 0 \\ & & & & & & & & d_1 & 0 & 0 & 0 \\ s & y & m & & & & & & & c_2 & 0 & 0 \\ & & & & & & & & & & e_3 & 0 \\ & & & & & & & & & & & b_3 \end{bmatrix}$$

where

$$\begin{aligned} a_1 &= EA/L^3 & d_1 &= GK/L^3 \\ b_1 &= 12EI_z/L^3 & b_2 &= 6EI_z/L^3 & b_3 &= 4EI_z/L^3 & b_4 &= 2EI_z/L^3 \\ c_1 &= 12EI_y/L^3 & c_2 &= 6EI_y/L^3 & c_3 &= 4EI_y/L^3 & c_4 &= 2EI_y/L^3 \end{aligned}$$

source: B. Torstenfelt; <http://www.solid.iei.liu.se/Education/TMHL02/Book-Bars%20and%20Beams.pdf>

- ① EA contributes to axial displacement.
- ② EI_y and EI_z contributes to bending vertical displacement and rotations.
- ③ GK contributes to axial (torsional) rotation. G is the torsional modulus and K is torsional proportional constant for the cross section.

386 / 456

9 GK contributes to axial (torsional) rotation. G is the torsional modulus and K is torsional proportional constant for the cross section.

386 / 456

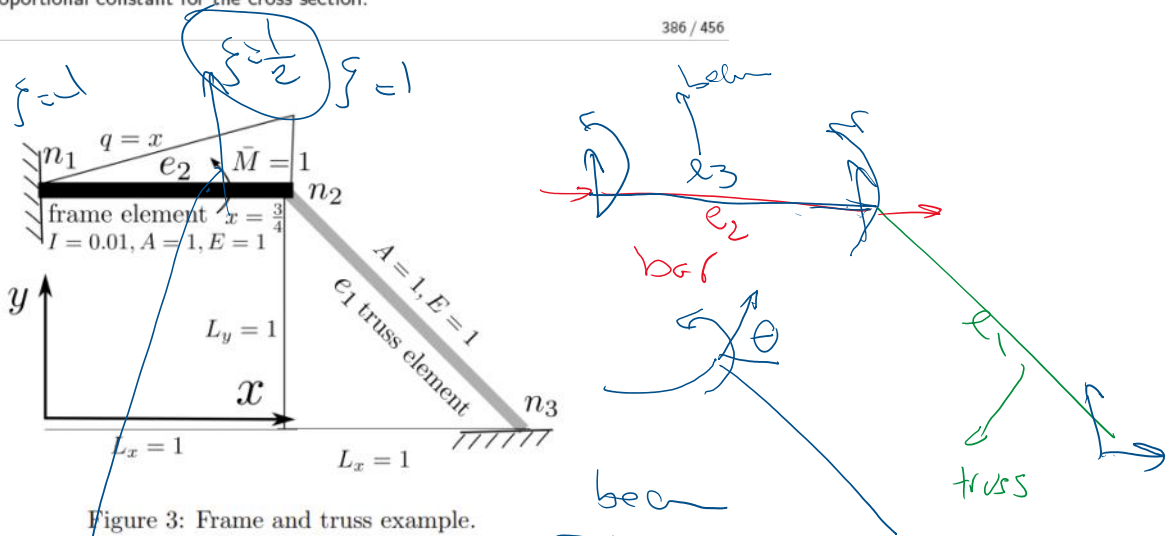


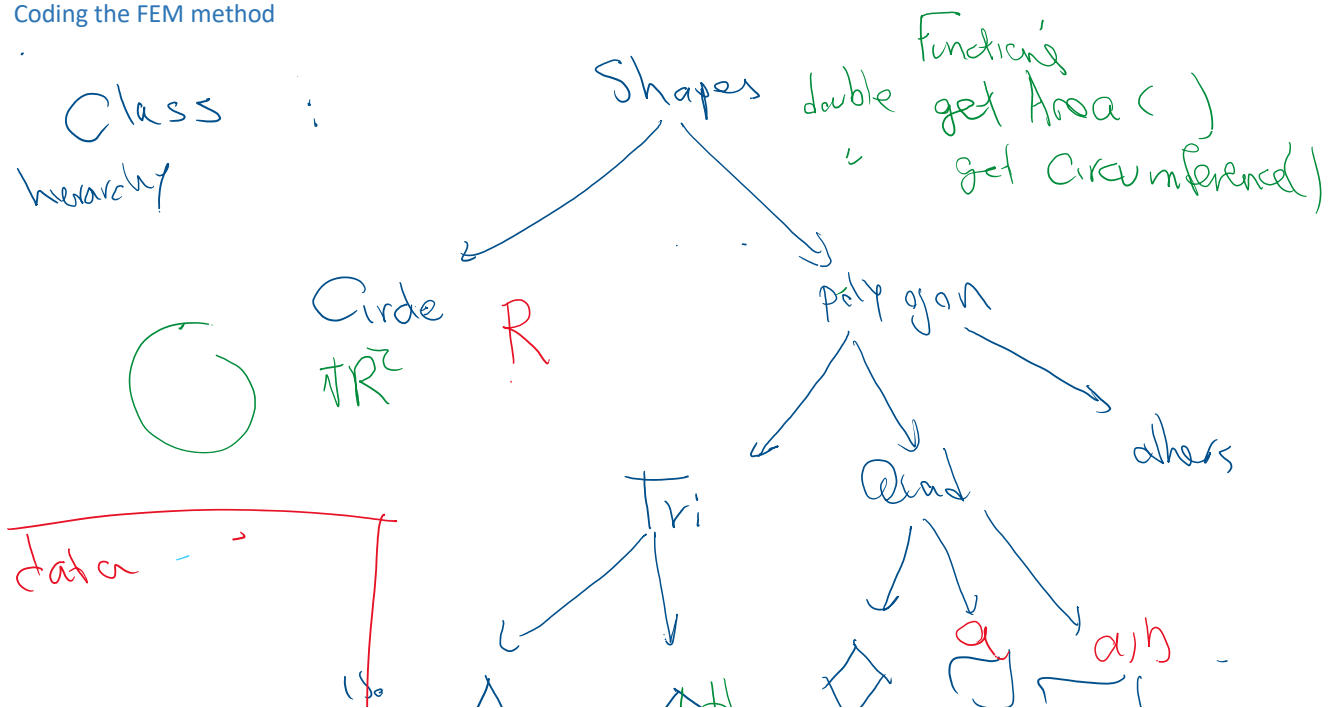
Figure 3: Frame and truss example.

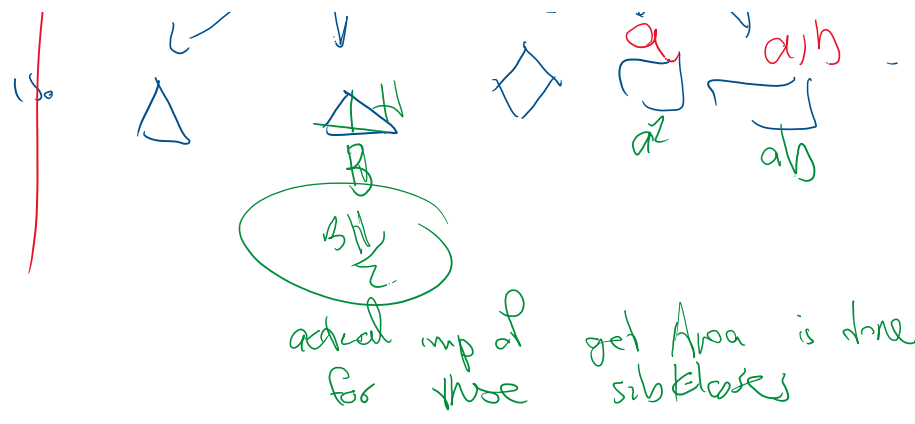
$$P_{fr}^M = M \frac{d}{dx} \begin{bmatrix} N_1 \\ N_2 \\ N_3 \\ N_4 \end{bmatrix}$$

$$= M \frac{d}{dx} \begin{bmatrix} M_1 \\ M_2 \\ M_3 \\ M_4 \end{bmatrix} \times \frac{1}{L/2}$$

Coding the FEM method

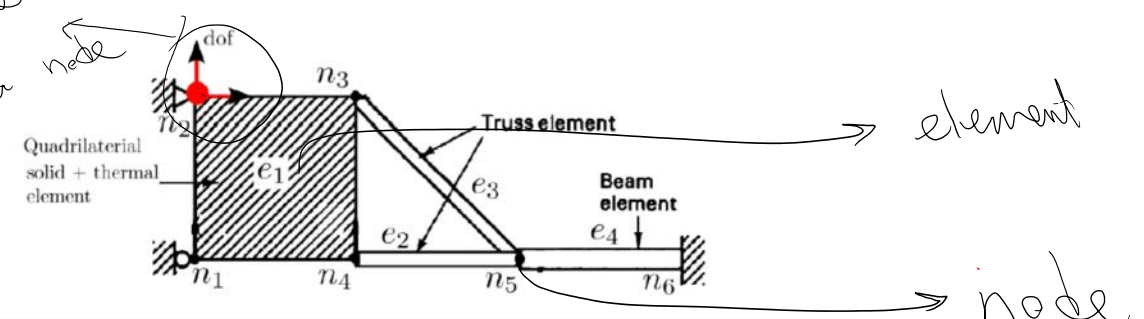
Class hierarchy



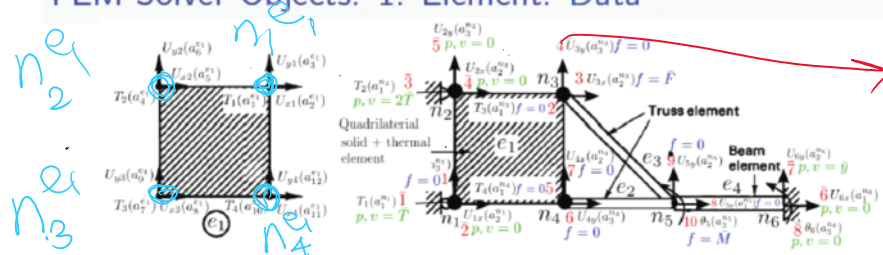


actual imp of for these
get Area is done subclasses

same d.o.f. at a node



FEM Solver Objects: 1. Element: Data



dof positions

$$LEM = [3, 2, 1, 4]$$

- id: Clearly, id of e_1 is 1.
- neNodes (n_n^e): Number of element nodes (e.g., for element 1 $n_n^e = 4$).
- eNodes (LEM): Indices of element nodes in global system; e.g., for e_1 :

$$LEM^{e_1} = [3 \ 2 \ 1 \ 4]$$

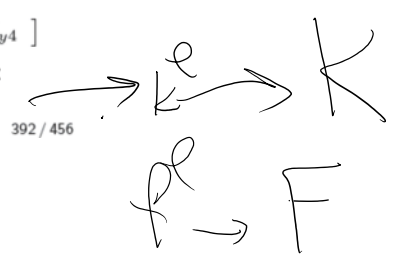
- number of element dof (nedof: n_f^e): can be different than n_n^e ; for $e_1 : n_f^e = 12$.
- edofs (a^e): n_f^e vector of dofs; e.g., for e_1 :

$$a_1^e = [a_1^{e_1} \ a_2^{e_1} \ \dots \ a_{n_f^e}^{e_1}]$$

$$= [T_1 \ U_{x1} \ U_{y1} \ T_2 \ U_{x2} \ U_{y2} \ T_3 \ U_{x3} \ U_{y3} \ T_4 \ U_{x4} \ U_{y4}]$$

- dofMap (M_t^e): map from element to global dofs; e.g., for e_i we will observe:

$$M^{e_1}_t = [2 \ 3 \ 4 \ \bar{3} \ \bar{4} \ \bar{5} \ \bar{1} \ \bar{2} \ 1 \ 5 \ 6 \ 7]$$



- stiffness matrix (ke: k^e): $n_f^e \times n_f^e$ local stiffness (conductivity, etc.) matrix.
- force vectors (fde, foe, fee: f_D^e, f_o^e, f_e^e): A variety of element n_f^e load vectors such as essential BC (f_D^e), sum of other forces ($f_o^e = f_r^e + f_N^e + \dots$, etc.), and element total $f_e^e = f_o^e - f_D^e$.
- {physics}: Physics represented by the element; e.g., for e_1 physics are solid and thermal.
- eType: one or more than one object that identify the element type. Examples are shape and order of element (linear triangle, etc.).

use don't need these

class PhyElement

```

{
int id;
int nNodes; // # element nodes
vector<int> eNodes; // element node vector
vector<PhyNode*> eNodePtrs;
int nedof; // # element dof
VECTOR edofs; // element dofs
vector<int> dofMap;
ElementType eType;
int matID;
MATRIX ke; // element stiffness matrix
VECTOR foe; // element force vector from all sources other than essential BC
VECTOR fde; // element essential BC force
VECTOR fee; // all element forces
}

```

Functions:

- Calculate forces
- Calculate stiffness
- Assemble

